



The Opening Statement Toolkit

APRIL 2024
VERSION 2

**Litigation Graphics
Jury & Trial Consulting
Trial Techology/Hotseaters**

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Introduction to Persuadius

Persuadius (formerly A2L Consulting) offers litigation consulting services to law firms and corporations worldwide. The firm's services include jury consulting, the consultative design of litigation graphics, and the deployment of pre-trial technology, courtroom electronics, and the personnel to support that technology.

Persuadius headquarters is in Washington, DC, and it has personnel or a presence in New York, Miami, Houston, Chicago, Los Angeles, and San Francisco. The firm's work routinely takes it to those cities plus Boston, Newark, New Jersey, Wilmington, Delaware, Philadelphia, Virginia, Maryland, Atlanta, Dallas, Phoenix, and London, England. Since 1995, Persuadius has worked with litigators from 100% of top law firms on more than 10,000 cases with trillions of dollars cumulatively at stake.

Various national and local publications have voted Persuadius (formerly A2L Consulting) the best demonstrative evidence provider, jury consulting firm, and trial technology firm.

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- Jury Selection
- Post-trial Interviews
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Over the last thirty years, I have had the opportunity to help develop hundreds of opening statements. As a litigation consultant, I have worked on thousands of openings, allowing me to delve into the science of what works.

At Persuadius, I regularly assist trial teams in developing their opening statements. Perhaps more importantly, I also have a chance to help test what works in opening statements. There are often surprises, and good science is still emerging about what works and why.

The articles in this book are here to help you develop the best opening statement that you can. Often, the opening statement can be a time when jurors form strong opinions about the winners and losers in a case — but it does not have to be that way if you so choose. There are best practices for impacting judge and juror decision-making, and many of those are described in the articles herein.

I would welcome hearing from you as you consider developing your opening statements, whether at the mock trial stage or for trial. Our firm can be a valuable and trusted partner at these and other stages of your litigation.

Kenneth J. Lopez, J.D.

Founder/CEO
Persuadius

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21 Secrets From an Opening Statement Guru

by: **Kenneth J. Lopez**, J.D., Founder/CEO.



80% of jury trials are won or lost in the opening statement. 80%!!!!!!

If you lose to your opponent in opening statements, your chances of winning the case become very slim.

Over the past 25 years, I have participated in the drafting of hundreds of opening statements. Sometimes, it's 20% me (and others) and 80% first chair trial counsel; sometimes, it's the other way around. No matter what, it is always a collaborative process. And it's one of the things I enjoy most about my job.

Reflecting on these 25 years, I offer twenty-one tips for writing and presenting a winning opening::

1. **Simplify, simplify, simplify.** The opening statement can't be too simple. Many people say ninth grade is your audience, but I would suggest sixth grade. Since those of us in the legal

industry tend to hang around smart people all the time, writing or speaking at that level is hard. The only way to do it, unless you happen to have a very patient sixth grader on hand, is through practice in front of a trial consultant. See **Litigator & Litigation Consultant Value Added: A "Simple" Final Product**

2. **Tell a story.** We have many storytelling resources, specifically **Storytelling for Litigators** and **The Opening Statement Tool Kit**. My colleagues and I have spent years putting these FREE guidebooks together, and there's nothing else like them. See also **5 Ways to Maximize Persuasion During Opening Statements - Part 2**
3. **I am often asked how long my opening statement should be.** I think your opening statement should be less than 45 minutes. Nothing is magical about that number, but I feel it's about as long as people want to pay attention to something. It's no accident that many shows and college classes are offered in 50-minute segments. When was the last time you didn't fidget with your phone during a full-length movie? Sidebar: I feel like there should be a list of movies that are easy to watch while playing on your phone.
4. **Practice until it's perfect.** I recommend a 30-to-one practice ratio (so if you have a 50-minute opening, your practice goal should be 25 hours, but many can do it faster. See **The Magic of a 30:1 Presentation Preparation Ratio**. Practice alone often, and practice with your sixth grader or a suitable stand-in. I would love to help you. You can find me by clicking [here](#).
5. **Practice at least one time when your colleagues can object.** Objections during opening are pretty rare. Most consider it gauche, but some consider it a sport. It does happen, and you should be ready for it. It can throw off your whole game. What is the solution? Practice.
6. **Practice your opening in front of groups of people.** Zoom makes this easy. Also, practice it frequently with one supportive person you trust. Your trial consultant is a very good resource.
7. **Find your "if the glove doesn't fit, you must acquit" moment.** Many people consider this a turn-off, at least in this example, but you can't argue against its effectiveness. Search for it. It will take weeks or months to find it and a lot of practice.
8. **Develop a simple theme.** See **14 Differences Between a Theme and a Story in Litigation**.
9. **Don't be argumentative in your text or tone.** Some litigators make a habit of making everything sound important or argumentative all the time, which I think is a real turn-off for most juries and judges. You can't be incensed about everything. Pick your battles carefully. Arguing in the opening can easily draw an objection, even if you are using "the evidence will show."
10. **Memorize as much of the opening statement as you can.** There are many memorization techniques. I prefer to use the one where I walk around my childhood house in my mind and associate objects with certain topics. It works for me. Others use an ABC format, a 123 format, or spell out an abbreviation or acronym for the points they want to make. Unless you happen to have a photographic memory, practice is the only way to do this.

11. **Practice your opening statement on the computer you intend to use to deliver it.** Unfortunately, so many things can go wrong in the opening statement from a technology standpoint. I consider it lawyer technology malpractice to not practice it on the machine you will use. Regrettably, I've seen this occur more times than I like and been unfairly blamed more times than I like. See [How PowerPoint Failures in Demonstrative Evidence Can Sink a Case](#).
12. **Relinquish the clicker.** Nary a trial goes by where I see one of the lawyers try to use a clicker to advance and move around the PowerPoint being used for the opening statement, and something goes wrong. Please just stop. There is a better way, I promise. See [Trial Lawyers, Relinquish the Clicker](#).
13. **Practice with your trial tech or your paralegal, whoever will help you present.** See suggestion 12 and throughout the 800+ articles on [our blog](#). You should [get yourself a free subscription!](#)
14. **Anticipate your opponent's arguments and inoculate.** If you are the plaintiff, this is truly anticipatory. If you are the defendant, you have to be nimble, making it all the more important to have a confident trial tech and designer on your side. [5 Ways to Maximize Persuasion During Opening Statements - Part 3](#)
15. **Write the first few paragraphs first.** Ensure you and your trial consultant are on the same page, and then grow your opening from there. See [10 Reasons Why Your Trial Consultant Should Draft Your Opening Statement](#)
16. **We spend a shocking amount of time developing your opening statement graphics.** We almost always reach version 30 for an opening statement in trial graphics, but we've gone as high as version 90+. Refined graphics are much, much more valuable with juries and judges. See [Why Expensive-Looking Litigation Graphics Are Better](#)

5 Ways to Maximize Persuasion During Opening Statements



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17. **If you're on the plaintiff's side, always introduce damages during the opening.** I think if you were on the defense side, you either say that we are completely in the right or mistakes were

made, but they are \$XX kind of mistakes not winning the lottery kind of mistakes that the plaintiff is seeking.

18. **Be likable.** You'll know best if incorporating humor into your opening statement is appropriate. Usually, it's not the best way to connect with jurors. Just be sincere and approachable. That comes from practice. See [5 Ways to Maximize Persuasion During Opening Statements - Part 1](#)
19. **Show how the facts fit the law.** Accurately tell jurors what you need and intend to prove to win, thus giving the jurors in effect a list that they can check off during the trial. Don't tell the jury what the law is; that's for the judge to do. Instead, tell them what you're going to prove and why it's important.
20. **Use PowerPoint or something like it.** A study has shown that lawyers who use PowerPoint in their opening statements enhance persuasion through jurors' central and peripheral processing. See [5 Ways to Maximize Persuasion During Opening Statements - Part 4](#)
21. Don't use bullet points in your visual presentation. Please take my word for it or read articles like: [5 Ways to Maximize Persuasion During Opening Statements - Part 4](#) and [Powerful PowerPoint Presentation Tips: Ditch the Bullet Points!](#) Relatedly, please also don't read the slides word for word because of the redundancy effect! See more here: [Why Reading Your Litigation PowerPoint Slides Hurts Jurors](#)

How to Make Your Best Impression With Your First Draft

by: Kenneth J. Lopez, J.D., Founder/CEO.



Roughly half of our business involves the creation of PowerPoint presentations for opening statements, closing arguments and expert witnesses. To create these presentations, our litigation consultants, typically seasoned trial lawyers and communications experts, work with our creative staff to turn the trial strategy into presentations that will motivate decisionmakers to make the “right” decisions. In a trial with millions or billions at stake, our final draft for an opening is typically version 30 or higher — and I've seen version 80 in a very large trial. Why so many versions? This is the result of what great trial lawyers do: They work with our team and iterate until perfection is achieved.

However, every presentation starts with a first draft, and after three decades in this industry, I can say that a first draft sets the tone for the entire engagement. Handle it well, and trust is formed and there is a nice creative arc free from anxiety. Handle the rollout of the first draft wrong, and trust never kicks in, micromanagement dominates, and the deck becomes a “horse designed by committee.” So what's the magic to the rollout of a first draft?

Most trial teams will say, just send me a draft and we can talk about it in a day or two after a review. But this is exactly the wrong approach for everyone involved.

Instead, the best practice is to conduct a highly controlled and carefully scripted release of the first draft. It should always be prefaced by a speech about first drafts and about how direct feedback matters most -- and how creative teams gain the most from seeing a trial team's initial reactions, not their refined thoughts. Sometimes trial lawyers go into a bit of a panic when things don't look the way they expected, but to an artist that's very useful information because it means they need to go in the other direction. And changing directions in electronic art is quite simple. So if you, as a trial team member, have a reaction to the draft, say so. Don't hold back. We have thick skin. We do this every day.

In my view, first draft rollouts should be conducted in person or at least by video conference. However, there are times when this just won't work out. In those cases we give the speech electronically.

We say we hate to send things in advance, and here's why. Something happens between the time you send it and the time you give us feedback -- and instead of your emotional reaction, which matters most, we see your grounded logical reaction, which isn't as helpful at this stage. We also lose the opportunity for highly engaged dialogue about what works. With all of that said, remember that everything is easily editable and that sometimes we, as trial consultants, are trying different approaches to different demonstratives to gauge your reaction.

It's getting this message out that matters most. The worst thing one can do is just send drafts without any discussion of how to think about it and react to it. I've seen clients go off the rails in that moment just because we didn't prep them properly. You only get one chance to make a first impression when it comes to first drafts.

Ten Ways to Maximize Persuasive Courtroom Storytelling (Part One)

by: **Kenneth J. Lopez**, J.D., Founder/CEO.

Great trial lawyers are paid to tell stories for a living. Typically, one side's recitation of a story is more persuasive than the other – even when both sides are drawing on the same set of facts. But why? Is it the charisma of the trial lawyer? Is it the way the story is told by both sides? Is it the deployment of superior litigation graphics by one side?

Well, it's all these things – and more.

Our litigation consulting firm is often engaged to help top trial lawyers tell their stories in the most persuasive way possible. We do this by applying the latest findings of persuasion science and sharing the wisdom that we inherit by routinely observing the world's very best trial lawyers.

This article is the first in a series of four articles. My goal in this series is to reveal some of the tricks of the persuasive storytelling trade in one place for the busy trial lawyer. I hope that these recommendations can serve as a pretrial checklist for anyone who wants to draft an opening statement.

A2L's litigation consultants have published dozens of articles about storytelling, and we've released [books and webinars](#) on the subject. These ten tips represent the essence of what we have learned and of what we have taught. If you apply these ten suggestions when developing your story for trial, your story will be more persuasive, and you will radically increase your chances of winning your case.

Tip #1. There must be a story.

You should present a story, and it should follow the basic guidelines of storytelling. That is, there should be a beginning, middle, and end, and there should be storylines and human characters that your factfinders care about.

Research tells us that human beings automatically make stories out of virtually all life events to gain a sense of control, even if it's a false sense. It's the difference between collecting bare facts



and interpreting them in a coherent manner. Most people can't resist making assumptions, drawing inferences, and imposing upon the facts what they "mean" rather than merely accepting information as is. Most of what people discuss in their social lives are stories and gossip – not random facts.

Since we know that your jury will be using a story to sort out your litigation facts in order to reach its results, whose story do you want the jurors using -- one they've made up, one provided by opposing counsel, or yours?

If we now think about how one might tell a story in an opening statement, below is a model for telling such a persuasive story. This example comes from a trial that ultimately derived from the financial crisis of the last half of the decade of the 2000s, where the issue was whether a bank could be held liable to its shareholders for bad real estate investments that the bank made.

1. **Introduction:** I like to start with the statement of some fundamental truths and an introduction of the characters like, "Banks survive on greed - it's how they make money. When they make good loans, they make money. When they make bad loans, they lose money. These bankers are essentially being accused of making bad loans, which to be true would have to mean, they were not trying to make money. When is the last time you heard of bankers not trying to make money? It makes no sense."

2. **Rising Action:** Here the key is to keep a logical flow and keep the tenor rising until the conflict is identified. For example, "After years of lackluster home sales, finally it looked like Miami was positioned to take off and it was these bankers' jobs to make sure their bank made money -- and that meant, making loans. And that's just what they did. Month after month, loan applications were up, and month after month, the bank was making more and more money. These bankers were at the top of their game. They received awards for their actions. But a storm was brewing. A real estate collapse had begun, and these bankers had to face it head on, sometimes at great personal sacrifice."

3. **Climax:** Here, we see where our heroes overcome or are instead defeated by the conflict. For example, "Our clients did their best to weather the storm, but the reality of the real estate environment was too great to overcome. Loans were not repaid, foreclosures occurred, our clients either lost their jobs or retired, and the bank ultimately failed. It was a brave battle but just not one you can fight at the age of 70 after a 40-year career in banking. Even if they wanted to, the fight was not winnable."

4. **Falling Action:** Here is where the drama begins to wind down. For example, "So, they returned to their families. They lived modestly. They played with their grandkids. On a part-time basis, each helped to wind down bank operations. In the end, they saw much of their life's work blotted out by forces that were completely beyond their control. After all, they are just a couple of retirees who did their job well – they made loans and the bank made money until the unthinkable happened."

5. **And the Resolution:** This is the end of the story, where it becomes clear who the winners and losers were. For example, "Ultimately insurance protected all the bank customers, so no money was lost. The stockholders lost money in their investment, but not all investments work out,

right? Not all the loans these bankers made worked out, and there's no redo for them. So, would it make sense to reward stockholders for their investment that didn't work out by giving them an award of money? If bank greed makes us squirm, the greed of those trying to recoup a lost investment in a bank should make you sick."

That is a story that most jurors will not quickly forget.

10 Ways to Maximize Persuasive Courtroom Storytelling (Part 2)

by: **Kenneth J. Lopez, J.D.**, Founder/CEO.

This article is the second in a series of four articles about courtroom storytelling ([here is a link to part 1](#)). My goal in this series is to reveal some of the tricks of the persuasive storytelling trade in one place for the busy trial lawyer. I hope that these recommendations can serve as a pretrial checklist for anyone who wants to draft an opening statement.

A2L's litigation consultants have published dozens of articles about storytelling, and we've released [books and webinars](#) on the subject. These ten tips represent the essence of what we have learned and of what we have taught. If you apply these ten suggestions when developing your story for trial, your story will be more persuasive, and you will radically increase your chances of winning your case.

Tip #2. Charisma and likability matter. The best set of facts may not save a trial lawyer who is unattractive and poorly dressed. This isn't fair or right, but it is a reality that science proves out. For these reasons and more, it is imperative to put your best foot forward.



1. "Your job as a persuasive litigator is to understand the factors that can be used properly and ethically to be more likable and thus more persuasive. As your case becomes more complicated, jurors are more likely to seek shortcuts and give more weight to easier factors to understand, such as which attorney they like and which they don't. The less personally involved jurors are with evidence, such as information that is too dry or difficult, the more they tend to rely on peripheral cues rather than on an argument's actual strength. Being liked is an important ingredient in the cocktail of peripheral cues jurors use to decide whom to believe." See, [Like It or Not: Likability Counts for Credibility in the Courtroom](#)

Tip #3. How you use litigation graphics can mean a win or loss. One of our former managers had an opportunity to make a presentation at a federal judges' conference in New Jersey that brought together judges and lawyers from that state. About 300 lawyers attended, as did about two dozen federal judges.

The subject of the presentation was storytelling and its role in trials. After the presentation was over, the speaker informally polled the judges in the room on their views concerning the importance of visuals at trial and the role of storytelling. Nearly every judge indicated that he or she thought that the use of demonstratives was a critical part of any trial presentation. This formed a notable indication, if an unscientific one, that judges, who are key decisionmakers in any courtroom, understand the role of visual persuasion.

Here are six studies and articles that support the science behind using litigation graphics and visual aids of all types in courtroom presentations.

2. [The Wechsler Memory Scale \(1946\)](#): First developed in 1946, this standardized measure of memory has come to be used to measure everything from the progression of Alzheimer's to juror memory and retention. It has been used to show that people quickly forget about two-thirds of what they hear. Many other studies draw similar conclusions.
3. [Enhancing Juror Comprehension and Memory Retention \(1989\) \[pdf\]](#): "[t]rial attorneys unknowingly present arguments and issues that exceed jurors' capacity to understand. . . . being confused or feeling intellectually inferior is psychologically uncomfortable, and jurors may respond with resentment and antagonism toward the presenting attorney. . . . Present as much of your case as possible using visual aids."
4. [The Persuasive Effect of Graphics in Computer-Mediated Communication \(1991\)](#): Those exposed to graphics are more persuaded to act than those who are not. The test constructed here was whether graphics (either static or dynamic) made someone more inclined to pledge a donation to their alma mater than someone who was exposed to only text.
5. [A2L's Communication Style Study \(2003\)](#): Practicing attorneys and non-lawyers prefer to learn and communicate differently. A majority of non-lawyers prefer visual communications. A majority of attorneys prefer non-visual communications. Thus, litigators must bridge this communication gap with visual courtroom presentations.
6. [Visual Evidence \(2010\) \[pdf\]](#): Visual aids in courtroom presentations enhance juror attention and recall and improve recall of key events. Charts and diagrams improve comprehension of quantitative information, and animation improves understanding of a dynamic process.
7. [Broda-Bahm Study \(2011\)](#): This study found that an immersive (as opposed to an occasional or absent) use of graphics during courtroom presentations yielded the best results.

Tip #4. Using multi-sensory language engages listeners more effectively. Best-selling books almost universally use language that engages the senses of sight, hearing and feeling. Great speeches do the same. Employing stories that incorporate metaphors and sensory experience activates the whole brain. It stimulates the same areas of the brains of the audience as the original action does (e.g., the olfactory cortex when hearing descriptive words involving smell such as lavender and cinnamon or the motor cortex when hearing about movement). Of course the facts matter, but the adjectives, the motives, the cause and effect, and the reasons jurors should feel, remember and care, matter too.

10 Ways to Maximize Persuasive Courtroom Storytelling (Part 3)

by: **Kenneth J. Lopez**, J.D., Founder/CEO.



This article is the third in a series of four articles about courtroom storytelling (links to [part 1](#) and [part 2](#)). My goal in this series is to reveal some of the tricks of the persuasive storytelling trade in one place for the busy trial lawyer. I hope that these recommendations can serve as a pretrial checklist for anyone who wants to draft an opening statement.

A2L's litigation consultants have published dozens of articles about storytelling, and we've released [books and webinars](#) on the subject. These ten tips represent the essence of what we have learned and of what we have taught. If you apply these ten suggestions when developing your story for trial, your story will be more persuasive, and you will radically increase your chances of winning your case.

Here is the fifth of these ten tips.

5. It is crucial to make your audience care about the characters in your story. It's never just about a company. It's never just about the CEO, and if Hollywood can make you care about a mute trash robot named WALL-E, you can make your factfinders care about the characters in your story.

A major way to lose an audience is to fail to develop characters that a jury will care about. You don't develop such characters, your jury will either not care about your side or will turn against your client from the start.

Unfortunately, about half of all trial teams fail to properly develop the characters in their litigation story, and their cases suffer terribly for it. The excuses are numerous: from "We're a big company, we don't have individual characters" to "Everyone on our side is perceived as bad." These are just excuses. I can guarantee that 99.9 percent of the time, there will be characters that can be developed.

Here is a step-by-step guide to using Joseph Campbell's model of the hero's journey so as to turn your story's main character into a hero.

To make this useful pattern more accessible, I have attempted to use plain language to describe the steps. My plain language description is followed in parentheses by the name that Campbell gave to it. Also, to help bring the process alive, I have matched each step with an example from a hypothetical legal and technical fact pattern, typical of the cases we most often see at [A2L](#).

Here, our heroine is a lower-level employee at a stagnant remote-control manufacturing company, and she has an idea for a breakthrough product -- a remote control operated not with a handheld device but by wireless physical hand gestures.

1. **Something Interrupts the Ordinary** (Campbell's Call to Adventure): Describe the status quo as it was at the time. Then describe that moment when someone sees an opportunity for change or a new threat emerges.

2. *In the hypothetical example, remote controls are functional uninspiring devices that get lost, wear out and have undergone little change for 25 years, in the same era that saw the mass deployment of handheld phones and personal computers. Inspired by watching her nieces play a TV-displayed game that uses hand gestures instead of controllers, our heroine imagines a world where hand gestures alone can manipulate her television and replace standard remote controls. At work the next day, she hears a speech by the firm's CEO who is looking for new ideas.*

3. **Obstacles Arise** (Campbell's Refusal of the Call): Share how obstacles arose from the very beginning that prevented your client from taking the leap of faith required to pursue the opportunity.

Example: After hearing the speech, our heroine brings the idea to the attention of management at the remote-control factory and was laughed out of the executive suite. She figured they were in management for a reason and went back to manufacturing remote controls as before.

4. **A Mentor or Helper Appears** (Campbell's Supernatural Aid): Explain how your client gets some unexpected assistance that is a sensible next step in bringing the opportunity to reality.

Example: Our heroine attends a consumer electronics conference that shows off some new gaming technology that reminds her of her idea. She talks with the reps at the trade show booth

about applications they've considered for their wireless controllers. They suggest she show them what she has in mind.

5. A Big Step Forward (Campbell's Crossing of the First Threshold): Recount how your client made the decision to move forward toward the opportunity with a large clear step.

Example: Our heroine makes the brave decision to leave her employer and set off on her own.

6. Out with the Old, In with the New (Campbell's Belly of the Whale): Tell how your client demonstrated a willingness to embrace the opportunity in spite of the great odds.

Example: Our heroine's savings have run out, and she stays up night after night trying to perfect a prototype with the dream of returning to that gaming company to show off her work.

7. Many Attempts with Mixed Results (Campbell's Road of Trials): Chronicle how your client tried to reach the opportunity time and time again. Usually, there are some successes and some failures.

Example: She created prototype after prototype, and each had some success and some failure.

8. Finding a Partner (Campbell's Meeting With the Goddess): Describe how your client came to find that right person or right organization that helped them achieve success.

Example: Our heroine goes to the gaming company, shows off her prototype, agrees to sell the technology and joins the new firm to help them commercialize it.

9. Temptation to Stray (Campbell's Woman as Temptress): Detail how your client was met with an opportunity to stray from the chosen path but chose the higher road.

Example: Our heroine is contacted by her former employer, who offers to bring her back to the old firm for more money and an executive position at the company if she will share the new technology they are hearing rumors about. She declines the offer.

10. Meeting with a Mentor (Campbell's Atonement with the Father): Discuss how your client one day had a meeting with the person or organization at the center of the opportunity.

Example: The Chairman of the Board stops by our heroine's prototype lab to check out the new product in development and take stock of her. He says that they are going to bet big on her idea for the holiday season.

11. A Period of Reflection (Campbell's Apotheosis): Explain how your client took some time to reflect on how far things progressed to date.

Example: While on vacation, our heroine watches as her young nieces again use a wireless gaming device to entertain themselves on a rainy beach day and she increasingly sees her product as the future.

12. Success (Campbell's Ultimate Boon): Share how your client achieved the goal set out in the opportunity.

Example: The product is launching into stores, and the early reviews are positive from the technology press. Our heroine begins to realize that her idea was not only a good one but one with vast commercial potential.

12. Don't Forget Where You Came From (Campbell's Refusal of the Return): Report how your client began to enjoy her success.

Example: All of the press swoon over our heroine, and she becomes a fixture on panels at technology conferences worldwide, often traveling for weeks at a time. Her nieces miss seeing her.

13. Remember Where You Came From (Campbell's Magic Flight): Discuss your client's return to her roots and journey home.

Example: Our heroine, now fed up with long periods of time away from loved ones, puts an end to the fame treadmill and makes a surprise journey home to be with her family.

14. Back to Reality (Campbell's Rescue from Without): Relate how your client had to return back to everyday life having achieved so much, only the world is now quite different for them.

Example: Our heroine is picked up from the airport by her sister who describes what was like to return from a military deployment and reminds her of the challenge of coming home from her own time away.

15. What Did You Learn (Campbell's Crossing of the Return Threshold): Describe what your client learned from this entire experience.

Example: Our heroine comes back to her family and shares her experiences with them. Now she watches as her nieces easily use her invention to operate the television without a physical remote control. She is also reminded that the example of the children playing is how she arrived at her idea in the first place.

16. Mastery Is Revealed (Campbell's Master of Two Worlds): Position your client as someone who now understands what it takes to be successful and is likely capable of replicating that success.

Example: Our hero notices that the children playing with her new remote control interface ask sensible questions about why other things like cars, bikes and computers can't work this way. We know that she is just beginning to see the possibilities.

17. Loss of Fear (Campbell's Freedom to Live): With success under their belt, your client now has the confidence to look for new success and trust their instincts. At this point, one might begin the story again to show how your opponent enters the story and the hero's journey begins anew with new challenges to their heroism.

Example: While watching the kids at home and at complete peace, our heroine hears a knock at

the door. It's a process server. Her former company is suing, claiming that the IP was developed on their dime. And so, the hero's journey begins again, back to step one, only this time, it will be the jury that defines the ending.

10 Ways to Maximize Persuasive Courtroom Storytelling (Part 4)

by: **Kenneth J. Lopez**, J.D., Founder/CEO.



This article is the last in a series of four articles about courtroom storytelling. My goal in this series is to reveal some of the tricks of the persuasive storytelling trade in one place for the busy trial lawyer. I hope that these recommendations can serve as a pretrial checklist for anyone who wants to draft an opening statement.

A2L's litigation consultants have published dozens of articles about storytelling, and we've released [books and webinars](#) on the subject. These ten tips represent the essence of what we have learned and of what we have taught. If you apply these ten suggestions when developing your story for trial, your story will be more persuasive, and you will radically increase your chances of winning your case.

Tip #6. Your audience MUST care about the story. The audience should be emotionally transported. It has been said, "People will forget what you said, people will forget what you did, but they will never forget how you made them feel."

Scientific studies show that when people listen to an effective story, their brains react more like participants than spectators. When we say that people experiencing a deep connection are "on the same wavelength," there is neurological truth to that.

Scientists at Princeton University looked at brain scans (fMRI) of storytellers and listeners to the stories. They found that the most active areas of the brains of the speakers and listeners matched up; they were in sync or coupled. However, this synchronized activity was found in the areas of the brain relevant to theory of mind, not in areas that drive memory or the prefrontal cortex associated with cognitive processing. The stronger the reported connection between speakers and listeners, the more neural synchronicity was observed in the test subjects. The extent of brain activity synchronicity predicted the success of the communication – **so connecting with your audience more makes you more persuasive.** *Source: Storytelling Proven to be Scientifically More Persuasive.*

Tip #7. Force participation of your audience. Engage the audience in the journey. As Pixar film director Andrew Stanton says, don't give them 4, give them 2+2 and make them work to find the answer. Nineteenth-century writer William Archer wrote, "Drama is anticipation mingled with uncertainty." Make your audience members keenly aware of their uncertainties and holding on to their sense of anticipation.

The goal of a presentation is always the same -- to engage the audience, to move them. This holds true regardless of the stage. It's so in the courtroom, on the floor of the U.S. Congress, in the boardroom, and in the classroom. Litigators engage a jury to win their case for their client; professors engage their students so that they can best teach the subject matter. Engagement leads to better understanding, which then leads to better retention and enhanced persuasiveness. Retention and understanding are the keys to success.

Tip #8. Use the “Belief –Action-Benefit” trilogy to bring the audience in and to engage them. This is a technique that works because it shows the audience why they should care about what you are saying and why they should take your side.

The classic trilogy goes as follows: I believe _____, I think you should do _____, and if you do, the benefit will be _____. Then go into detail about what you believe, what actions you want your audience to take and how they will benefit by doing so. Finally, repeat your initial belief-action-benefit statement.

This process needs to be modified in a trial situation. What a lawyer believes is not really relevant to an opening statement, so the belief-action-benefit approach needs to be couched a bit differently -- more like "Plaintiffs, self-described patent trolls, are attempting to wrongfully extort money from my client. You have a chance to make this right. If you do, you'll be standing up for small business and all that is just and right."

Tip #9. Tell the truth. One trial attorney friend of mine likes to say that you should never write bad checks in opening statements. That is, you must faithfully deliver on the promises you make in opening. If the jury comes to believe that you are not delivering – that you are overpromising and underdelivering the facts – they will not trust you. The fragile web of trust will be gone and you will be viewed as just another lawyer who plays fast and loose with the truth.

Don't oversell your case. If you know you cannot prove something, don't say you can. Promising more than you can deliver will hurt your case and may constitute reversible error. Rob Cary, a litigation partner at Williams & Connolly, has said, "Being a litigator is about storytelling, making a

narrative that makes sense and that is credible and reasonable. So much of what is taught in law school is so complicated and so nuanced that it inhibits good storytelling. So I think all lawyers when they get out there, and especially if they practice before jurors, need to be good storytellers. It is crucial to stick to the truth, and of course you need to be able to show as well as to tell."

Tip #10. Use your life experiences to convey authenticity. Great trial lawyers are usually good actors. They can convincingly make a jury believe they are indignant, sorrowful, or have any range of useful emotions.

A well-known acting technique that applies to courtroom storytelling involves recalling one's life experiences to be able to reproduce seemingly authentic emotions. In the courtroom, I recommend taking this technique one step further. Instead of simply drawing on life experiences to make yourself feel a particular way, instead, work to connect your life experiences with fact patterns in the story you build and tell at trial. Then, as you tell your trial story, you'll more naturally connect with your own life story and express natural emotions.

The best trial lawyers have a lot of things in common. They comfortably rely on image consultants. They use acting coaches. They videotape themselves doing run-throughs, review the tapes, refine and repeat. And, more important than anything else, they practice openly in front of a group of trusted advisers -- often this takes the form of a mock trial. They spend most of their careers asking, How can I be better?

When I watch these great litigators at work, I notice that they are a great deal like the fictional depictions of lawyers in the movies. And I don't think it is an accident. They've worked with jury consultants and other consultants to slowly mold themselves into who they are now.

I've written before about how lawyers can learn a lot about trial presentation from the movies, how the litigation business is not all that unlike the movie business, and how litigators can benefit from learning to tell better stories - just like the movies. So, this got me thinking.

Since juries expect litigators to be a lot like those in the movies, and since the best in the business are not all that dissimilar from lawyers in the movies, might the gap in performance between good litigators and great litigators be the degree to which they practice?

There is a noticeable gap between the way some litigators perform in the courtroom when compared to a Glenn Close, Paul Newman, Laura Linney, Matthew McConaughey or Gregory Peck. It's not just about their hair and makeup. It's about how they present their cases, how they connect better with jurors and how they tell better stories that are more emotionally compelling.

Top 10 Articles About Opening Statements

by: [Kenneth J. Lopez](#), J.D., Founder/CEO.



The opening statement is, in most trials, the most important part of the case. Here, biases are formed and overcome, attention levels will be at their highest, and up to 80% of jurors will make up their minds about who will win.

Over three decades, [A2L Consulting](#) has supported the development of thousands of opening statements. It's where our trial-lawyer clients and we invest the most time and energy. Our work has typically included:

- the **creation of persuasive PowerPoint presentations** to accompany well-developed opening statements to;
- **practicing and refining an opening statement** 100+ times until it is perfectly delivered;
- **testing versions of opening statements in a mock trial** setting to help best plan the trial strategy.

Our team is made up of trial lawyers, psychologists, litigation graphics artists, and hot-seaters. We see many of the world's best trial lawyers practice their craft on a regular basis. As I have always said and written about, [Great Trial Lawyers Behave Differently](#). I often write about how their preparation is altogether different from an average litigator. When I do write about this topic, my goal is to cross-pollinate great techniques and ideas.

This article is no different. I want to share some of what A2L has learned along the way both by watching great trial lawyers prepare for trial and by helping them do so. These best practices expressed in these **top 10 articles/books/webinars about opening statements** are unique. I hope you can put this information to use as you prepare for your next trial.

3 Critical Mock Trial "Copening" Litigation Graphics Best Practices

by: [Kenneth J. Lopez, J.D.](#), Founder/CEO.



As both a leading jury consulting firm and a leading litigation graphics consulting firm, we can offer a unique perspective about the intersection of these two fields.

A mock trial is frequently a part of A2L's jury consulting work. One aspect of designing and executing a valuable mock trial that I take particular interest in is the development of litigation graphics for both sides of the case. This litigation graphics presentation is typically created in PowerPoint and is designed to support the "copening" argument for each side's case.

If it is not apparent, the industry term "copening" is a portmanteau of the words opening and closing. During an actual trial, argument is prohibited during an opening statement and reserved only for the closing statement. During a mock trial, the opening and closing statements are combined into a single event where a case is introduced, explained, and argued. A typical copening argument is 1-2 hours long, and an average of 30-60 real and demonstrative evidence slides will be used to support the copening argument.

Just a few years ago, many jury consulting firms neglected to use and test visual presentations during a mock trial. For decades, we have explained the obvious importance of this testing and made a case for it in articles like:

- [Why Litigation Graphics at Mock Trials Make Sense](#),
- [Why You Should Pressure-Test Your Trial Graphics Well Before Trial](#),
- [7 Questions You Must Ask Your Mock Jury About Litigation Graphics](#), and

- [Mock Trial Testing of Litigation Graphics AND Arguments.](#)

In my experience, the visual presentation is as important as the oral presentation during a mock trial. It aides in juror understanding, it speeds up the case considerably, it provides lessons to the litigation graphics team, and it makes for a more realistic simulation of the actual trial. See, [Insist Your Litigation Graphics Consultant Attend Your Mock Trial](#).

As is often the case for a trial, preparation for a mock trial is typically focused on the development of the initial presentation for the mock jurors. It's a sensible place to concentrate trial prep efforts as designing this presentation forces timely preparation of the legal arguments, the development of a well-honed narrative, and often the discovery of the best way to visually explain a case.

Preparing these presentations for a mock trial is quite different from preparing for a courtroom trial, however. Whether you are a veteran trial lawyer or you are considering your first mock trial. These three tips below are useful for anyone planning a mock trial and have proven to be critical in the very best mock trials I have observed:

1. Separate the teams: The most effective mock trials I have observed have the first-chair trial lawyer representing the opposing side during the mock. This set-up has several obvious trial preparation benefits.

By forcing oneself to get into the mindset of one's opponent necessarily results in better trial preparation. This high level of preparation is incredibly valuable for the first-chair litigator. Typically, they are also in the best position to take on this role. This is true since they usually have the best relationship with the client, who is often in attendance at a mock trial^{OBJ}. First chair is most often in the best position to manage the awkwardness for the client who must listen to their opponent's story well-argued in front of them. In my experience, when done correctly, this effort actually strengthens the relationship with the client.

When second chair argues for the client, this further deepens the bond between client and law firm. Furthermore, when second chair prepares the clopening argument, he or she enhances the team's ability to beat the other side. New arguments are discovered, fresh thinking is encouraged, and both lawyers improve one another's performance in this friendly battle.

When first chair and second chair operate independently of one another while preparing their clopenings, they improve the team's chances of winning. It's logical that would be true, and it has also proven true in the hundreds of mock trials observed by the A2L team. See also, [7 Reasons In-House Counsel Should Want a Mock Trial](#).

2. Separate the presentation development: I often see trial teams attempting to put their finger on the scale in one direction or another when preparing for a mock trial. Some want to win their mock trial, which is a bad idea (see, [11 Problems with Mock Trials and How to Avoid Them](#)). Some try to lose their mock trial which is a less bad idea but is still not a good one (see, [5 Ways to Win Your Trial by Losing Your Mock Trial](#)).

As mentioned above, the very best teams attempt to artfully simulate the actual trial by preparing separately. This certainly includes the visual presentation that is designed for each

side's clopening. When these two teams prepare their presentations separately, they create a more realistic trial environment for the mock trial. Like trial, these presentations can be exchanged 24 hours before use, which is typical in many large trials for an opening presentation. In my experience, just by preparing separately, better ideas for the eventual opening statement are identified. See, [6 Ways to Use a Mock Trial to Develop Your Opening Statement](#)).

3. Rely on litigation graphics professionals: Left on their own, most trial teams will develop PowerPoint presentations that are very text heavy and filled with bullet points. We've written about this issue many times before in articles like:

- [12 Reasons Bullet Points Are Bad \(in Trial Graphics or Anywhere\)](#)
- [Still Think Persuasion is About Talking While Showing Bullet Points?](#)
- [The 12 Worst PowerPoint Mistakes Litigators Make](#)
- [12 Ways to SUCCESSFULLY Combine Oral and Visual Presentations](#)
- [Why Reading Your Litigation PowerPoint Slides Hurts Jurors](#)

The best trial teams engage professional litigation graphics firms because they understand the real power of a thoughtfully created demonstrative and the proper presentation of real evidence. As we have said in the past in articles like [12 Reasons Litigation Graphics are More Complicated Than You Think](#), this effort is seemingly simple but much more complicated than most people understand. Hiring a professional litigation graphics consultancy ensures the highest possible persuasion effort and helps your client see that you have done everything possible to win a case. 

In our firm, we will often assign different lead artists to each side of the case when preparing for a mock trial. Just like the work of the trial lawyers described above, this separation helps encourage creative thinking and leads to the very best possible preparation for the eventual trial.

The linked-to articles herein and below offer many additional insights about how to best design and execute a mock trial. I encourage readers interested in this work to review these and also download our book related to mock trials and jury consulting: [A Trial Lawyer's Guide to Jury Consulting & Mock Trials](#). We are always available to discuss these concepts and the best way to start a discussion with A2L is either by [running a conflict check](#) for an existing case or setting up a phone dialog by reaching out to contact@a2lc.com.

Litigation, Opening Statements, and Pixar's 22 Rules of Storytelling

by: [Kenneth J. Lopez](#), J.D., Founder/CEO.



Over the past ten years, we have written about persuasive storytelling more than any other subject. There are dozens of A2L storytelling [articles](#), [e-books](#), and [webinars](#) on the topic. A2L's most popular CLE/presentation is called *Storytelling for Trial Lawyers*. I have presented it at dozens of major law firms, PLAC, DRI, and other conferences. The subject matter is always well received.

The reason we publish and talk so much about storytelling is that trial lawyers increasingly understand that being a superb storyteller is essential for maximizing persuasion. More and more scientific studies confirm this each year, and I think most of us understand this instinctively. Storytelling is how humans have always shared information in a memorable and persuasive way.

While many great trial lawyers are naturally great storytellers, I know from experience that anyone can learn to become a very good storyteller. It's a challenging thing to learn, but it is possible with practice.

In my talk on *Storytelling for Trial Lawyers*, I provide one framework for telling a great story known as the Pixar method. Every Pixar movie follows this format, and it works fantastically well for building an opening statement. I've written about [Dan Pink discussing this topic](#) in the past.

However, that method that both Dan Pink and I speak about is actually culled from a list of 22 storytelling tips that a former Pixar employee published almost ten years ago. The original list can

be found [here](#), but I have modified that list to be trial lawyer-friendly and focused on the opening statement. In this form, I think it can serve as a useful checklist and guide for any trial lawyer preparing an opening statement. As we help other trial lawyers enhance their opening statements and opening trial presentations/litigation graphics, it is a tool that we use, and it works.

I'd recommend coupling this list with some of our other publications about storytelling, especially some of these articles:

- [Storytelling at Trial - Will Your Story Be Used?](#)
- [Portray Your Client As a Hero in 17 Easy Storytelling Steps](#)
- [Poor Litigation Character Development Will Yield Poor Results](#)
- [Are You Smarter Than a Soap Opera Writer?](#)
- [Ten Ways to Maximize Persuasive Courtroom Storytelling \(Part One\)](#)

A2L's 22 Rules for Litigation Storytelling in the Opening Statement - Adapted from Emma Coats' 22 Pixar Storytelling Rules

1. Explain how the client tried and failed over and over.
2. Keep in mind what's interesting to the judge and jury, not what's interesting to counsel. They can be very different.
3. If you have a narrative and theme from the beginning great, but if you discover those along the way, go back and rewrite your opening statement with those in mind.
4. Once upon a time, there was _____. Every day, _____. One day _____. Because of that, _____. Because of that, _____. Until finally, _____.
5. Simplify. Focus. Drop characters. Hop over detours. You'll feel like you're losing valuable stuff but it makes your story more compelling. You simply cannot simplify too much.
6. What is your client good at now, comfortable with? Discuss the obstacles they faced along the way.
7. Come up with the opening statement ending before you figure out the middle.
8. Develop a complete version of your opening and narrative early. Then sit with it and revise many times.
9. When you're confused about how to tell your story, make a list of what **WOULDN'T** happen next or things that **DIDN'T** happen. Sometimes this exercise will help you see where to go next.
10. If your opening just sings to you, try it out on other people not like you. If it doesn't work for them, find out why and fix it.
11. You must write down your opening - not just think of it - and you must share it with others long before trial. Be courageous.
12. The first draft is never the best draft. Expect to have ten or more versions before it is right.
13. Bring the characters in your opening to life. Introduce them in the courtroom, show a picture of them, or tell a memorable anecdote about each.
14. Why should judge and jury care about your characters? They must care or you're going to lose.
15. As you write, relate the experience of your clients back to moments in your life. It will help you draw on real emotions as you write. Always tell the truth because honesty lends credibility to unbelievable situations.

16. What are the stakes? Give us reason to root for the client. What happens if they don't succeed?
17. No work is ever wasted. If it's not working, let go and move on - it'll come back around to be useful later. Save the parts you cut in a separate document.
18. Know when your opening story is good enough and focus on practicing it - weeks and months, not minutes and days before trial
19. Answer how did the client get into trouble or succeed AND personalize it with a person NOT just a company name.
20. Exercise: write a 10-minute version of your opponent's opening in a clopening format.
21. Ask yourself, how easy will it be for a jury or judge to retell this story to someone else? Refine your opening until your story is easier to retell than your opponent's story.
22. What's the essence of your story? What is the most economical telling of it? If you know that, you can build out from there.

Repeat a Simple Message Repeatedly to Maximize Courtroom Persuasion

by: **Kenneth J. Lopez**, J.D., Founder/CEO.



The science around repetition is well settled, and I've always found it a little disturbing. For all the advanced degrees, experience with thousands of cases, and the wisdom litigation consultants like us have to share about maximizing persuasion at trial; the truth is one of the easiest ways to increase persuasion at trial is simply to repeat yourself - a lot.

It is a technique used by politicians and trial lawyers alike. However, I think the political climate of the last few years has shown us that there are few upward limits on the number of times one can repeat themselves before it feels uncomfortable. And it works.

Politicians on all sides and people of all political beliefs make false assertions, these assertions are repeated and amplified by social media, and over time, people come to believe them. This has happened for thousands of years. It's just much more accelerated now, so it feels new.

The last ten years brought us this social media multiplier effect. Now, repetition comes fast and from seemingly independent sources - both factors that increase persuasion. Furthermore, assertions are often presented in a meme-like format, and the easier an assertion is to process,

the more likely someone is to be persuaded by it. That's why **short and simple quips frequently repeated are far more persuasive than a well-reasoned lecture delivered once.**

All of the science supports this reality. Skim the [studies on Google Scholar](#) to see for yourself. Surely, you observe this working in real life. Yet, why do so many trial lawyers forget these truths when they walk into the courtroom?

Like it or hate it, if you want to maximize persuasion in the courtroom, pretend you are presenting a meme, not a brief. Think like a social marketer, not like a Supreme Court clerk. Simple statements repeated often will persuade more often - even more so if you can turn them into a rhyming phrase - and even more so if supported by simple imagery in the form of litigation graphics.

While, of course, you need to support your arguments with facts and reasoning, particularly to help build the record, if you don't make your key conclusions simple and meme-like, you are destroying your own persuasiveness.

As I wrote in [5 Rules for How Simple a Trial Presentation Should Be](#), you should simplify your entire trial presentation to the point where it makes "you cringe a little because it feels a bit oversimplified." In my experience, very few lawyers make things simple enough both rhetorically and visually, and they certainly don't repeat things often enough.

A review of some of the articles below should prove helpful when considering how simple to make things for your next trial. Still, there is no substitute for a mock trial or even just working with litigation consultants to help simplify your message. Once you know your material well, it is almost impossible to simplify it on your own.

10 Reasons Why Your Trial Consultant Should Draft Your Opening Statement

by: **Kenneth J. Lopez, J.D.**, Founder/CEO.



As a trial attorney, your opening statement is one of the most crucial parts of your case. We [wrote a book about opening statements](#) and [offered webinars about opening statements](#).

The opening statement sets the tone for the entire trial and can make or break your case. That's why it's so important to get it right. One way to ensure that your opening statement is effective is to enlist the help of a trial consultant. Here are 10 reasons why you should ask your trial consultant to write a draft, maybe only the first draft, of your opening statement.

1. Experience

Trial consultants have years of experience working on cases just like yours. They know what works and what doesn't when it comes to opening statements. By tapping into their expertise, you can be sure that your opening statement will be effective.

2. Fresh Perspective

Sometimes, as an attorney, you can get too close to the case. You've been working on it for weeks, if not months, and it can be hard to see the forest for the trees. A trial consultant can bring a fresh perspective to your case and help you see it in a new light.

3. Objectivity

As an attorney, you're emotionally invested in your case. That's understandable. However, it can also cloud your judgment. A trial consultant can provide an objective analysis of your case and help you craft an opening statement that is both persuasive and unbiased.

4. Time Management

As a trial attorney, you have a lot on your plate. You're juggling multiple cases, dealing with clients, and preparing for court. By delegating the task of drafting your opening statement to a trial consultant, you can free up some of your time and focus on other aspects of your case.

5. Collaboration

Working with a trial consultant can be a collaborative process. You can bounce ideas off each other, brainstorm new strategies, and come up with a winning opening statement together. This can be a valuable experience for both you and your trial consultant.

6. Strategizing

A trial consultant can help you strategize your opening statement. They can analyze your case's strengths and weaknesses and devise a plan of attack. This can help you present your case in the best possible light and increase your chances of success.

7. Preparation

Preparing for a trial can be overwhelming. There are so many things to consider, from evidence to witnesses to arguments. By having a trial consultant write your opening statement, you can rest assured that this important aspect of your case is taken care of.

8. Confidence

When you know that you have a strong, effective opening statement, it can give you a boost of confidence. This can translate into better performance in court and a more convincing argument.

9. Professionalism

Working with a trial consultant shows that you take your case seriously and are willing to do whatever it takes to win. This can impress judges and jurors and help you establish credibility in court. It also makes the client happy and gives them more confidence in you.

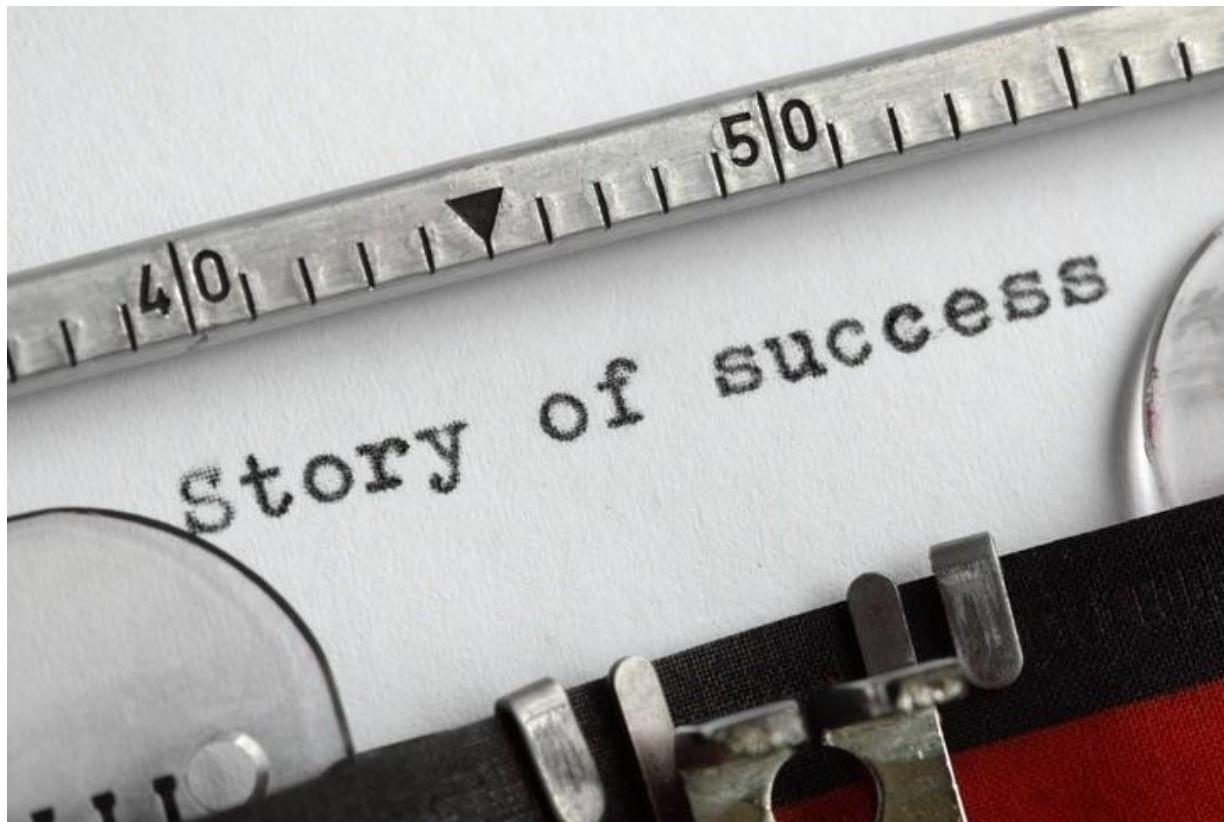
10. Results

Ultimately, you should ask your trial consultant to write a draft of your opening statement because it can lead to better results. Having an experienced, objective professional craft your opening statement can increase your chances of success in court. I'm not suggesting that your trial consultant should draft your final opening statement. It is essential to work collaboratively with your trial consultant.

Your opening statement is too important to leave to chance. Working with a trial consultant ensures that your opening statement is persuasive, effective, and tailored to your specific case. So, if you want to give yourself the best possible chance of success in court, consider enlisting the help of a trial consultant.

The Value of Storytelling: A Current Case in Point

by: **Kenneth J. Lopez**, J.D., Founder/CEO.



**by Ken Lopez
Founder/CEO
A2L Consulting**

An article last month in *The Recorder*, a publication of American Lawyer Media, makes clearly and concisely one of the points that we frequently try to make here on this blog.

The article explains what happened in a wrongful-termination trial in federal court in San Francisco, which ended on February 6 with a \$10.8 million verdict, plus \$5 million in punitive damages, against Bio-Rad Laboratories and in favor of the company's former general counsel, Sanford "Sandy" Wadler.

It quotes James Wagstaffe, the lead lawyer for Wadler and a partner at the small San Francisco firm of Kerr & Wagstaffe, as saying that the key to winning a jury trial is storytelling.

In the article, Wagstaffe is quoted as saying, "The need to tell and hear stories is primal. Trial lawyering is part of that primal need. The jury wants to hear a story."

Wagstaffe's story was that his client, Wadler, was a classic whistleblower who was fired for trying to expose corruption in the company's foreign offices. The opposing counsel, John Potter of the

prestigious firm Quinn Emanuel Urquhart & Sullivan, presented his own story – that Wadler was unqualified for the job and that he made up the allegations of possible bribery and corruption in order to save himself from being fired. According to this story, Wadler was no whistleblower at all.

With the help of a 21st-century approach to evidence, Wagstaffe prevailed in the case. As he told *The Recorder*, his legal team had a hunch that a positive evaluation of Wadler from the company's files was not created when it appeared to have been created. The lawyers used the very new science of metadata – information that can determine a document's file type, its creation date and who accessed it – to determine that the document was actually created after Wadler was fired. The jury seems to have found that contention persuasive, among other things, and returned a verdict for Wadler within less than three hours.

But apart from the CSI-style use of computer evidence, this is a real-life instance in which an experienced trial lawyer explained his success as the result of successful storytelling. That is what we at A2L do with our clients. We help lawyers build and tell stories that are, quite simply, more convincing and more true to life than the other side's stories.

Strategies to Keep a Jury Engaged: Making a Boring Case Captivating

by: [Kenneth J. Lopez, J.D.](#), Founder/CEO.



As a litigator, it can be challenging to keep a jury engaged and interested in a trial that may seem dull or monotonous. However, there are several ways to make a boring trial more interesting and compelling. In this article, we will discuss ten effective strategies that can help a litigator keep a jury engaged and make a boring trial more interesting.

1. Start with a strong opening statement

The opening statement is the litigator's first opportunity to capture the attention of the jury. It should be concise, clear, and engaging, providing a roadmap for the trial and how the evidence will be presented. A powerful opening statement can evoke emotion and build a connection between the jury and the litigator, setting the stage for a compelling trial. See the free [Opening Statement Toolkit](#).

2. Use visuals to illustrate key points

Litigation Graphics such as charts, diagrams, and animations can effectively convey complex information in a more digestible format. By using visuals to illustrate key points, a litigator can

enhance understanding and make their arguments more compelling. Visuals also help break up the monotony of long testimonies, keeping the jury engaged and focused.

3. Tell a story

Humans are naturally drawn to stories, and a litigator can leverage this by weaving a compelling narrative throughout the trial. By connecting the evidence to a **relatable and emotionally engaging story**, a litigator can make the case more memorable and help the jury understand complex legal concepts and arguments.

4. Use humor appropriately

Humor can be a powerful tool for engaging an audience, including a jury. A well-timed and tasteful humor can break up the tension of a trial and make the proceedings more enjoyable. However, it is crucial to use humor judiciously and avoid making jokes at the expense of any party involved in the trial, as it may undermine the credibility of the litigator.

5. Emphasize the human element

To make a trial more interesting, a litigator should highlight the human impact of the case. By emphasizing how the case affects the individuals involved, the litigator can make the proceedings more relatable and emotionally compelling for the jury. This human element adds depth and personal connection to the trial, keeping the jury engaged and invested.

6. Utilize expert witnesses

Bringing in **expert witnesses** can add credibility and interest to a trial. Experts can explain complex topics or provide specialized knowledge that helps the jury better understand the case. The presence of expert witnesses also breaks up the monotony of long testimonies, providing a fresh perspective and engaging the jury with valuable insights.

7. Incorporate demonstrative evidence

Demonstrative evidence, such as videos, photographs, and physical objects, can be highly persuasive and memorable. By using demonstrative evidence to illustrate key points, a litigator can make the evidence more tangible and easier for the jury to comprehend. This interactive approach keeps the jury engaged and helps them retain critical information.

8. Engage the jury directly

Directly involving the jury in the trial can be a powerful technique for maintaining their interest. A litigator can ask the jury questions, solicit their opinions, or even involve them in demonstrations. This interactive approach makes the proceedings more engaging and empowers the jury to play an active role in the trial. However, it is essential to avoid putting the jury in uncomfortable or pressured situations.

9. Utilize analogies

Analogies can be a valuable tool for simplifying complex legal concepts and making them more relatable to the jury. By using analogies, a litigator can help the jury connect the evidence and arguments presented in the trial to familiar concepts. Analogies also break up the monotony of long testimonies, keeping the jury's attention and helping them stay engaged.

10. Build suspense

Building suspense can be a highly effective strategy for keeping the jury engaged and interested in the trial. By using techniques such as foreshadowing, cliffhangers, and surprise revelations, a litigator can keep the jury on the edge of their seats. However, it is crucial to avoid using sensational or manipulative tactics that could compromise the integrity of the trial.

A litigator can employ numerous strategies to make a boring trial more interesting and compelling. By starting with a strong opening statement, using visuals, telling a story, incorporating humor appropriately, emphasizing the human element, utilizing expert witnesses and demonstrative evidence, engaging the jury directly, employing analogies, and building suspense, a litigator can captivate the jury and increase the chances of a successful outcome. These techniques not only keep the jury engaged but also ensure that justice is served in the most effective and memorable way possible.

Repelling the Reptile Trial Strategy as Defense Counsel - Part 1

by: **Kenneth J. Lopez**, J.D., Founder/CEO.



by Ken Lopez
Founder/CEO
A2L Consulting

Last week, I spoke at an annual gathering of defense attorneys whose subtitle was “Lawyers and Other Reptiles.”

What's going on? Who are these reptiles? It's an interesting story. This conference was planned as a way to bring together defense attorneys around the nation who want to learn how to turn aside a frequently used set of trial tactics championed by David Ball and Don Keenan in their “Reptile” series of books and webinars. Ball is a North Carolina-based jury consultant, and Keenan is an Atlanta-based plaintiffs trial lawyer.

According to Ball and Keenan's publicity materials, the “reptile” concept is “the most powerful tool in the fight against tort reform.” Ball and Keenan say that through their books, DVDs, seminars and workshops, “the Reptile is revolutionizing the way that trial attorneys approach and win their cases.” The proof, they say, is in the numbers, as more than \$6 billion in verdicts and settlements have resulted from these tactics since they launched them in 2009.

William A. Ruskin of Epstein Becker & Green has summarized the concept well in a 2013 Lexis-Nexis article:

The Reptile theory asserts that you can prevail at trial by speaking to, and scaring, the primitive part of jurors' brains, the part of the brain they share with reptiles. The Reptile strategy purports to provide a blueprint to succeeding at trial by applying advanced neuroscientific techniques to pretrial discovery and trial. The fundamental concept is that the reptile brain is conditioned to favor safety and survival. Therefore, if plaintiff's' counsel can reach the reptilian portion of the jurors' brains, they can influence their decisions; the jurors will instinctively choose to protect their families and community from danger through their verdict.

While the "science" described by the authors is laughable and amateurish, the strategies they recommend are effective. As a result, defense attorneys nationwide are taking notice and developing strategies to combat these tactics.

The Reptile strategy is showing up mostly in single-plaintiff cases on the coastal areas, but it is spreading geographically and is now being used in larger cases. Looking at the Reptile trial strategy more as a comprehensive litigation tactic, I'd summarize the approach this way:

- Beginning as soon as the complaint, articulate a set of common sense safety rules that people as good members of a community should follow.
- Get experts and fact witnesses, in discovery, to agree that these common sense safety rules are reasonable for society. For example people shouldn't drive fast, pouring chemicals into rivers and streams is not ideal, a single company should not own too much of the market, doctors shouldn't hurt people.
- Use fear as a persuasion device to frighten jurors into defending their communities by adopting what is effectively a new standard of liability.

When fully implemented, the strategy sees the defendant's conduct as a secondary consideration to what might have occurred. For example, what if it had been a school bus in the accident? What if the contamination would have been of drinking water for a pregnant mom? These arguments substitute for the actual standard of liability and the actual conduct of the defendant.

The rationale for this approach is that fear will cause jurors to abandon rational thought and penalize the defendants. That's not how people think, that's not how juries reach decisions, and that's not actual science. But just because the authors flub the science it doesn't mean their recommended trial strategies are bad. Ball and Keenan make some suggestions that defense lawyers must be aware of.

I believe it's possible to overcome these strategies, particularly at trial, by simply being a good lawyer and doing what you should be doing at trial anyway -- specifically by articulating a strong narrative that makes sense to people and that people care about.

If you have not seen the Reptile trial strategy in one of your cases yet, you probably will soon. A show of hands at my speaking engagement showed more than half of a large audience having seen it in one of their cases recently.

I will go more into detail about how to spot the Reptile trial strategy and how to respond to it in upcoming articles. [Click here to be notified of subsequent articles.](#)

Repelling the Reptile Trial Strategy as Defense Counsel - Part 2 - 10 Ways to Spot the Reptile in Action

by: [Kenneth J. Lopez](#), J.D., Founder/CEO.



by Ken Lopez
Founder/CEO
A2L Consulting

As I discussed in [Part 1 of this series](#), the “reptile” trial strategy is quickly spreading among plaintiffs counsel. Some plaintiffs counsel have, in fact, claimed that the strategy has resulted in [verdicts totaling more than \\$6 billion](#) in the past few years.

In a large room of defense attorneys to whom I made a presentation last week, more than half reported having seen the strategy used in one of their cases. I think that may just be the tip of the iceberg. It appears that many defense counsel are being subjected to the strategy and don't know it is happening to them until it is too late.

In light of this fact, below are 10 ways to spot the strategy. In subsequent articles, we will discuss what to do to counter it. From the very start of your case, look for any of the following 10 phenomena:

1. You encounter themes suggesting that the community needs to be protected from the defendant; e.g. "Walking past stores on Main Street is part of what it means to be American."
2. The behavior of the plaintiff or other contributing or mitigating traits of the plaintiff are ignored, and instead the plaintiff works hard to keep the focus on the defendant or even an idealized defendant.
3. Plaintiffs introduce a discussion of "safety rules" throughout all pre-trial phases of the case; e.g. "Do you agree that keeping the public safe is a key role of your train operators?"
4. Plaintiffs use phrases during discovery like "No person has a right to *needlessly endanger* another person."
5. Plaintiffs make an effort to imagine what the defendants' conduct could have been in a worst-case scenario. e.g. "What if your plane hit a school instead of a forest?"
6. There is an almost bizarre avoidance of discussing the standard of liability.
7. Plaintiffs emphasize the word "must" during depositions like, "You would agree that management must remove needless workplace dangers?"
8. There is considerable emphasis on "responsibilities" and little emphasis on the actual standard of liability.
9. Plaintiffs counsel try to ask your client to articulate worst case scenarios if safety rules are violated, as in, "How much harm could a chemical spill from your plant cause?"
10. Plaintiffs try to substitute job duties for a standard of liability. e.g. "A pilot's job is to make sure the plane is flightworthy, right?"

Spotting any one of these indicators means there is a good chance that the reptile trial strategy is in play. Failing to pay close attention to the use of the strategy may very well create a strong advantage for the plaintiff at trial. It is now critical that every defense attorney know how to respond to this strategy. We will cover this and other topics in subsequent posts ([click here to be notified of subsequent posts](#)) in this Reptile trial strategy series.

Have you seen these tactics in your cases? I'm particularly interested in non-tort case examples. Please tell me, either publicly or by private email, what you have seen.

Repelling the Reptile Trial Strategy as Defense Counsel - Part 3 - Understanding the Bad Science

by: [Kenneth J. Lopez](#), J.D., Founder/CEO.



by **Ken Lopez**
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In two recent posts, we discussed the “Reptile” theory of courtroom advocacy, a plaintiff lawyer’s strategy that essentially asserts that plaintiffs can win at trial if they successfully appeal to the “reptilian” portion of jurors’ brains. This portion, according to the theory, is the primitive part of the brain, the portion that humans supposedly share with reptiles. It is this portion that responds on an elemental level to fear, according to “Reptile” advocates, and jurors therefore simply need to be persuaded that they themselves are placed in danger by the defendant’s behavior and that they should return a plaintiffs’ verdict essentially to ensure their own continued safety.

As we said earlier, we believe that far from presenting the latest concepts from neuroscience, [the “Reptile” theory presents a laughable and amateurish set of scientific theories](#). In two earlier posts, we explained [how to identify the “Reptile” theory in court](#). Here are five articles that explain, in plain English, why the theory makes absolutely no sense scientifically. These responses to the “Reptile” advocates, while they will not in and of themselves get “Reptile” concepts out of

a trial, will help defense lawyers understand the true roots of the strategy – and may help convince some judges that the “Reptile” strategy, although effective, is based on bogus science.

1. [This article from *The Jury Expert*](#), a publication of the American Society of Trial Consultants, argues that “To reduce the human being to a body organ, even the brain, disregards the value of the reflective mind – something no reptile possesses. From time immemorial we have used imagination and supporting evidence in narrative to persuade. A reptile hears no human story. It reacts as a coiling rattlesnake or a slithering lizard. To equate men and women serving on a jury with reactive sub-mammals is both offensive and objectionable.” It instead recommends the use of “persuasive narrative” – the invocation of compelling stories – to influence and persuade juries.
2. [In this interview](#), trial consultant Stephen Hnat concludes that advocates of the “Reptile” theory confuse brain structure with brain function.” He says that although there is in fact an area of the brain labeled the “reptile brain” that controls “flight or fight” and similar responses, current research in cognitive neurobiology has consistently shown that other areas of the brain that regulate emotion are far more influential in determining perceptions and behavioral responses.
3. [This article from Courtroom Sciences Inc.](#) says that the “Reptile” theory involves a “misuse of neuropsychology” and contends that while “Reptile” advocates have succeeded with juries, it was not because of their knowledge of brain science. The authors say that “Reptile” lawyers succeed not because of their “ability to tap into jurors’ survival instincts” but because they use “successful techniques long used by great plaintiff’s attorneys: reduce a case to its essence and rhetorically focus a case on a critical issue for jurors (e.g. safety).
4. [This article, published earlier this year for an American Bar Association Litigation Section conference \[pdf\]](#), asserts that human beings “are not just flight or fight responders, they in fact process information. And, the fear responses that humans experience are not predictable, in part because higher level functions often intervene in fear responses.” The article notes that fear can backfire against plaintiff lawyers if jurors believe they are being treated like “reptiles.” The author says that despite its use of bad science, the theory is “here to stay,” and that defense lawyers need to understand why the theory often works with jurors.
5. [In this article](#), Ken Broda-Bahm asserts that in view of contemporary scientific critiques, the reptile brain theory “stands out as illustrating scientific beliefs that persist more because they are useful than because they are valid. It persists and sticks not because there is strong evidence that it is true, but because it feels ‘complete’ and has, as Stephen Colbert would put it, ‘truthiness,’ independent of its truth.” Nonetheless, Broda-Bahm asserts, the theory needs to be taken seriously.

Experts agree that the science alleged to support the Reptile Trial Strategy is bogus. However, just because the reasoning behind the strategy is flawed, it does not mean that the approach doesn't work — because it does. We will discuss why the Reptile Trial Strategy works and how to counter it in upcoming parts of this series ([click here to be notified of subsequent posts](#)).

Repelling the Reptile Trial Strategy as Defense Counsel - Part 4 - 7 Reasons the Tactic Still Works

by: **Kenneth J. Lopez**, J.D., Founder/CEO.

by Ken Lopez
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In my previous three posts concerning the “Reptile” trial strategy, I provided [an introduction to the strategy](#), I discussed [how to spot it](#), and I discussed why the science that its authors claim supports [the strategy is just plain wrong](#).

As I have mentioned in previous articles, this trial strategy has been largely absent from the types of cases that we work on at A2L. However, with high-stakes pattern litigation on the rise, and with the increase in sophistication on the plaintiffs side in big-ticket litigation, the “Reptile” is something that medium and large law firm defense firms must be able to spot and to cope with.



In this article, I will focus on the critical fact that, despite the bad science that [its authors](#) employ, the Reptile trial strategy still works. In other words, the “Reptile” advocates are tapping into authentic ways of persuading jurors. There are at least seven reasons for that.

1. The “Reptile” advocates suggest using a strong theme that is constantly reinforced throughout the case from complaint to closing. That's just good lawyering, and a majority of lawyers still don't do this. See [14 Differences Between a Theme and a Story in Litigation](#).
2. Similarly, they encourage focusing on a consistent strategy from the very beginning of the case. Few defense counsel do this throughout a case, and again, following this practice is just good lawyering. See [Planning For Courtroom Persuasion? Use a Two-Track Trial Strategy](#).
3. They encourage the use of narrative as a persuasion strategy. We've written about that many times, and they are right to encourage it, because it works very effectively. Our proposed narratives are based on real psychological science and theirs are not, but the use of narrative is a very good idea. See [\\$300 Million of Litigation Consulting and Storytelling Validation](#).
4. Plaintiffs are going to score some hits in video depositions because the strategy is just so relentless. The authors advocate a fanatical pursuit of admissions from the defendants. If one doesn't know how to stop the badgering, it is easy to slip in a deposition, and it sometimes only takes one slip to win a case. See [The Top 14 Testimony Tips for Litigators and Expert Witnesses](#).
5. By redirecting the focus away from the plaintiff and on the defendants and the injury they might have caused, plaintiffs take the focus off the plaintiffs regardless of their contributory

behavior. Again, this can be very effective. See [Storytelling Proven to be Scientifically More Persuasive](#).

6. Emotional appeals work. As a rule, whether you are buying a new suit, watching your kids tour a college campus or sitting in a jury box, people buy on emotion and justify on fact. The reptile trial strategy is a good method of making an emotional appeal. See [Are You Smarter Than a Soap Opera Writer?](#)
7. Finally, the book reads like a manual -- and even a bad lawyer can follow a manual. Over and over again, good tactics are suggested, wrapped up in a palatable vocabulary. The strategy works because it's easy to follow, easy to remember and easy to implement. See [The Top 5 Qualities of a Good Lawyer](#).

In my next post, I will discuss how to overcome the strategy as a defense lawyer. If you'd like to be notified of subsequent articles, please [click here](#).

Repelling the Reptile Trial Strategy as Defense Counsel - Part 5 - 12 Ways to Kill the Reptile

by: **Kenneth J. Lopez**, J.D., Founder/CEO.

by **Ken Lopez**
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A2L Consulting

This is the fifth and final installment in a series of articles focused on how defense counsel can overcome the increasingly popular Reptile trial strategy. In parts one through four, I offered [an introduction to the strategy](#), I shared [ten ways to recognize when the strategy is being used against you](#), I explained [why the strategy does not actually work in the way that its authors describe](#), and I explained that despite the bad science, the [Reptile trial strategy still works](#).

In this post, I summarize how to overcome the strategy in both the pretrial and trial phases of a case. I rely heavily on the work of [Jill Bechtold of Marks Gray](#) and [Steve Quattlebaum of Quattlebaum, Grooms & Tull](#). They were my co-presenters at a recent defense attorney-focused conference devoted to repelling the Reptile strategy.

One theme that clearly emerges from the 12 points below is that being a good defense lawyer is more important than ever. No longer is it enough simply to outlast your opponent. No longer is it enough to come up with a great theme and narrative just before trial. Because the Reptile strategy often begins with the complaint, a defense against it must start shortly thereafter -- or you will pay the price later.

1. **Spot the Reptile:** It can appear as late as closing arguments, but more often than not, plaintiffs counsel will introduce the key themes as early as the complaint. See, [10 Ways to Spot the Reptile in Action](#).
2. **Read the Book:** I hate to say this, but you probably should read it. It is [Reptile: The 2009 Manual of the Plaintiff's Revolution](#) by David Ball and Don Keenan.
3. **Spot your Opponent on the Reptile Hall of Fame:** <https://edgeverdicts.com/> (paywall) Plaintiffs counsel with a record of using the Reptile strategy are listed here. Is one your opponent?
4. **Storytelling Will Prevail:** As you go through your case intake process, begin looking for the elements and start developing your own narrative. If you build the right narrative, you stand a



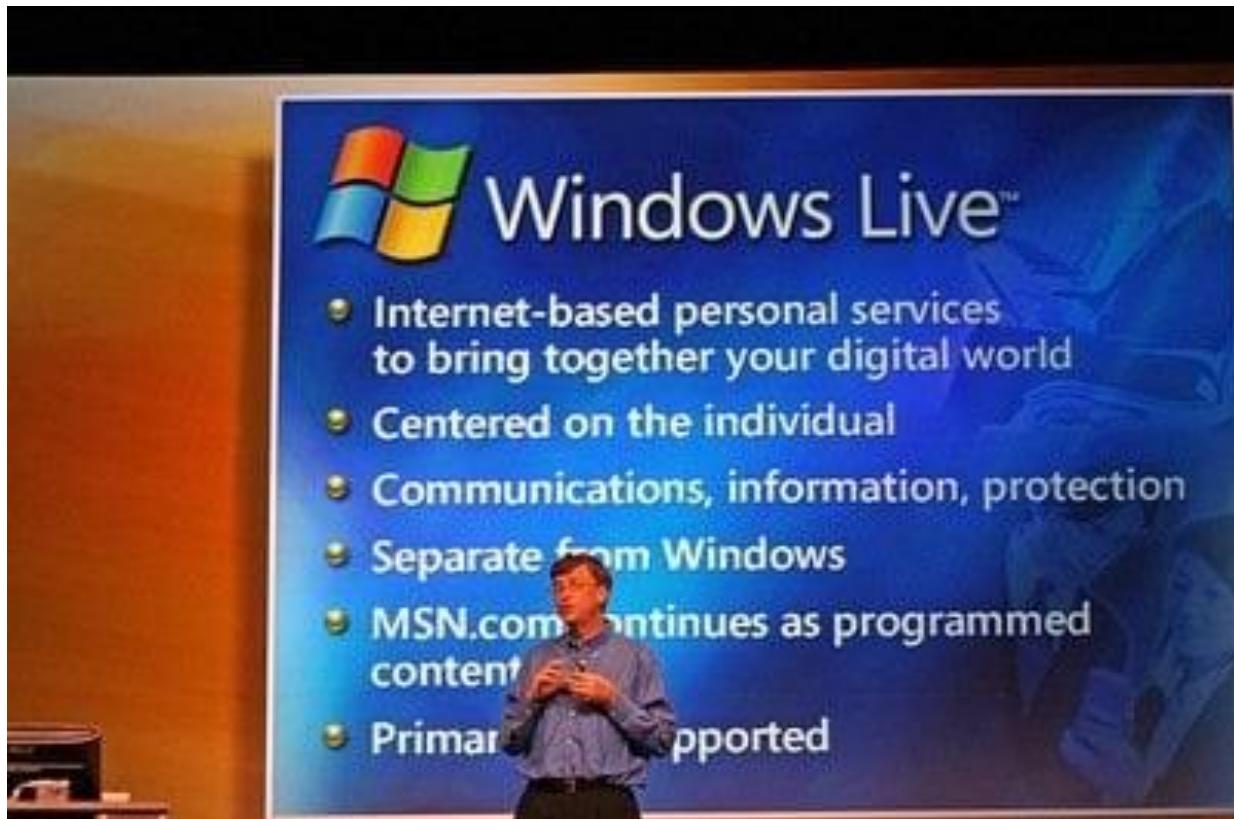
higher chance of winning your case at trial. See, [The Litigator's Guide to Storytelling for Persuasion](#)

5. **Understand Your Opponent's Narrative:** Plaintiffs lawyers are often successful because they focus on narrative from the very beginning. You need to uncover that narrative and be ready to replace it with your own.
6. **Articulate Your Narrative from Day One.** The sooner you build your own narrative, the better off you will be. Developing a narrative long before trial allows for testing of that narrative and it allows for it to be used throughout the discovery process. Keeping it a secret until trial is not a great tactic and is often an excuse for procrastination. See [25 Things In-House Counsel Should Insist Outside Litigation Counsel Do](#)
7. **Prepare Your Witnesses:** They will be badgered. Teach them how not to give in and to think of each answer they give as a potential video clip. Give them standard phrases that will play well – such as: I don't understand, it depends, or I don't have enough information. Use witness preparation techniques and consider outsourcing witness preparation to firms that understand the Reptile theory. See [Witness Preparation: Hit or Myth?](#)
8. **Use Motions in Limine** to keep out evidence that is irrelevant and inflammatory. Also, use pre-trial motions to introduce and undermine the Reptile strategy.
9. **Object at Depositions:** Use objections based on form, relevance, lack of foundation, mischaracterization of law, or seeking legal conclusions. Don't rely on standing objections as this will not be effective in fending off damaging testimony, nor do they help minimize the impact of video testimony.
10. **Help your Client Understand the Reptile Trial Strategy:** Your client should understand the nature of the actual duties that are owed to the plaintiff and should be able to distinguish between those and the made-up community standards that are characteristic of the Reptile trial strategy. See [The Top 14 Testimony Tips for Litigators and Expert Witnesses](#)
11. **Test Plaintiffs' Case in a Mock Trial, Using Reptile Techniques.** See [12 Astute Tips for Meaningful Mock Trials](#)
12. **Watch for Golden Rule Violations at Trial.** The Reptile strategy gets close to crossing this line, and a less sophisticated plaintiffs lawyer may very well cross it --potentially resulting in a new trial.

Using these and other techniques, I am confident that a well-prepared defense attorney will be able to defeat the Reptile theory.

How Much Text on a PowerPoint Slide is Too Much?

by: **Kenneth J. Lopez**, J.D., Founder/CEO.



by **Kenneth J. Lopez, J.D.**
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Lawyers love words. Lawyers love words on slides - tons of words on slides. Some lawyers think that the more words they use on a PowerPoint litigation graphic, the better.

They are wrong. Actually, using too many words on a slide will dramatically damage your effectiveness.

This damage is not aesthetic in nature. This is not about your look and feel. It is scientifically proven damage that affects how well you inform and persuade your audience. Indeed, it can be said the higher your slide's word count, the lower your persuasiveness.

At A2L, we see this every day. Sometimes the trial team prepares their slides in draft form and they have paragraphs of text. Sometimes a trial team just converts their Microsoft Word outline into Microsoft PowerPoint. Sometimes a trial team edits the PowerPoint slides that we create by adding more words.

There are many reasons this occurs. Some lawyers mistakenly believe they are creating a record by including the text. That's not true. The trial record is something entirely different. Some lawyers want the text on screen so that they have notes to follow and can remember what to say. Some lawyers want to quote relevant text from documents in evidence.

In just about every case, they are making a mistake.

In a nutshell, here's why too much text is a bad idea. There is hard science behind each point:

- People read faster than you talk: If you put up text on a slide, people will read it and then zone out while you distract them with noises. See, [Winning BEFORE Trial - Part 5 - Proper Use of Litigation Graphics](#).
- If people read and hear the same information, they remember far less than if they did one or the other. See, [The Redundancy Effect, PowerPoint and Legal Graphics](#).
- People expect more from you in your presentation. See, [Will Being Folksy and Low-Tech Help You Win a Case?](#)
- Chances are if you are using bullet points in a PowerPoint presentation, you are doing damage. See, [12 Reasons Bullet Points Are Bad \(in Trial Graphics or Anywhere\)](#).
- Chances are if your slides are printable, you are doing damage. See, [7 Ways to Avoid Making Your PowerPoint Slides Your Handout](#).

In fact, probably the only time it makes sense to have lots of text on a slide is when you are specifically trying to obfuscate and confuse. That's a legitimate tactic, but you don't want to employ it unintentionally.

5 Reasons You Should Use a Mock Trial to Develop Your Opening Statement

By: **Lorraine Kestle**

As a trial attorney, you know that the opening statement is the most important part of any case. It sets the tone for the entire trial and can be the difference between winning and losing. Crafting a compelling **opening statement** takes skill and practice, and one way to develop that skill is through mock trials.

Mock trials are simulations of real trials that allow legal professionals to practice their skills in a safe and controlled environment. They are a valuable tool for developing the opening statement because they allow you to test different approaches and see what works best.

Here are some tips for using mock trials to develop your opening statement:

1. Practice different approaches

One of the benefits of mock trials is that you can practice different approaches to see what works best. Try starting with a strong statement of the facts, or opening with a rhetorical question that grabs the jury's attention. Experiment with different styles and see which one resonates with your audience.

For example, you could begin your opening statement with a powerful anecdote that relates to the case at hand. This can immediately engage the jury and make them emotionally invested in the trial.

2. Focus on the theme

Your opening statement should have a clear theme that runs throughout the trial. Use the mock trial to test different themes and see how the jury responds. Is there a particular angle that resonates with them? Do they seem more responsive to emotional appeals or logical arguments?

For instance, you could emphasize the importance of justice and fairness in your theme. This can help the jury connect with your client's side and understand the significance of the case.

3. Test your evidence



Your opening statement should be based on the evidence you plan to present at trial. Use the mock trial to test your evidence and see how it holds up. Are there any weaknesses in your case that need to be addressed? Are there any gaps in your evidence that need to be filled?

During the mock trial, you can assess the strength of your evidence and determine if there are any areas that require additional investigation or clarification. This will allow you to present a more robust and convincing opening statement during the actual trial.

4. Practice your delivery

The way you deliver your opening statement can be just as important as the content itself. Use the mock trial to practice your delivery and see how it affects the jury. Do you need to slow down or speed up your pace? Do you need to use more or less emotion?

By rehearsing your delivery during the mock trial, you can identify any areas that require improvement. This will help you deliver a confident and persuasive opening statement that captures the attention of the jury.

5. Get feedback

Finally, use the mock trial to get feedback from others. Ask your colleagues to watch your opening statement and give you constructive criticism. You can also ask the mock jury for feedback after the trial is over. This feedback can be invaluable in helping you refine your approach.

By seeking feedback from others, you can gain valuable insights into how your opening statement is perceived. This will allow you to make any necessary adjustments and enhance the effectiveness of your presentation.

The opening statement is the most important part of any case, and developing a compelling one takes skill and practice. Mock trials are a valuable tool for developing that skill, allowing you to test different approaches, focus on the theme, test your evidence, practice your delivery, and get feedback from others. By using mock trials to develop your opening statement, you can increase your chances of winning your case and achieving justice for your clients.

Do Professionally Designed PowerPoint Slides Get Better Results?

by: Kenneth J. Lopez, J.D., Founder/CEO.



by Ken Lopez
Founder/CEO
A2L Consulting

In my last post, [7 Bad Habits of Law Firm Litigators](#), I wrote about the problems caused by litigators who, even when they have an adequate budget, design their own PowerPoint slides for trial. I've seen this result in:

- demonstrative evidence being excluded for using inappropriate tactics;
- demonstrative evidence being used for outright misconduct;
- opportunities being missed to use persuasion tricks of the trade;
- lawyers getting stuck in a chronological recitation of the facts;
- an overall lack of anything memorable or creative being presented;
- the use of out-of-date techniques like bullet points that damage credibility;
- and many other things that, as I said a few Halloween's ago, can lead to a **deMONSTERative evidence nightmare**.

Well, there's new problem to add to this list of challenges faced by litigators who design their own slides, and it was just revealed by a brand new study conducted by the Missouri School of Journalism and the Washington Post.

This study found that good visual design in online articles has been conclusively shown to promote reader interest, enjoyment, emotional engagement, ease of understanding, learning, and curiosity. Using [brain, skin, and other biometric studies](#) to analyze the effect on readers, [the study's author found](#) that clean and professional looking designs caused readers to be more engaged in almost every respect. The more streamlined the design, the better the results.

In this study (and in general), good design means breaking text into small manageable snippets, highlighting key points, and removing distracting elements from the screen. As the author noted, "If a story is presented well, readers will enjoy it more and engage with it more deeply." Isn't this precisely what litigators want from the PowerPoint presentations that support their expert witnesses and their own opening and closing presentations?

However, how many litigators are actually comfortable producing PowerPoint slides with a clean and uncluttered page design? In my experience (see [How Much Text on a PowerPoint Slide is Too Much?](#)), not many. Yet the benefits of clean visual design have rarely been so clearly articulated. Thus, it would seem that reliance on professional litigation graphic designers is more important than ever before. It's just not enough to use a PowerPoint template, some bullet points, and [a goldfish photo](#) and think you are producing good design.

At first glance, these new findings might seem to run counter to some things I've said before in articles like [Litigation Graphics: It's Not a Beauty Contest](#) or [Good-Looking Graphic Design ≠ Good-Working Visual Persuasion](#), but I think it would wrong to draw that conclusion. Actually, I think these new findings are entirely consistent with our experience and these and other articles we've published like [Why Expensive-Looking Litigation Graphics Are Better](#). The challenges for anyone designing litigation graphics in PowerPoint are many and include:

- varying visual styles throughout a presentation intentionally to maintain interest;
- mixing mediums with other tools like trial boards to maintain interest;
- knowing when to show a blank screen;
- knowing how and when to use fonts for emphasis and obfuscation;
- knowing how and when to use fonts to overcome confirmation bias;
- knowing how to use surprise to overcome confirmation bias;
- avoiding the triggering of the split-attention effect;
- knowing how switching between versions of PowerPoint will affect slides;
- knowing how to properly embed video in PowerPoint slides;
- understanding and using color theory;
- matching the graphic style to the jury and judge;
- avoiding bullet points like the plague;
- keeping Rule 403 in mind with every slide;
- just keeping text large enough on screen;
- considering color choice and contrast for the display medium;
- building incredibly complicated PowerPoint animations for a fraction of the cost of 3D animation;

- avoiding black hat techniques;
- decluttering slides;
- building in a story;
- knowing best practices for document call-outs of all types;
- understanding how to use highlighting correctly to maintain image quality;
- knowing how to manage PowerPoint presentation file size by managing images correctly;
- understanding version control and enforcing it in the run-up to trial;
- blending video and still images to maintain interest;
- limiting text to small digestible chunks;
- creating an emotional journey with your slides;
- creating points of emphasis so that the critical can be easily separated from the superfluous;
- trying to keep slide content limited to one key takeaway per slide;
- and there's a lot more too.

It's a long list, right? And it's why I've said, **litigation graphics are much more complicated than you think**, and just because you can use PowerPoint (of course you *can*), don't assume you should design your own litigation graphics. You literally won't know what you are missing until it is too late.

The Effective Use of PowerPoint Presentation During Opening Statement

By: **Lorraine Kestle**



by Lorraine Kestle
Graphic Designer
A2L Consulting

The age-old adage that there are two sides (at least) to every story is clearly evident in litigation. Both parties believe that the applicable law, when applied to the facts, supports their position, or they likely would not be going to court. The parties and the lawyers are familiar with the facts and the law. Everyone fully understands the nuances of their position.

Everyone, that is, but the judge and jury who are hearing the case for the first time. It is these “novices to the case” who will ultimately decide which version of the facts or story is most persuasive.

For one day, I was a “novice to the case” in the courtroom as I helped our trial technician set up for a PowerPoint presentation in court. I observed both sides’ opening statements as well as the direct and cross-examinations.

Although I have been in the courtroom on numerous occasions, I had no prior knowledge of the substance of this matter and did not work on this presentation. Our client, the plaintiff in this case, delivered an opening statement that was enhanced with a PowerPoint presentation, while opposing counsel relied on typed or handwritten notes and an easel with a large paper tablet. After observing both approaches, I came away with what I think are interesting conclusions about the effect that the PowerPoint presentation had on my understanding of the case, the attorney's arguments, and my initial impression of liability.

1. An Increased Perception Of Preparation, Competence And Persuasion

As a former paralegal, I know that preparation is one of the keys to success in litigation. And while I believe both sides were equally prepared, this was not the impression created in the courtroom by defendant's counsel. What set the opening statements apart was the PowerPoint presentation used by our client. It served as a baseline of comparison for what followed.

The PowerPoint presentation not only emphasized key components of the opening statement, but it also added an air of competency and depth to the arguments being made. There was a clear, logical, and concise flow of information that was easy to follow. The visual presentation and callouts of relevant portions of emails and the employment contract clearly substantiated the verbal argument. This ultimately increased the impact of and the persuasive value of the opening statement. I have a clear visual picture of those emails and the contract that were the cornerstone evidence in the plaintiff's case, even if I cannot recall the exact wording.

When defendant's counsel did not use any visual or graphic presentations to support the opening statement, my first thought was, "Why is that?" My focus was not where it should have been; it was not on what he was saying. In fact, I was distracted by the numerous sheets of paper defense counsel brought to the podium and the yellow Post-it notes that were on it. It gave me the impression that they were less prepared than the plaintiff, which may or may not be the case. Nonetheless, this was my initial impression and I think ultimately influenced my view of their argument.

2. Increased Retention of Evidence Presented

For me, the evidence presented had greater weight when I could actually see the email communications that were made and the contract that was signed by the defendant. The document exhibit callouts, in particular, which supported the plaintiff's arguments, became visually imprinted on my mind. And I received no other visual images from the defendant to compare or contrast them with. When I look back on that day, it is the callouts that I recall. This is what I remember, more than three days later.

3. Increased Attention to Arguments

When you are sitting behind the bar in the courtroom, you have a limited view of the exhibits and evidence being presented. However, when the PowerPoint slides were tied into the court's monitors, it was much easier to see the evidence being offered. I found that I paid closer attention to the arguments being made; I was actively engaged in "looking" at the evidence to see

if I agreed with what the lawyer was saying. I could see that everyone, including the judge, was looking at the courtroom monitors.

On the other hand, when the defendant's counsel was creating a live, hand-drawn organizational chart during cross-examination, not only could I not see it due to its orientation in the courtroom, I felt that it was too far away from the individual who was testifying and the judge. It was more difficult to follow the argument being made.

In conclusion, when I left court that day, I felt that the opening statement set the tone for everything that followed. The effective use of a PowerPoint presentation during the trial enhanced the arguments being made and, at the end of the day, our client prevailed. I can't say I'm surprised at the outcome. They had me during opening statements

.

6 Ways to Become a Better Storyteller

By: [Alex Brown](#)



by [Alex Brown](#)
Director of Operations
A2L Consulting

As we have mentioned before in this blog, the art of storytelling is a crucial skill for a trial lawyer. From the very beginning of a trial, many jurors will envision the facts of the case in the form of a story. Our brains are wired to tell stories, to listen to stories, and to remember stories. Storytelling began with the caveman and the campfire and is still the best way to present information to an audience.

Think of the difference between these two statements:

1. I went to the market.
2. I went to the 7-11 at midnight to buy a Diet Mountain Dew and to play Pokemon Go because I am addicted to that game.

Statement 1 is just a flat statement. It has no specifics and does not draw the reader or listener in. Statement 2, on the other hand, intrigues the reader or listener. Why did you go that late at night? How did you fare in your session of Pokemon Go? What happened when you got home? And so on. It is potentially the beginning of a story.

As a trial lawyer, you will be telling stories. You want your audience to be drawn in and involved. Here are some points to consider in developing a story:

1. **Have a purpose.** Who wants to hear a story when you know that the storyteller has no destination or end in sight? You feel trapped. Or worse, you zone out and stop listening to save yourself the pain of the journey. Your audience, a judge or a jury, is human and will react similarly.
2. **Develop a beginning, a middle and an end.** A story is meant to guide a listener down a path. In your story, build in some “signposts” so that the listener has an idea of where the story is going. Of course, don’t give everything away too soon.
3. **Use visuals to provide depth and to keep your listeners’ interest.** We are a visual species. More than 60 percent of people learn primarily by using their eyes. Use visual elements to invoke images and feelings that you want your listeners to hold onto.
4. **Emphasize a hero.** Luke Skywalker, Superman, James Bond. All of them were heroes that an audience could connect with and root for. When building your narrative, paint a picture that makes the audience sympathize with your hero.
5. **Have a villain.** Darth Vader, Lex Luthor, Dr. No. Audiences learned to hate these villains and to hope that the hero vanquished them. Flesh out the wrongdoings of the villain to give your hero credibility.
6. **Use a consistent voice.** Once you are ready to tell your story, tell it in a way that you are comfortable with. Find a voice that is appropriate to you and to your audience. The only way to do that is to practice.

How Many PowerPoint Slides Should You Use in a Typical Trial?

by: **Kenneth J. Lopez**, J.D., Founder/CEO.

Slide 11 of 489

by **Ken Lopez**
Founder/CEO
A2L Consulting

How many slides should a world-class trial lawyer or trial presentation consultant create for use in a typical trial? That's an interesting question that I hadn't thought of until recently, when I had a fascinating debate with some litigators about this topic. One took the view that a trial with twice as many issues should require twice as many slides, even if the two trials are of equal length. I disagreed, and I think these litigators found my position confusing at first.

I told them that the presumption for any trial team should be to use as few slides as possible to make a point. More slides just create more complexity. And that inhibits persuasion.

There's a famous quote that has been attributed to many people, but it is correctly attributed to French mathematician Blaise Pascal: "I would have written a shorter letter if I had more time." I think this sums up in many ways the goals of effective trial presentation. If you find yourself going to trial with 500 slides that you plan to use in a five-day trial, you are probably overdoing it. But people do that all the time.

I wrote about this topic in an article discussing [how the PowerPoint slides that you do use are informed by the ones you don't](#). I think of it like a sculptor and Michelangelo's famous saying how he could see the finished piece in the block of stone, he just needed to chip away the extraneous stones.

I do think trial presentation should work something like that. That's why it takes a long time to make a good presentation and why you should not find yourself at the end of the trial apologizing for not having written that shorter letter.

Here are a handful of best practices for any PowerPoint slide presentation with additional reading incorporated throughout:

- **Follow an immersive graphics presentation approach:** A 2012 study encourages the constant use of of graphics during trial. So, while more may be better, there is a line not to cross where too many becomes too much. What works best for your case is best revealed by testing your case in a [mock trial setting](#) and/or by working with a [trial-savvy trial presentation consultant](#).
- **Each slide should have as few words as possible:** If you think putting a paragraph on a slide is going to persuade someone, you're doing it all wrong, sorry. However, showing a key portion of a document and then parsing key phrases will persuade. See [The 12 Worst PowerPoint Mistakes Litigators Make](#).
- **Each slide should be understandable in a few seconds.** Courtroom litigation graphics are not at all like [Charles Minard's famous Napoleonic army chart](#) that Professor Tufte of Yale helped make famous. Jurors do not have time for thoughtful reflection in most cases. They need simple and quick messages that evoke emotional reactions. See [12 Ways to Eliminate "But I Need Everything On That PowerPoint Slide."](#)
- **Don't read from your slides.** If you do, you are far worse of than if you had used no slides. It's not easy to do this well. Here is a helpful article on [how to properly speak and use PowerPoint slides at the same time](#). When you do it well, you increase persuasion. See, [12 Ways to SUCCESSFULLY Combine Oral and Visual Presentations](#) and [14 Tips for Delivering a Great Board Meeting Presentation](#).
- **Don't use bullet points.** I've said this so many times that I'm nervous about over-repeating this stance. It's not the bullets that are bad, of course. It's that when you use them, you tend to commit all of the PowerPoint slide sins that measurably and are scientifically known to diminish persuasion.

7 Ways to Overcome Cognitive Bias and Persuade

By: [Alex Brown](#)



by Alex Brown
Director of Operations
A2L Consulting

I read an article today that can be applied to our industry so well that I thought I should apply its lessons. The article was written by [Eddie Shleyner](#) and is titled: *How to Defeat Your Most Dangerous Writing Habit: 7 Ways to Lift 'The Curse of Knowledge'*

The article highlights the concept of being cursed due to knowing too much. The issue refers to someone who has studied a subject so thoroughly that it becomes difficult to explain it to people who don't know as much about the subject.

As an example, he discusses the book, *Made to Stick*, where the Heath brothers provide an example: "Think of a lawyer who can't give you a straight, comprehensible answer to a legal question. His vast knowledge and experience renders him unable to fathom how little you know. So when he talks to you, he talks in abstractions that you can't follow. And we're all like the lawyer in our own domain of expertise."

Cognitive bias is what we are talking about. Shleyner notes that this is particularly dangerous to writers, since in conversation, a listener can ask questions to clarify the issue. But litigators, when

giving an opening or closing statement, are in the same boat as writers since they are unable to ask or receive questions from their audience.

So, how can you defeat this curse? Ironically, more knowledge is the answer. The more you know about the curse, the less likely you will succumb to it and the more persuasive you will be. Let's take a look at his seven best practices to combating this curse and apply them to our industry.

1. Know your audience's base subject knowledge.

Jury Research. Focus Groups, Mock Exercises. Basically, you need to know your audience. Not only to know how they think, but why, what, who, where and the often forgotten wow. Learn how they think, learn the history to know why they think this way, but most importantly, figure out how to say it in a way that will wow them and be remembered.

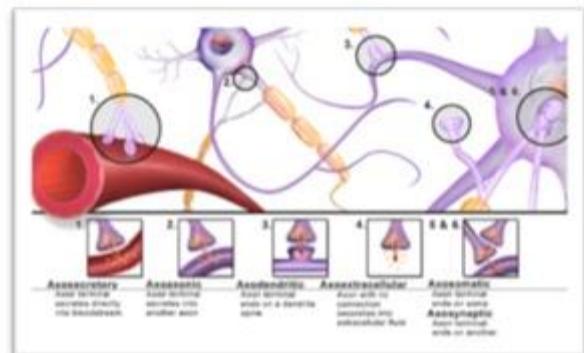
[Like It or Not: Likability Counts for Credibility in the Courtroom](#)

[5 Reasons Why Jury Consulting Is Very Important](#)

[Group Psychology, Voir Dire, Jury Selection and Jury Deliberations](#)

2. Tone down your vocabulary.

Speak to the audience, not at the audience. A sure way to do this is to talk to them in a way that they will not only be able to understand, but also remember. Last night I was working on AP Psychology with my oldest (a junior in high school) and we were discussing the structure of the brain and the nervous system, specifically the identification of synapse gaps and the different interfaces. I used the concept of roundabouts and how they connect roads. It fits but I did not consider the audience, since my daughter does not drive yet. My wife talked about soldering and it clicked since my daughter is doing that currently in her mechanical engineering class. Remember to speak "to" your audience, not "at" or "down" to them.



[21 Steps I Took For Great Public Speaking Results](#)

[8 Habits of Successful and Persuasive Public Speakers](#)

3. Tell a story.

At least 65% of your audience will be or consider himself or herself a visual learner. This means that they relate better and retain information at a higher rate through visuals or graphics. No

matter how well you can paint a picture with words, the majority of your audience actually wants pictures. So that's what you give them.

[Litigators, Portray Your Client As a Hero In 17 Easy Storytelling Steps](#)

[6 Ways to Become a Better Storyteller](#)

[10 Videos to Help Litigators Become Better at Storytelling](#)

[Storytelling Proven to be Scientifically More Persuasive](#)

4. Ditch the abstractions.

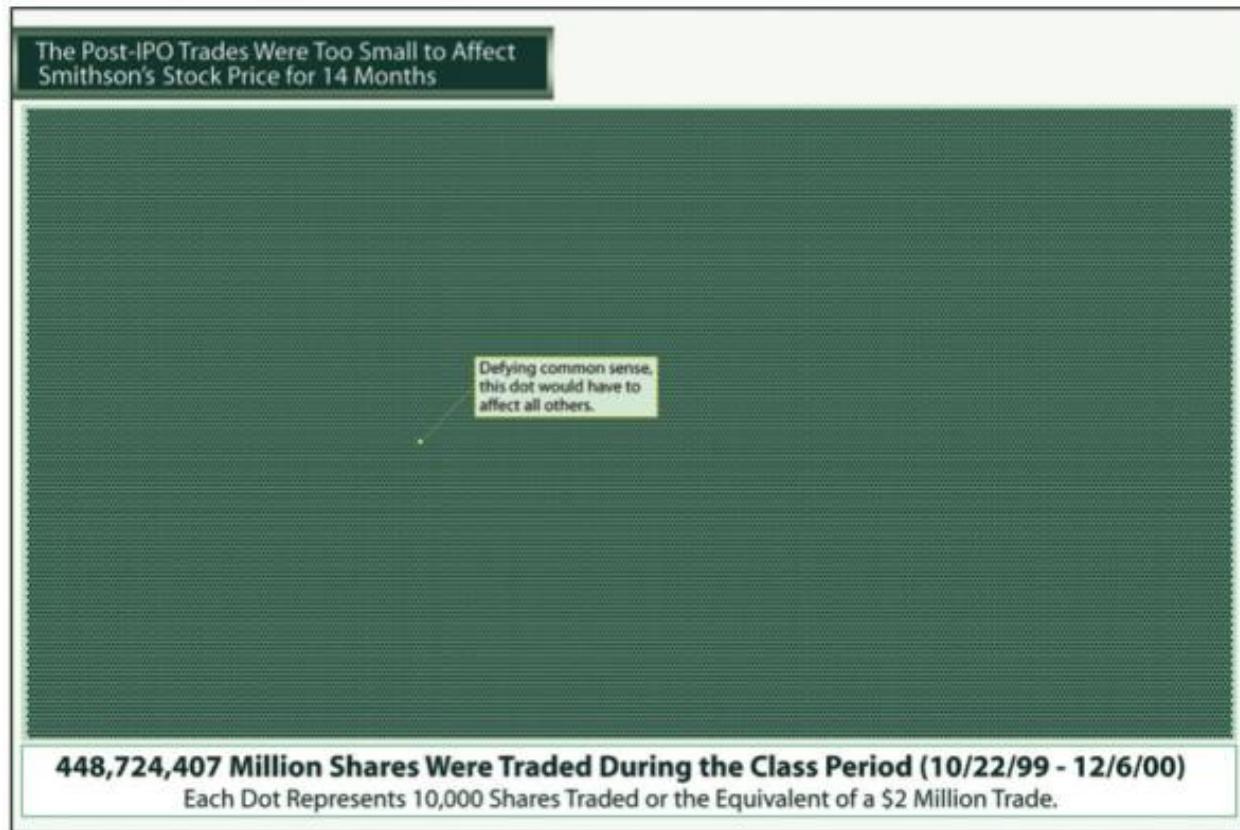
Abstraction involves induction of ideas or the synthesis of facts into one general theory. It is the opposite of specification, which is the analysis or breaking-down of a general idea or abstraction into concrete facts. Basically, give examples that are concrete. Example:

ABSTRACT: Americans must be willing to protect our freedoms.

CONCRETE: Voters must protect their Fourth Amendment right against illegal searches and seizures by calling or writing their representatives to protest the administration's warrantless wiretapping program.

5. Provide examples.

Unlike abstractions, examples put concepts into perspective. In one of our cases involving alleged improper **laddering** transactions, the client was envisioning an abstract concept of showing a runner in a marathon jumping ahead and how in essence the opposition was intimating that this affected all the other racers in a way that was unfair or even illegal. We struggled with the concept because we could not guarantee that everyone who saw this would go down the same path and reach the same conclusion. Instead, we came up with the “dots” slide, which ended up appealing to the jurors’ sense of logic and was memorable.



As you can tell, this was done a few years ago, but it does not diminish the impact. Examples based on concrete concepts are usually more persuasive than abstract concepts.

6. Use visuals.

Bullet points are not visuals. Visuals reinforce the message and they are not meant to be redundant reiterations of what you are saying. Here are some good examples in these photos.



12 Reasons Bullet Points Are Bad

The Redundancy Effect

Should You Read Documents Out Loud at Trial?

Could Surprise Be One of Your Best Visual Persuasion Tools?

7. Get an outside point of view.

When we are creating images/graphics for the matters we are supporting, we always discuss it amongst ourselves, the clients, strangers passing by... pretty much everyone. Not because we are worried or just want to show off, but because the input is invaluable to get the most persuasive graphic for our audience to connect with and understand. Why would it be different when considering your opening, closing or witness interviews or cross. Get people together to hear and see what you are planning on saying. Use peers and A2L in a MicroMock so we can review the message, and how you are delivering it.

Announcing A2L's New Storytelling Webinar

by: **Kenneth J. Lopez**, J.D., Founder/CEO.

by **Ken Lopez**
Founder/CEO
A2L Consulting

Tony Klapper joined the A2L team after a vibrant and successful career as a litigator at law firms like Kirkland & Ellis and Reed Smith. One of the reasons that he has meshed so well with the culture here at A2L is his penchant for storytelling, particularly as it applies to persuading in the courtroom.

In the past year, I've had the pleasure of watching Tony deliver private storytelling training sessions to litigators at many of the very top litigation law firms. And I have also had the distinct pleasure of watching him work with our customers, who are primarily large law firms engaged in litigation with hundreds of millions, or billions, of dollars at stake.

Having been in this business and having seen a lot of people do this kind of work for three decades, I can say with confidence that Tony is absolutely superb at combining the development of a high-quality narrative with high-quality persuasive visuals.

So it's with great pleasure that I announce an upcoming **free public webinar on storytelling for litigators on Wednesday, January 11, 2017 at 1:30 pm (EST)** - **NOTE: Recorded version will be available after the event if you register.** Everyone is invited to attend. All you have to do is sign up, and that takes about 30 seconds. **Here's the link to register.** So whether you're considering how best to tell a story in the courtroom for an upcoming case or just want to hear the latest techniques and science that relate to persuasive storytelling, you will want to attend this free one-hour session.

In this session Tony will be sharing techniques that he has learned in his more than 20 years of litigation – and techniques that we use at A2L to help trial teams and their experts maximize their persuasive ability in the courtroom.

Persuasive Storytelling for Litigation

a complimentary A2L Webinar

Presented by
Tony Klapper, Esq.



Three Top Trial Lawyers Tell Us Why Storytelling Is So Important

by: **Kenneth J. Lopez**, J.D., Founder/CEO.



by Ken Lopez
Founder/CEO
A2L Consulting

We recently had the opportunity to interview three top trial lawyers. We asked them for their views about the practice of law and about what really works at trial.

Collectively, more than 100 years of wisdom are speaking in these interviews. I couldn't agree more with these trial lawyers' positions, and over the coming weeks, we will share some of these interviews, edited for clear and quick messages and understanding.

These three lawyers, Patrick Coyne, Rob Cary, and Bobby Burchfield, are at the top of their field. Let's hear what they have to say about storytelling at trial.

[\(1037\) The Critical Value of Storytelling at Trial - A2L Consulting - YouTube](#)

Finnegan partner Patrick Coyne, an intellectual property litigator, said: "I think a lot of lawyers approach IP cases with the idea that all I have to do is convince them that I'm right. Wrong.

People make their decisions based on their values and beliefs. What the story does is give the jurors a narrative that you can tie in to their values and beliefs, and they can then fill in the gaps themselves. It makes sense to them based on their perspective."

Rob Cary, a litigation partner at Williams & Connolly, said, "Being a litigator is about storytelling, making a narrative that makes sense and that is credible and reasonable. So much of what is taught in law school is so complicated and so nuanced that it inhibits good storytelling. So I think all lawyers when they get out there, and especially if they practice before jurors, need to be good storytellers. It is crucial to stick to the truth, and of course you need to be able to show as well as to tell."

Said Bobby Burchfield, a litigation partner at King & Spalding, "I think of a trial in terms of putting together a comprehensible and comprehensive story in terms of what I can get people to remember and what I can get people to believe. That's when you really mature as a lawyer, when you understand it really that is the narrative that decides the case and not whether you think you're right."

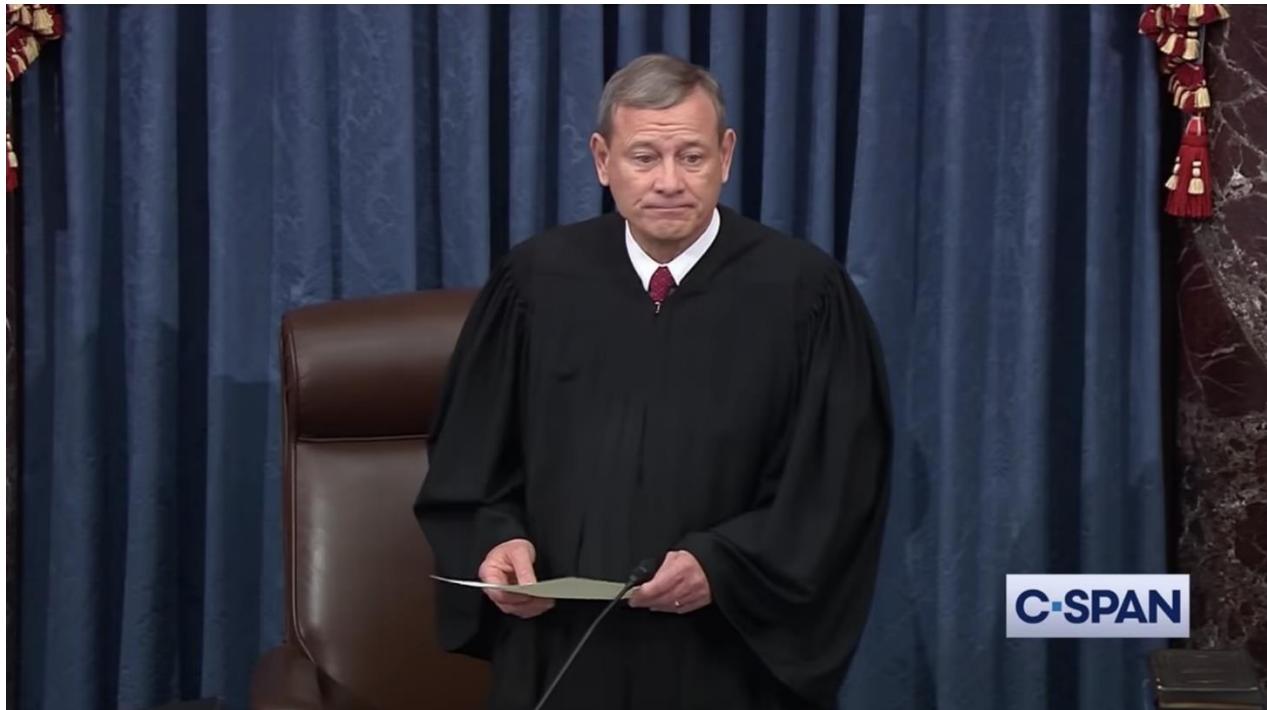
As is clear from the interviews with these top trial lawyers, building a narrative is essential to the consulting work that A2L does, because developing a persuasive narrative is essential in the modern trial. All too often it's overlooked or only considered at the eleventh hour.

We've written about storytelling extensively in articles like [5 Essential Elements of Storytelling and Persuasion](#), [Storytelling Proven to be Scientifically More Persuasive](#), [\\$300 Million of Litigation Consulting and Storytelling Validation](#), and [Winning BEFORE Trial - Part 3 - Storytelling for Lawyers](#). And we've even created a compendium-style book of [articles related to storytelling](#) - it's a free download.

Finally, if you happen to miss last week's A2L Consulting storytelling webinar delivered by A2L's Managing Director of Litigation Consulting, Tony Klapper, and attended by nearly 500 of your peers, you can now [watch a recorded version here](#).

Who Won the Impeachment Trial Initial Opening Statements?

by: [Kenneth J. Lopez](#), J.D., Founder/CEO.



I've written two articles recently about the impeachment proceedings, and after publishing each, someone has written to me and accused me of bias. With thousands of people reading these articles, this is to be expected, I suppose.

Well, in these two bias accusations, I was accused once by the left and then next by the right. I'm proud of this fact, as this suggests I'm not actually demonstrating bias. In fact, I believe my political beliefs are not relevant in my role as CEO of A2L. We're not a political entity.

So, I have to warn you, this article is not political, it is not about the content of the statements the presenters made, and it is also not really about the weight of the evidence on either side of the impeachment trial. It is, however, about who won the first day of trial presentations during the Senate impeachment trial — from a trial presentation best-practices standpoint.

On this question, I thought the answer was clear.

Both sides spoke with authority and passion. I believed that they believed what they were saying, and that is critical for any trial lawyer. Both sides scored points both legally and politically. Both sides successfully called into question the credibility of their accusers.

The House Managers have the burden of proof, so it is natural to expect them to make a case while the defense need only focus on refuting the accusations and questioning the motivations of

the accusers. However, there are many audiences here - most critically, the Senate (the jurors/judges) and the public at large (the political audience). Both sides need to appeal to both to be legally and politically persuasive.

From the viewpoint of who followed trial presentation best practices and thus was objectively more persuasive (or subjectively for those few people open to being persuaded), the House Managers won the day for one simple reason. They used PowerPoint.

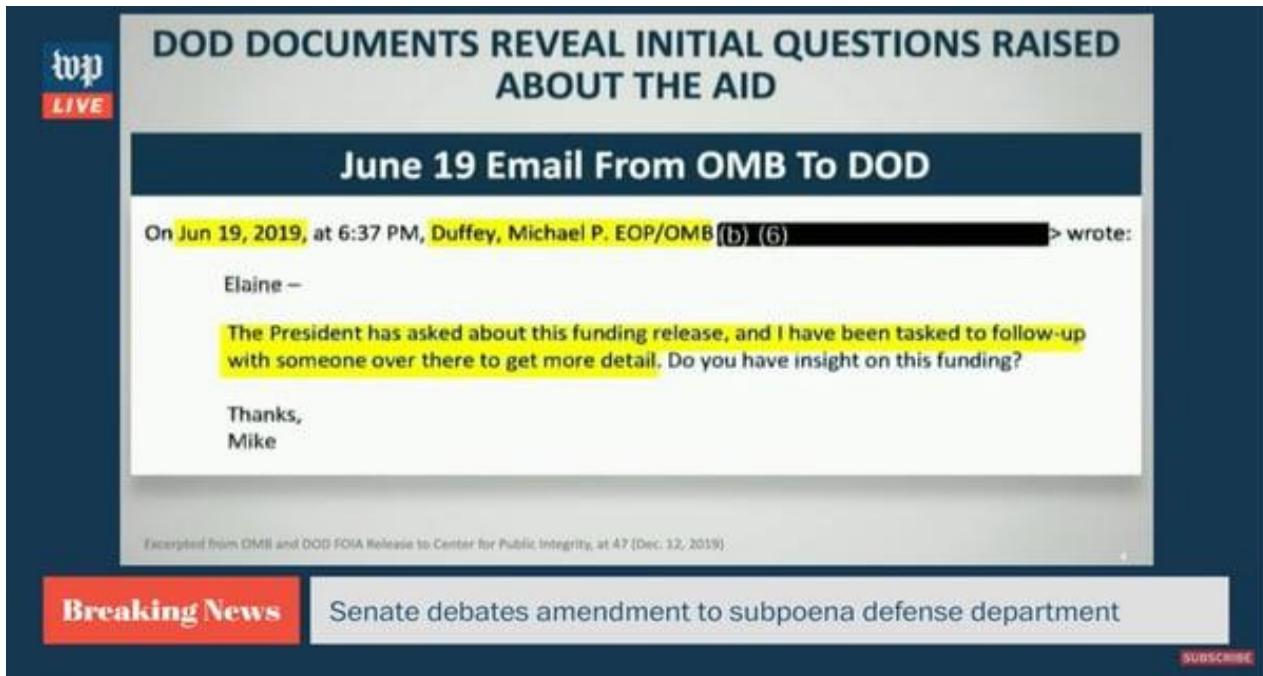
Given the trial experience and training of the defense team, I'm somewhat surprised they made a decision not to use litigation graphics. On the one hand, their win is essentially a foregone conclusion, so I get it. In a courtroom in that situation, you say as little as possible because a win is a win. However, here, that is only true for the impeachment trial itself. To engage the political audience (those watching the trial on TV), you need to use visuals to support your point as one would need to in a trial. How do we know this?

One article we published explains why (see [If It Looks Like a Courtroom, Treat It Like One](#)), but in summary, all of the current persuasion science tells us that in an adversarial proceeding, professionally prepared visual aids enhance persuasion, credibility, retention, and more.

I really have to applaud the efforts of the House Managers to use litigation graphics. Ten years ago, they would not have because persuasion science was not widely understood. Furthermore, some might have said (and I still hear this from trial lawyers today), there is nothing visual about this case, so why use visuals. See [My Case Is Not Visual – So Why Do I Need Litigation Graphics?](#)

Now the House Managers' litigation graphics were far from perfect. In some cases, the House Managers' litigation graphics were helpful, and in some cases, they were hurtful. Most likely, they were prepared by someone who can use PowerPoint well but who really does not understand the science of what persuades.

For example, showing key evidence (when allowed) during your opening statement is a fantastic technique. It is persuasive (even more so when you can read the text clearly).



DOD DOCUMENTS REVEAL INITIAL QUESTIONS RAISED ABOUT THE AID

June 19 Email From OMB To DOD

On Jun 19, 2019, at 6:37 PM, Duffey, Michael P. EOP/OMB (b) (6) > wrote:

Elaine –

The President has asked about this funding release, and I have been tasked to follow-up with someone over there to get more detail. Do you have insight on this funding?

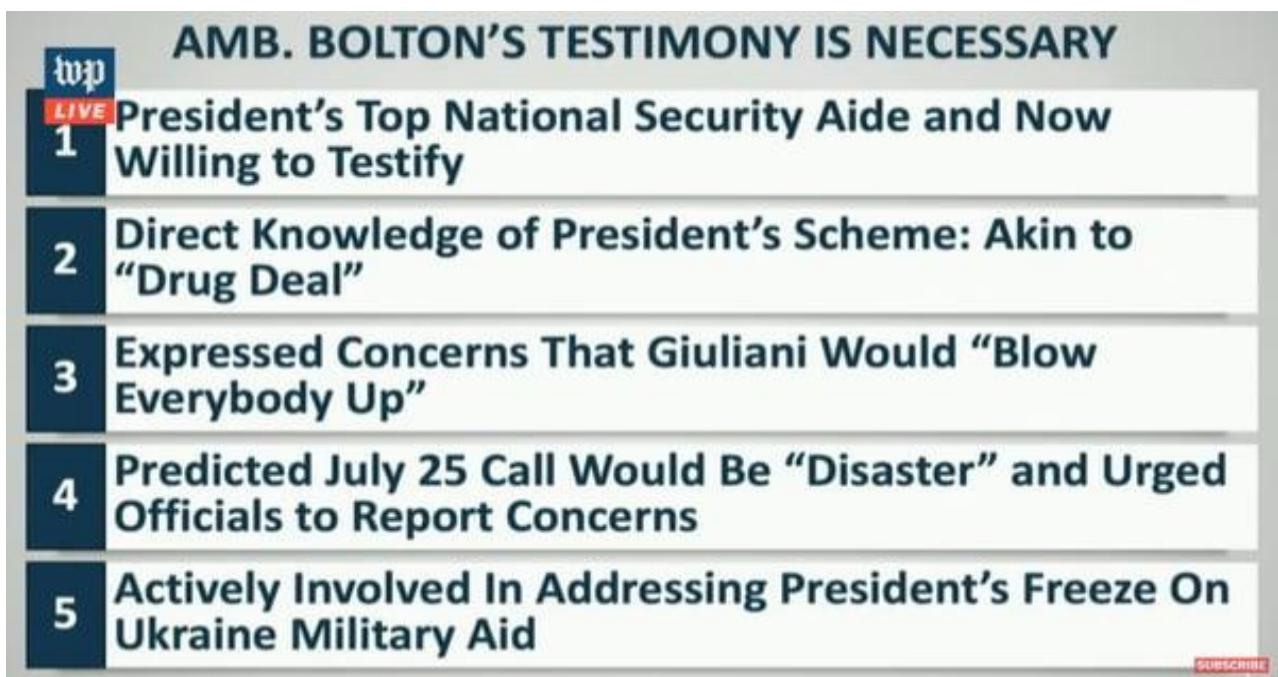
Thanks,
Mike

Excerpted from DOD and DOD FOIA Release to Center for Public Integrity, at 47 (Dec. 12, 2019)

Breaking News Senate debates amendment to subpoena defense department

SUBSCRIBE

Reading a bullet point list word for word (whether it is enumerated or bulleted in any form), hurts persuasion. See [12 Reasons Bullet Points Are Bad \(in Trial Graphics or Anywhere\)](#), [Still Think Persuasion is About Talking While Showing Bullet Points?](#), [The Redundancy Effect, PowerPoint and Legal Graphics](#), and [12 Ways to SUCCESSFULLY Combine Oral and Visual Presentations](#). This slide could have been fixed by shortening the text and graying out each item that was not being discussed so the viewer knows what to look at.



AMB. BOLTON'S TESTIMONY IS NECESSARY

1 President's Top National Security Aide and Now Willing to Testify

2 Direct Knowledge of President's Scheme: Akin to "Drug Deal"

3 Expressed Concerns That Giuliani Would "Blow Everybody Up"

4 Predicted July 25 Call Would Be "Disaster" and Urged Officials to Report Concerns

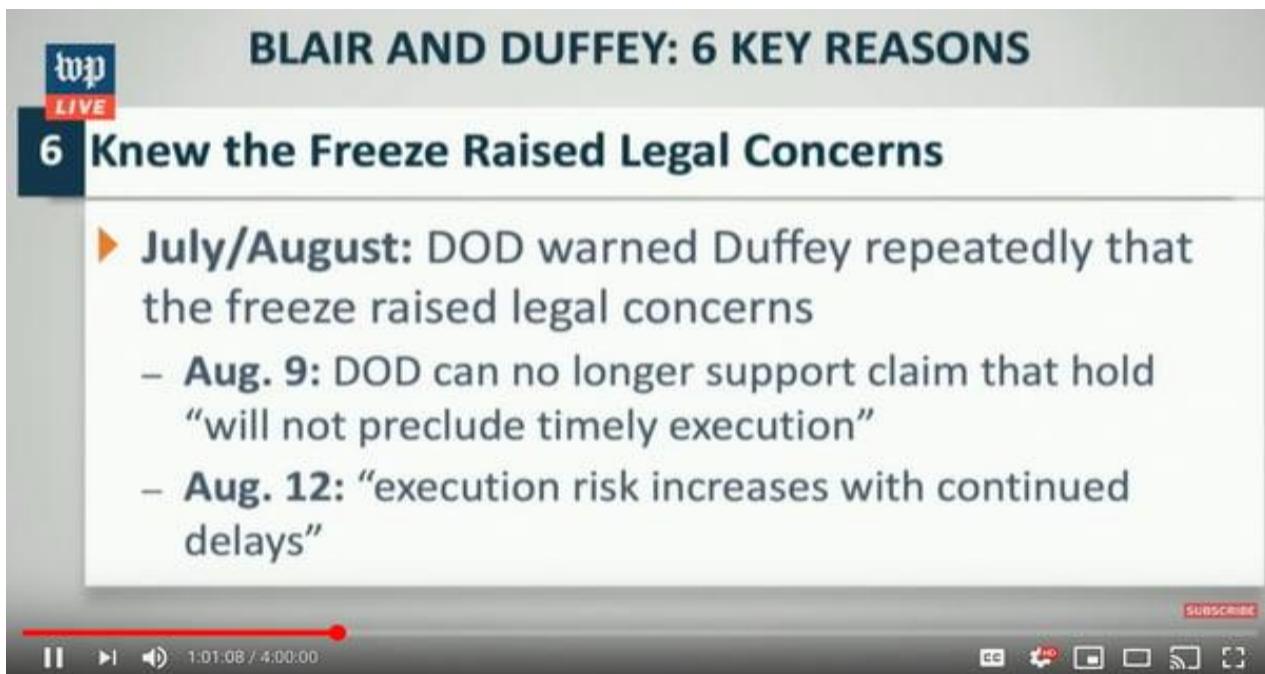
5 Actively Involved In Addressing President's Freeze On Ukraine Military Aid

SUBSCRIBE

Showing a simple chart with data points that support your point without reading every last line of the chart is fantastically persuasive.

HISTORY & PRECEDENT SUPPORT NEED FOR WITNESSES		
Senate Trial	# Witnesses in Senate Trial	# New Witnesses
President Johnson (1868)	40	37
Judge Pickering (1804)	11	11
Justice Porteous (2010)	26	17

Reproducing your trial outline on your slide and reading from it literally damages your ability to persuade. This could be fixed by radically simplifying this slide so that one statement appears at once. See [Don't Use PowerPoint as a Crutch in Trial or Anywhere](#).



BLAIR AND DUFFEY: 6 KEY REASONS

6 Knew the Freeze Raised Legal Concerns

- ▶ **July/August:** DOD warned Duffey repeatedly that the freeze raised legal concerns
 - **Aug. 9:** DOD can no longer support claim that hold “will not preclude timely execution”
 - **Aug. 12:** “execution risk increases with continued delays”

1:01:08 / 4:00:00

Showing video of your opponent and using their words (or marketing materials, or emails, etc.) against them is persuasive.



Showing too much text on a single slide while talking at the same time is the single most common mistake trial lawyers make. See [How Much Text on a PowerPoint Slide is Too Much?](#) and [12 Ways to Eliminate "But I Need Everything On That PowerPoint Slide"](#). No one can listen to a speaker and interpret all of the text on this slide. It's just not possible.

BLAIR AND DUFFEY: 6 KEY REASONS

2 Executed the President's Order to Freeze the Aid

- ▶ **July 12: Blair to Duffey:** "President is directing a hold on military support funding for Ukraine"
- ▶ **Blair Can Answer:**
 - What other discussions took place?
 - Did the President or Mulvaney give Blair a reason?
 - Did Blair know the hold was done to pressure Ukraine to announce political investigations?

Sandy Dep. Tr., 39-1-11

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These "rules" of persuasion are complicated. It takes a lot of time to learn them and a lot of trial preparation time to follow them. If you do, you will increase your chances of persuading and winning. If you don't subscribe to our blog that discusses these and other persuasion-focused topics, you should. You can claim or share a free subscription by following this

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See previous impeachment-focused articles [Impeachment Hearings Provide Trial Technology Lessons](#) and [5 Litigation Graphics Lessons from the Impeachment Hearings](#)

5 Things TED Talks Can Teach Us About Opening Statements

by: **Kenneth J. Lopez**, J.D., Founder/CEO.

by Ken Lopez
Founder/CEO
A2L Consulting

Last week, I wrote about a new book that proposes a variety of life, body, and brain hacks to make us more persuasive. That book is written by Amy Cuddy, one of the top TED speakers of all time. I think the lessons she teaches are incredibly valuable for litigators looking to maximize persuasiveness during their opening statements.

So, you might ask, what makes a good TED Talk a great one? After all, some TED Talks have tens of millions of views, while others on equally interesting topics have far fewer views. I am a big fan of TED Talks, and I have highlighted some aspects of them in previous articles such as [The Top 10 TED Talks for Lawyers, Litigators and Litigation Support](#) and [The Top 14 TED Talks for Lawyers and Litigators 2014](#).

If you happen not to know what **TED Talks** are, they are simply short talks, generally combined with some visual support, that are sponsored by TED, a nonprofit foundation. TED Talks have become the gold standard for thoughtful, innovative presentations to lay people in many areas of endeavor.

Last year, Vanessa Van Edwards, an expert on presentations and on human behavior, studied what makes a great TED Talk, and the results are a mix of fascinating and frightening for most people. I say frightening since many of these results fly in the face of the conventional wisdom.

Of course, as someone who lives and breathes trial presentations, I have a bit of an agenda here. I think that each of the lessons that Van Edwards gleaned from the elements of a great TED Talk are perfectly analogous to great lessons for how lawyers should make an opening statement. So, here are her five key findings:



1. **The speakers' nonverbal body language is as important as what the speakers said.** This finding is quite consistent with what Amy Cuddy found in her studies. Here however, study participants ranked speakers exactly the same whether the audio was turned on or not. That's right, what people said, did not particularly influence how much a speaker was liked. Remember a key difference here between a TED Talk and an opening statement. Jurors are asked specifically to make a decision about the facts and law - not only about whose message, style, and charisma they like best.
2. **The more hand gestures used, the more the speaker was liked.** Specifically, lower ranked TED Talks had an average of 124,000 views and those speakers used an average of 272 hand gestures during an 18-minute presentation. Top TED presenters had an average of 7,360,000 views and used an average of 465 hand gestures. These first two findings point to a clear need to gesture more – but as Amy Cuddy tells us, it has to be authentic. This is no easy task, and practice is the only way to train yourself to be truly authentic. See, [Practice, Say Jury Consultants, is Why Movie Lawyers Perform So Well](#) and [3 Ways to Force Yourself to Practice Your Trial Presentation](#).
3. **Vocal variety generates higher charisma and credibility ratings.** Speakers who appeared to speak from a script were disfavored, while those who changed pitch, altered pacing, and varied volume were rated much higher than those who did not.
4. **Smiling gets more likes.** The more someone smiles in a TED context, the better they are received as a speaker. Does this translate to an opening statement? I'm not so sure. It would really depend on the subject matter I would think. After all, smiling during the recitation of a terrible fact pattern certainly will not be rewarded. However, on balance, where there is opportunity to do so, smiling will add to likeability. See also, [Like It or Not: Likability Counts for Credibility in the Courtroom](#).
5. **Your first seven seconds determine how the rest of your message is received.** Clearly, this is true during opening statement or even during *voir dire*. You will be judged by your opening line, how you deliver it, and your appearance. That snap judgment will likely color the impression of your message for the remainder of the case.

Here's a great video from the study's author that adds color to this topic.

<https://youtu.be/wkfYzs2Qv-M>

5 Ways to Maximize Persuasion During Opening Statements - Part 1

by: [Ryan H. Flax, Esq.](#), (former) Managing Director, [Litigation Consulting](#)



It has been widely reported that more than 80 percent of jurors make up their minds about your case during opening statements.¹ There is actually no quantitative study confirming this, but the best lawyers and the top litigation and jury consultants agree that a winning opening statement is critical.

Probably the most important reason that an opening statement is critical is that it establishes the lens through which your jurors will view the trial.² If that lens is clear and focused on the issues and the evidence that you know are keys to victory, great. If the lens is cracked, foggy, or unfocused, you've got problems.

The concept of primacy effect is another reason that opening statements are critically important. Primacy means that information provided to an audience first is the most valuable and meaningful.³ Jurors are encoded with the first information they receive from

you. If you give your jurors the first information that they receive, you're creating the right lens for your case.

An example of the primacy effect can be seen in these sentences describing "Steve."

Steve is smart, diligent, critical, impulsive, and jealous.

Steve is jealous, impulsive, critical, diligent, and smart.

Those exposed to the first sentence view Steve positively. Those exposed to the second view Steve negatively. But they, of course, contain exactly the same information in different order.

This is how the primacy effect works -- and the same thing happens to your case in opening statements. At the very beginning of opening statements, jurors form their working hypothesis for the case, and this hypothesis affects their interpretation of the rest of the information presented at trial. So the information at the beginning of an opening statement matters a lot. Primacy means that if you're plaintiff's counsel, you need to set a strong theme for your case and immediately tell the brief story of the wrong that got you to court. If you're defense counsel, introduce the "dagger" that kills the plaintiff's case immediately. Jurors only care about assigning blame, so make it easy for them.

Finally, confirmation bias plays a critical role because jurors will decide your case based on their views, not your evidence (for the most part). As a general rule, decision makers lack objectivity, and people tend to favor one choice over another and subsequently evaluate information to confirm that leaning.⁴ Your jurors will believe what they already believe and will remember evidence and arguments that supports those beliefs while ignoring evidence to the contrary. Tune your opening statement with this in mind.

1. Give Your Jurors a Reason to Like You

In opening statements, we want to get the jurors' attention and make them care about the case and the client. This requires that they like you and appreciate what you're doing.

It is natural for everyone to take sides to have someone to root for. Have you ever watched a sporting event in a totally neutral way? Probably not. The same goes for jurors in the courtroom.

Remember the "90 Second Rule." Within 90 seconds of meeting someone new, people decide whether they like the person or not, if they feel comfortable around them, if they trust them. This goes for jurors and you in the courtroom.

To make jurors like you, help them do their job. Make it easier for them. You'll want the case and evidence to take center stage, but you need to make it interesting and easier to understand for jurors who are all new to the case, new to being jurors, new to you, and new to each other.

Litigation is confusing; make things simple. Do you remember your first day of law school? Did you feel confident that you understood what your professors were talking about? Probably not.

The trial is probably the most confusing and complicated thing your jurors will ever be put through in their lives. They'll be asked to digest a bit of law it likely took you an entire semester of law school to understand. They'll be asked to digest a ton of facts that you think are important and then to apply the law to those facts. Then they'll be asked to decide which

party should either get or not get a lot of money or lose their freedom. This is a confusing process, so if you can help make this job easier by distilling facts, simplifying the application of the law, and making the case easier to understand, jurors will appreciate it. In one study, jurors indicated that the prime value they saw in opening statements (and closing arguments) was that they provided a framework for the jurors to evaluate the case.⁵ This is perhaps the most effective way to influence juror decision making.

Litigation is boring, so make your presentation and case interesting. The *Apple v. Samsung* or *Marvin Gaye Estate v. Pharrell Williams* cases are few and far between, so your case is probably not inherently interesting. Make it so. There *is* conflict. There *is* betrayal. There *is* stealing and lying and deception and scheming. There is also honor and valor and compassion. Use these as tools to develop an interesting take on your case. Moreover, make the case visually interesting by using litigation graphics to help you make your points.

Litigation may be critical to you and your client. But to many jurors, it is an unwelcome interruption of their lives. In the opening statement, try to establish that you'll get the jurors back to their lives quickly. Almost no juror wants to be in the jury box. They've probably each considered what they might say during voir dire to escape and failed. Assure them that your case is simple and that you'll put it on in an efficient way so as not to waste their time.

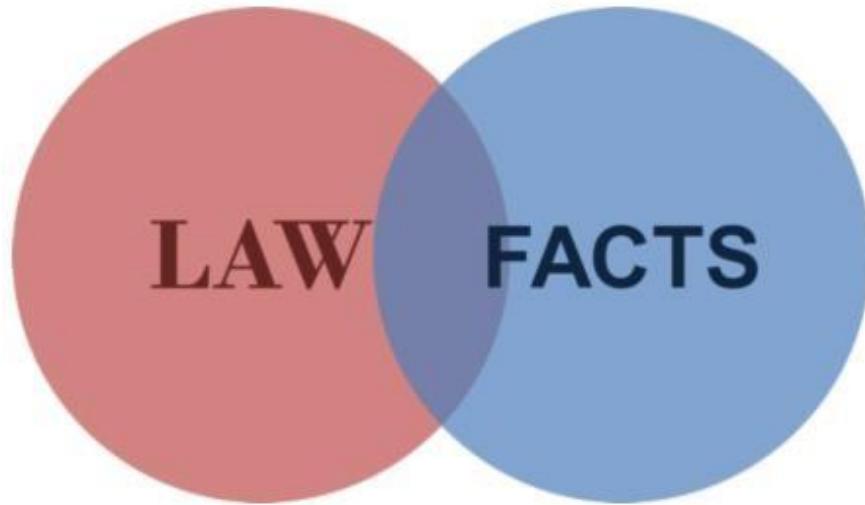
Take the case seriously, but don't forget to smile at the jury. It will make you appear more likable, more credible, more intelligent, and more trustworthy.⁶

Make the jurors feel good about you and your case. Make them happy to see you stand up when it's your turn to talk. Do what the best teacher you ever had did — compare the old and new, the known and unknown, make learning simple, use analogies and metaphors, be tour guides, not lecturers, remove obstacles in the path to learning.

*** Watch for 4 more tips about opening statements soon - [get notified of publication by clicking here](#) ***

5 Ways to Maximize Persuasion During Opening Statements - Part 2

by: [Ryan H. Flax, Esq.](#), (former) Managing Director, [Litigation Consulting](#)



In [our most recent post](#), we discussed how important it is to use an opening statement to make jurors like you as a person and thus embrace your client's case. Another key theme of opening statements is storytelling. Everyone is always advising lawyers to use storytelling to be more persuasive. So, why isn't it happening more?

Maybe no one is reading these publications. Or perhaps when preparing for trial, we're mired in details and chronology.

In law school, we're taught how to deal with this Venn diagram involving the intersection of the law and the facts.

Never are we taught that the real intersection we care about involves human beings, how they think, how they learn, and how they are influenced.

Studies and countless mock jury exercises show us that deliberating jurors discuss the case as a story — a complete story with a beginning, middle and end and a whole set of characters. If this is so, whose story do we want the jury using: ours, opposing counsel's, or some completely novel concoction of their own making?

Don't be a slave to chronology. The natural tendency is to tell it exactly as it happened in chronological order. The problem is that this isn't interesting, and, as we know, the theory of primacy means that the important stuff must be said first even if it didn't happen first.

Your story must have structure. Give your story a logical beginning (where did your client

start out?), middle (where did the relationship between your client and the opposing party begin?), climax (why are we really here?), and ending (“so here we are in the courtroom”), but don’t just place the events in the order in which they occurred. Which ones matter? Which ones convey the emotion and theme of your case? Sort out these questions to distill your case into a terse and interesting story.

Have a theme, tell a story. Give your jurors a reason to listen to you. Keep them interested.

Why use storytelling? Let’s briefly go through the science.

FMRI scanning studies at Princeton University have shown that good storytelling causes the brains of the listeners and the storytellers to sync up in terms of the parts that are most active and when.¹ So the saying “we’re on the same wavelength” can be literally true. In such cases, the listener’s brains act more like participants in the story than observers of the action — they become psychologically and emotionally invested, which is what we want.

When telling a story, it is essential to use sensory language. Paint a picture of the scene and the characters.² Simply using words and argument without sensory language is interpreted by jurors as noise and is not interesting. Sensory language activates the whole brain and does so in the areas related to the senses (sight, taste, movement, etc.).³

Stories also do for jurors what they need to be good jurors. Stories interrupt daydreaming, organize information, and make the case more interesting.

When organizing your story, remember these five rules of thumb: The simpler the story, the better. The simpler the language you use, the better. Using metaphors and analogies is essential. You must distill your facts to make the story relatable. You must use sensory language and word pictures.

Star Wars, The Godfather, Harry Potter are all movies with strong stories and strong themes. Can you represent either side of the controversies in these “cases” and craft an opening line for your opening statement story for each? Here’s an example of how you might approach each. Can you tell which side is which?

Star Wars

Good men must meet evil with resistance.

Against overwhelming odds and a seemingly insurmountable force, our band of rebels has bravely fought for freedom for all the citizens of the galaxy.

We have here a group of terrorists. Terrorists that want to see chaos reign across the galaxy and that will stop at nothing, not even the murder of hundreds of thousands of our brave military, to see the fall of our government.

The Godfather

Murder. Robbery. Extortion.

The Corleone crime syndicate has cost the people of this State billions of dollars and has cost countless lives. This is the story of these crimes.

This is the story of a man forced into dire circumstances. He has fought to keep his family together, to protect them against powerful enemies, to protect their lives.

Harry Potter

Orphaned and then mistreated for 11 years, Mr. Potter has risen above his upbringing to fight for the lives and the freedom of his friends and even those who call themselves his enemies.

His offer of friendship rejected, Mr. Malfoy was made to look the fool time and time again by Mr. Potter. In the end, Mr. Potter intentionally destroyed Mr. Malfoy's entire way of life.

Don't be a lawyer who chokes the humanity out of a story by reducing it to its legal essentials.⁴ Don't turn a story about broken promises into a breach of contract lawsuit. Don't turn a story about the tragic death of a loving wife into a survivor seeking damages for wrongful death. Don't turn the defendant's laying waste to acres of pristine woodlands into an environmental contamination and remediation case. Jurors live in the real world, so relate your case to that world.

5 Ways to Maximize Persuasion During Opening Statements - Part 3

by: [Kenneth J. Lopez](#), J.D., Founder/CEO.

In our two previous posts, we discussed two important roles that an opening statement can play: making you and your client appealing to the jurors, and telling a convincing story. Here are two other key functions for an opening statement.

Showing How the Facts Fit the Law

You cannot argue in an opening statement. That is objectionable. But you can accurately tell jurors what you need and intend to prove to win, thus giving the jurors in effect a list that they can check off during the trial. Don't tell the jury what the law is; that's for the judge to do. Instead, tell them what you're going to prove and why it's important. You'll want to combine this with your storytelling. Most cases aren't as complicated as lawyers think they are, and if jurors are to do their job, they simply can't be too complicated. Boil down the things you need to prove into a simple list. Tell the jury that you're going to show them all these things.

For example, in a basic breach of contract case the question is: Shouldn't a deal be honored? To win the case, you need to first show that there was a valid contract, that it was reasonable, and that there was performance by your client.

Once you've established the framework of proof, give your jurors a taste of the evidence that will be presented at trial and explain that it's enough to win without any more evidence (but of course there will be more). For example, there is already deposition testimony from the defendant that there was an agreement, a contract. The defendant has also already conceded in testimony that the amount in the contract was reasonable. Finally, there can be no doubt that our client performed under the contract. Now, if we can just get a stipulation from the defendant that he hasn't paid our client, we're there.

Now that the jury knows what to expect at trial, they're primed and they have a working outline for the trial.

Deflating The Opponent's Balloons

Every case has a weakness, even yours. How do you handle weaknesses in the opening statement? Beat your opponent to the punch — identify your opposition's strongest points

and explain why they don't matter. Bringing out weak points in your case in as positive a way as possible takes the sting out of the issues, makes you appear honest, and lessens the negative impact of your opponent pointing them out.¹

If you go first and identify for the jury
what opposing counsel will say in their opening
and discount it, you're

¹ J. Alexander Tanford, *The Trial Process: Law and Practice* (2010).
already winning. Lawyers who ignore their weaknesses lose credibility. Jurors will not believe a lawyer who is perceived to be hiding important facts.

How do you handle weaknesses in the opening?

Beat your opponent to the punch.

The key to handling weaknesses is to make them part of the story and turn them around. Admit them as if they were “no big thing” or if they seem to be a big deal, explain why they’re not really that big. Reason and logic rule: You’ll need a reasonable and convincing but terse explanation for why your client waited three years to sue or why a couple of beers before heading home didn’t matter.

Deflating balloons doesn’t mean telling the jury about every single piece of conflicting evidence or argument the opposition may use. Deal with major problems that could really matter if left to your opponent to introduce

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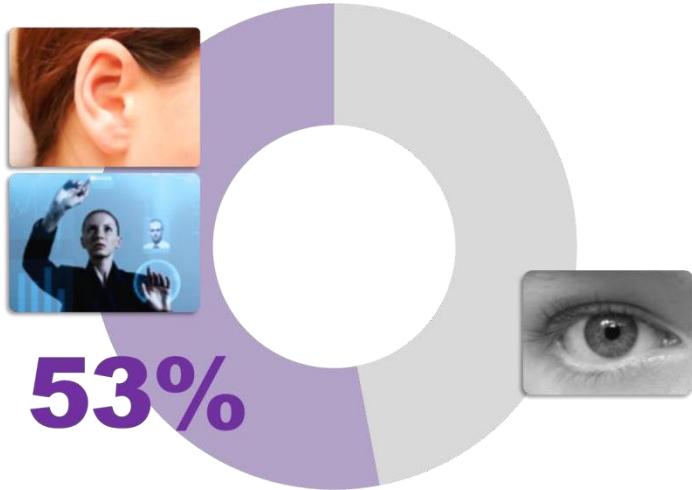
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5 Ways to Maximize Persuasion During Opening Statements - Part 4

by: **Ryan H. Flax, Esq.**, (former) Managing Director, Litigation Consulting

We have discussed various important uses for the opening statement. The last one is the use of demonstrative evidence in connection with the statement.

You need to be aware that most folks, other than lawyers, are visual preference learners. Most lawyers, in contrast, are auditory or kinesthetic preference learners.² Most people teach the same way they prefer to learn — so lawyers typically teach by lecturing, since that is most comfortable for them. But this strategy does not help with the majority of jurors, who would prefer to be taught visually, at least in part. So bridge this courtroom gap with demonstrative evidence, including litigation graphics.



You cannot just relay information and be persuasive. A study has shown that lawyers who use PowerPoint in their opening statements enhance persuasion through jurors' central and peripheral processing.³ In that study, the use of litigation graphics made the lawyers appear (in jurors' eyes) more competent, more credible and more likable, helped jurors retain information better, and resulted in better verdicts.

Another study shows that you cannot just show some graphics once in a while during your opening statement, but you must immerse the jury in visuals throughout the entirety of your opening.⁴ Immersion means constantly providing visuals for an audience throughout a presentation.

Ken Broda-Bahm, Ph.D., tested this by presenting opening statements to jurors accompanied by no graphics, old-school-style flip chart graphics, sporadically shown professionally made graphics, and sporadically shown animated graphics. Surprisingly, he found that none of these techniques were persuasively distinguishable. Only when he used the immersion technique did he find that persuasion was significantly improved. With this technique, jurors were found to be more prepared on the evidence, they paid more attention,

² ABA Commissioned Study: Attorney Communications Style Study (Jan 2, 2007) (available at <http://www.a2lc.com/pressarticles/presslearningstudy.html>).

³ Jaihyun Park and Neal Feigenson, *Effects of a Visual Technology on Mock Juror Decision Making*, APPL. COGNIT. PSYCHOL. 27:235-46 (2013)

⁴ Dr. Ken Broda-Bahm, Persuasive Litigator: Show, don't Just Tell, <http://www.persuasivelitigator.com/2011/07/show-dont-just-tell-continuity.html> (2011).

they felt the evidence was more important, they comprehended better, and they retained information longer.

However, you cannot just make some PowerPoint slides and run off to court and be persuasive. The easiest and most common way lawyers make their own trial presentations is by outlining or scripting an argument in Word and then copying and pasting that script into PowerPoint. This is worse than ineffective and all but promises to harm your case.

Interestingly, a recent study shows that the perceived cost of something matters.⁵ The study researched the effectiveness of placebos on patients with Parkinson's disease and found that placebos were effective but that patients who believed they were getting more expensive drugs got significantly more effectiveness from their placebos. This translates to trial persuasiveness in that if your graphics seem expensive, jurors will believe that you and your case are better, all things being equal.

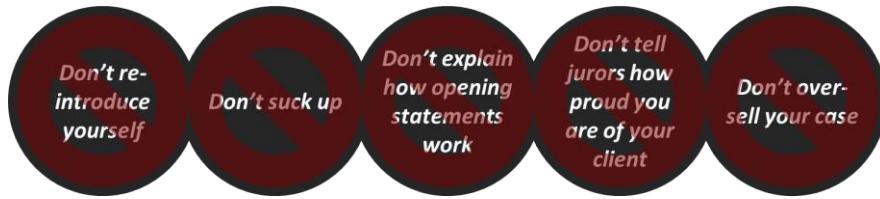
You cannot just Make some PowerPoint slides and run off to court and be persuasive

Never simultaneously say what you're also showing in a graphic (this does not necessarily go for something you're affirmatively quoting). A well-researched phenomenon called the redundancy effect happens when you do this and the result is your jurors' brains are switched off and they stop taking in any information at all.⁶ You've subjected them to a cognitive load that their brains cannot handle and, so, they turn off. This is not desirable in an opening statement.

And never use bullet point lists as your graphics.⁷ No great presenter does this. This is often the result of the self-prepared graphics that I mentioned a minute ago where you transfer your script or outline to slides. Using bullets probably means your presentation is "text-heavy," which is a barrier to effective communication. Also, people can read and understand faster than they can listen to you and understand: 275 words per minute vs. 150 words per minute. By using bullet lists you've challenged your audience to read your slides before you can explain their content, and your audience will win every time and stop listening.

The “Don’ts”

Finally, as an extra bit of info, here are somethings to avoid in opening statements.



⁵ Espay et al., *Placebo Effect of Medication Cost in Parkinson Disease*, Neurology vol. 84, No. 8, 794-802 (Feb 24, 2015).

⁶ See, e.g., Mayer et al., *Cognitive Constraints on Multimedia Learning: When Presenting More Materials Results in Less Understanding*, J. EDU. PSYCH. Vol. 93, No. 1, 187-98 (2001).

⁷ See, generally, research by Dr. Chris Atherton (e.g., <https://youtu.be/OwOuVc1Qrlg>).

Don't re-introduce yourself. Don't waste your first 90 seconds of opening by re-explaining who you are. It's likely that the judge has already done this or that the jury has heard it already. Even if that's not the case, wait a few minutes to do it if it must be done.

Don't suck up. Don't tell the jurors how important their job is or how great it is that they're doing their civic duty or how thankful you are that they're here. This is patronizing, and they'll know it and resent you for it. If you must, simply say that you appreciate their time and are going to try and get them through the trial as efficiently as you can.

Don't explain how an opening statement works. Don't explain that your statement isn't evidence. The judge might do that, but you sure as heck shouldn't. Most likely, your jurors won't distinguish between actual evidence, demonstrative evidence, and attorney argument. Why enlighten them?

Don't tell jurors how proud you are to represent your client. I hear this so often and cringe every time. It's not persuasive. It sounds insincere. It's B.S. and jurors will know.

Don't oversell your case. If you know you cannot prove something, don't say you can. Promising more than you can deliver will hurt your case and, potentially, constitutes reversible error.

Why Expensive-Looking Litigation Graphics Are Better

by: **Ryan H. Flax, Esq.**, (former) Managing Director, Litigation Consulting

I am not advocating that you spend more to develop top-notch demonstrative evidence. What I want you to do is make sure that the litigation graphics that you do use look like you paid a million bucks for them. Make sure you're getting what you're paying for. Let me explain why.

Recently published and widely reported research out of the University of Cincinnati relating to treating Parkinson's disease shows that the placebo effect is a real thing and a powerful psychological phenomenon.

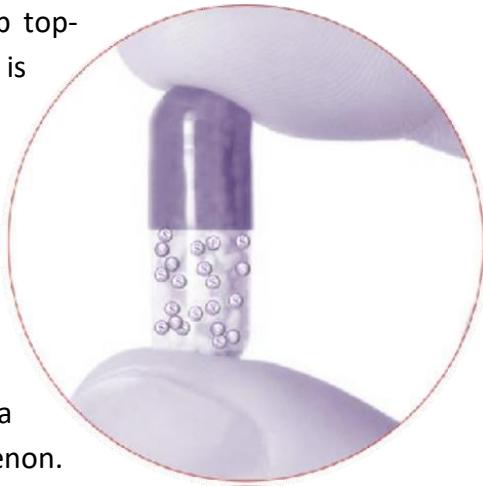
Interestingly, what the study also shows is that it matters greatly to those experiencing a strong placebo effect how much they believed the pseudo-pharmaceutical cost. Amazingly, seemingly-more-expensive drugs turned out to be much better "drugs" in effect (even though they were not drugs at all). The more a patient believed a drug cost (here the artificial difference was \$100 vs \$1,500 per dose), the more effective it was at treating their symptoms of Parkinson's.

Perception of cost was capable of influencing physical and psychological behavior and responses on a subconscious level. Wow.

Knowing this new and interesting bit of science, how can we use it to be more persuasive in litigation, ADR, or similar situations? An easy step is making it *appear* that your demonstrative evidence, e.g., trial graphics, were very expensive. This is easy — just make your graphics, boards, scale models, etc., look fantastic: creative, well designed, well composed, simple, beautiful, and well-targeted to their specific purpose.

Perception of cost was capable of influencing physical and psychological behavior and responses.

I became aware of the above-identified research while driving to the office and listening to NPR's Morning Edition. The show very briefly discussed the research and it really struck a chord with me because just the day before I'd been in a client's patent claim construction (*Markman*) hearing at the U.S. International Trade Commission (ITC) and had the opportunity to compare our supporting graphics to those of opposing counsel. I



know ours

satisfied the requirements for looking very expensive (see above). The opposition's, on the other hand, while arguably supportive of their argument, and were rudimentary and just plain ugly.

What makes litigation graphics ugly? Not paying attention to style, lack of client and/or case branding (must be subtle though), inconsistency in color/font size/font type, lack of composition, use of improper font for electronic display, poor slide aspect ratio choice, too much text, too small text, use of bullet-point lists, use of PowerPoint effects for no good reason, and many other things. Basically, if slides look like *anyone* could make them, they're not worth the effort or cost.

Litigation graphics must look intentional, beautiful, and purposeful. They should look like they cost a lot (but they don't, really).

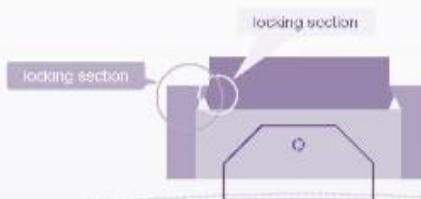
I am confident that there was no significant difference in how much either set of *Markman* hearing PowerPoint slides cost, ours versus theirs. But I witnessed a huge difference in the way the Court received each side's counsel at oral argument and the general momentum throughout the hearing. It all went our way. The arguments on our side were better, no doubt, but I believe the "high-priced-placebo" effect also played an important role. Our more appealing, more professional-looking, higher-design, more focused graphics enhanced the entire experience for the judge and resulted in better rapport and a lot more nodding at and softball questions for our attorney.

Don't pay more. But, make sure you get more.

Unnecessarily reading limitations into the claims from the specification is the cardinal sin of claim construction

See, e.g., *Teleflex*, 299 F.3d at 1234

Locking Sections



Planning For Courtroom Persuasion? Use a Two-Track Trial Strategy

by: [Ryan H. Flax, Esq.](#), (former) Managing Director, Litigation Consulting

The Two-Track Strategy

How early in the litigation process should you think about how a jury will react to your case, your client, or you? When should you begin to develop your case themes and storylines? Which is more important to your chances of winning a trial – having a compelling story to tell, or bringing in solid evidence under the law? Here's an easy one: When you get to the appeal, would you rather be writing the red or blue brief (hint: it's the red one for respondents)?



What I encourage in this article will seem elementary to the best litigators, but I'm writing from experience when I say that many trial attorneys fail to properly develop the necessary two-track strategy for their case – and lose because of it.

What begins at the early stages of case preparation as a *single* track, which includes general case building, wrapping one's mind around the full scope of the relevant law, filling in the useful facts where they are needed and identifying the harmful facts, must quickly change to a *two-track* strategy directed towards both a jury presentation and a solid evidentiary record. (Although this article is focused on courtroom persuasion in jury trials, it also applies well to a bench trial to a judge, an arbitration to a panel, or a mediation before a mediator, which are all forums with an audience of human beings.)

These two tracks clearly do not occupy the same route, but both are essential to winning.

The "Law Track"

Most attorneys, especially those closer to their law school graduation than to retirement, are more familiar with one of these two tracks than the other -- the creation of a solid evidentiary record that is focused on a winning defense on appeal. We'll call this track the "law track." That's because it's the track that is most heavily burdened with law and facts, which is what we are taught in law school: we were tasked daily with reading and briefing cases and statutes and being prepared to recite legal requirements when called upon by our

professors.

Most attorneys approach their cases in this same way — by identifying what the court of last resort has to say about the relevant law, i.e., what must be proved for them to win in the eyes of the court, ordinarily by fulfilling all the “prongs” of the case law. Then these attorneys slowly build up their “garden of weeds” around the case, based on these issues. These same attorneys focus on every fact they can soak up to decide where it fits into their legal position, they build preemptive defenses relating to any “bad” facts, and they search for hidden facts to support alternative theories of their case. This is very important because it’s the foundation of any case. But it’s not the only or even most important part of building a case for trial. Moreover, as the “garden of weeds” grows and grows as discovery develops, it’s often very difficult for even the sharpest attorneys to extricate themselves from the weeds and see the bigger picture of the case they’re about to try.

So, in addition to the “law track,” what else should a trial lawyer consider?

The Persuasion Track

The other of the two tracks, and the one that many litigators tend to overlook, is building a case to satisfy a jury (or judge in the event of a bench trial) in a “real life,” non-legal sense. I call this the “persuasion track.”

After all, trying a case in court is something like making an extended elevator pitch for your client, and you need to make sure that the jury wants to hear it and that the jurors will be affected by your pitch in the way you intend.

Often, a litigator will spend too little time, or none at all, on this courtroom persuasion track. Most litigation teams tend to wait until the last minute before trial (often in the war room outside the courthouse) to really put their *story* together in a way that will be persuasive to jurors.

I have found that during trials (and mock trials), juries tend to find relatively few facts very interesting and “important” and that they then base the entirety of their decisions in the juryroom on those few facts. There is a well-known psychological phenomenon called *confirmation bias*, which is the tendency to interpret new evidence as confirmation of one’s existing beliefs or theories. After observing many mock trial exercises and seeing the results of dozens of jury trials, I have concluded that most juries tend to decide the outcome of a case in the first few minutes of opening statements and then use facts that fit their version of the case as reasoning in deliberations (the strongest or loudest or pushiest jurors typically triumphing in these deliberations). Attorneys need to recognize this and to develop their trial story around the key facts onto which jurors will tend to latch.

If you don’t win at trial, you’ve got the short end of the stick when you head to post-trial

arguments/motions and appeal. You must carefully develop your case along the persuasion track to plan to be successful on the second, law track. The question now is, *how is this done?* That will be the subject of my next article.

- This article updates a 2012 article and lays the groundwork for a more detailed explanation of the two-track strategy in subsequent articles.

How I Used Litigation Graphics as a Litigator and How You Could Too

by: [Ryan H. Flax, Esq.](#), (former) Managing Director, [Litigation Consulting](#)

It is well known and generally accepted by the top performers in the litigation community that you need to use demonstrative evidence, including litigation graphics, to be persuasive at trial. As a scientific certainty, using visual support to back up your key points and arguments is critical to maximizing persuasiveness. As a litigator, I've personally created and used graphics, and developed litigation graphics for others, to use at trial, at *Markman* (patent claim construction) hearings, and for other presentations. As a litigation consultant, I've seen countless terrific litigators both understand that they do need graphics and at the same time misunderstand how they should be using litigation graphics in these and similar settings.

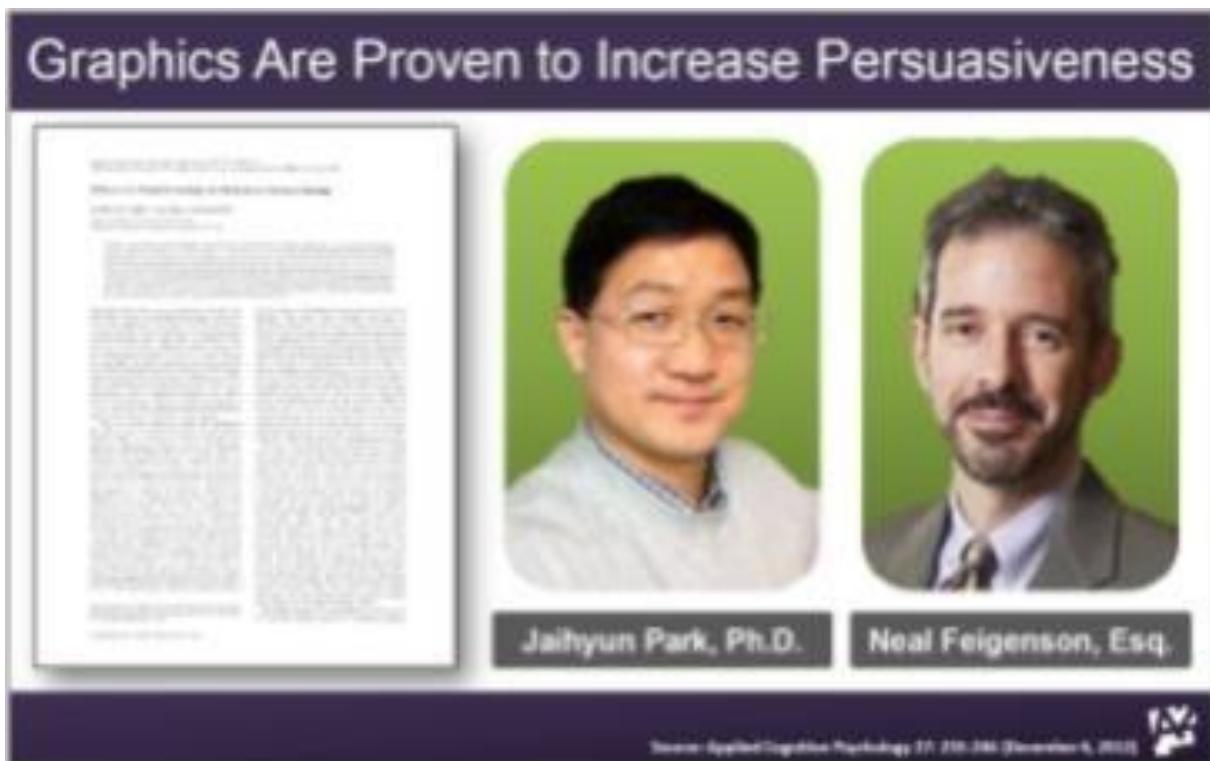
My new friend, [Alan Fisch](#) of the DC-based, IP litigation powerhouse Fisch Sigler LLP, and I were just discussing this over lunch and agreed that it's remarkable how true this is and how many great litigators lose at trial because they fail to master the basic principles of trial persuasion. Using trial graphics incorrectly can be as bad as or worse than not using them at all.

Before getting into the "how," the question of "why" visual support is so critical to trial success must be touched-upon. Studies show that the majority of people are visual- preference learners, or at least combination visual and some-other-learning-style- learners. See, e.g., Felder and Spurlin, [Applications, Reliability and Validity of the Index of Learning Styles](#), Int. J. Engng. Ed. Vol. 21,

No. 1 at 103-112 (2005); Ayse Esmeray Yogen, [Match or Mismatch Between Business Students' and Business Academicians'](#)



Learning Styles: A Research at Toros University, The Macrotheme Rev. 3(2), 38-46 (Spring 2014); see also, *Animators at Law Communication Style Study*. This means that people want to be taught and will better understand lawyer argument and witness testimony if it is not only spoken to them, but also shown to them visually. The theory is that by presenting information and argument to jurors (and judges) in the way they likely prefer to receive it, they'll enjoy and pay more attention to your presentation and remember what you say.



There is actual scientific research to back this up, specifically in the litigation setting. A wonderful man named Dr. Jai Park and his research partner, attorney Neal Feigenson, studied the effects of using visual support (in the form of PowerPoint graphics) during opening statements of a basic employment discrimination lawsuit. Dr. Park and Mr. Feigenson found that using litigation graphics improved ultimate results (verdicts) by making jurors believe that the attorney using them was more capable, better prepared and probably more likable. Jurors were able to understand and remember the facts better when graphics were used.

2011 Broda-Bahm Study



Beyond merely knowing that visual support must be used at trial, we know that you need to use an immersive technique when arguing and showing graphics. Jury consultant Dr. Ken Broda-Bahm [performed a study on mock jurors by using five different techniques for presenting oral argument](#) (opening statements): (1) no graphics at all; (2) old-school flip charts; (3) professionally made, static graphics that were only sporadically shown; (4) fancier professionally made animated graphics still sporadically shown; and (5) a combination of 3 and 4 where the jurors were always given something to see during the presentation. Surprisingly, only the last technique, the immersive style, made any significant improvement in persuasiveness.



Another important point is that we know that your argument needs to be structured as a story. People are hard wired to enjoy and expect stories. Storytelling literally gets the teller (you) and listener (juror) **on the same mental wavelength**. By this I mean that the very same areas of the brain are activated in synchronicity in the storyteller's and listener's brains — they share thinking patterns. Also, **good storytelling causes release of oxytocin**, called the trust molecule, in listener's bodies. This physical reaction to a good story makes an audience more likely to be sympathetic and ready to "help," which is what you want a jury feeling when your case is presented.



And this word — feeling — is the key to victory at trial. As Dr. Maya Angelou famously said, “[p]eople will forget what you said, people will forget what you did, but people will never forget how you made them feel.” This is doubly true for jurors and litigators. Jurors will most remember how they felt about you and your case, and thus, about your client, and will decide your fate based on that feeling, sprinkled with some of the salient facts from the trial that fit with their conclusion on how the case should turn out. Make them feel like you won.

All the above is essential knowledge to be persuasive at trial. You need to tell a compelling story, you need to support that story with litigation graphics, and you need to show those litigation graphics in an immersive way. But, how do we as litigators do this in real life? Here's how:

When I explain these concepts to other litigators, and I do this *all the time*, I analogize trial presentation to the television news, where there are two kinds of presentation graphics. We are all well acquainted with the broadcast news and are comfortable with the style and format of its typical (really universal) presentation. The news is an informative presentation that always uses an immersive graphical style to tell story after story after story. The goal of the broadcast is usually to quickly inform you as a consumer of mass media, probably to evoke some emotion, and sometimes to persuade. What do we see news broadcasters doing and how can we adopt a similar style to be persuasive in presenting trial argument?



Take a good look at the photo here of anchor Brian Williams of the NBC Nightly News. Most news reports, like those presented by Williams, are dominated by the anchor speaking directly to us through the camera. Almost always, next to the anchor's head is a large graphic, which is almost always static, but for (maybe) some sort of animated entrance for the graphic. This is what you see in this photo of Brian Williams reporting on an airline crash.

You obviously cannot hear anything of what Williams was saying because I've only provided you a picture, but you "*know*" what he's saying nonetheless. You've already created some "story" in your own mind explaining what you're seeing in the picture — to explain the emotions evoked in you by seeing the image of the crashed plane and the look of concern on Williams's face. Your concocted story may or may not be correct, but the mere fact that you've developed one for yourself is proof that everything I've said above is correct.

This is how you'll use the lion share of your trial graphics during your immersive presentation. You'll make your points and tell your client's story orally and show the jury graphics that support those point, storylines, and themes. However, this is not what most litigators think of when they think they need litigation graphics. What they typically think of is the weather man.



To continue with my news report analogy, there is a wholly different kind of litigation graphic that will be interspersed within your larger visual courtroom presentation. These second type of graphics are more complex, are directed to more complicated subject matter and issues, and are expressly spoken to by the presenter (you). These types of graphics are like those used by Washington, DC's NBC4's Doug Kammerer here in the photo of him doing a weather report and forecast.

Kammerer is standing in front of his graphics (actually, they are superimposed over a green screen in production, but he can see what he's doing) and discussing them in detail. You see that he is pointing to the jet stream pattern and the cold front it's pulling down from Canada into the United States. You know what that weather pattern is doing – it is making us very cold – because the colors and graphics tell us that.

He's looking us in the eye, but talking about the complicated weather patterns graphically displayed behind him — he's explaining complex things to us in a way that we understand even though we are not meteorologists.

Here's America's beloved weatherman, Al Roker of the Today Show explaining how to talk to a graphic like this:



What's the benefit of following the "TV news" style of presenting? First, it allows you to use an immersive visual technique without it seeming over-done. Second, you'll be presenting your case to the jury in a way that they expect and are very comfortable with. You'll be able to connect with your jurors, you'll make the trial more entertaining and enjoyable for them, and they'll appreciate it. As Dr. Angelou said, they'll remember how you made them feel, and it will have an impact when they decide the outcome of our case. If you choose not to follow the advice of this article you risk alienating, confusing, irritating, boring, or otherwise losing your jury-audience. This is disastrous for trial lawyers.

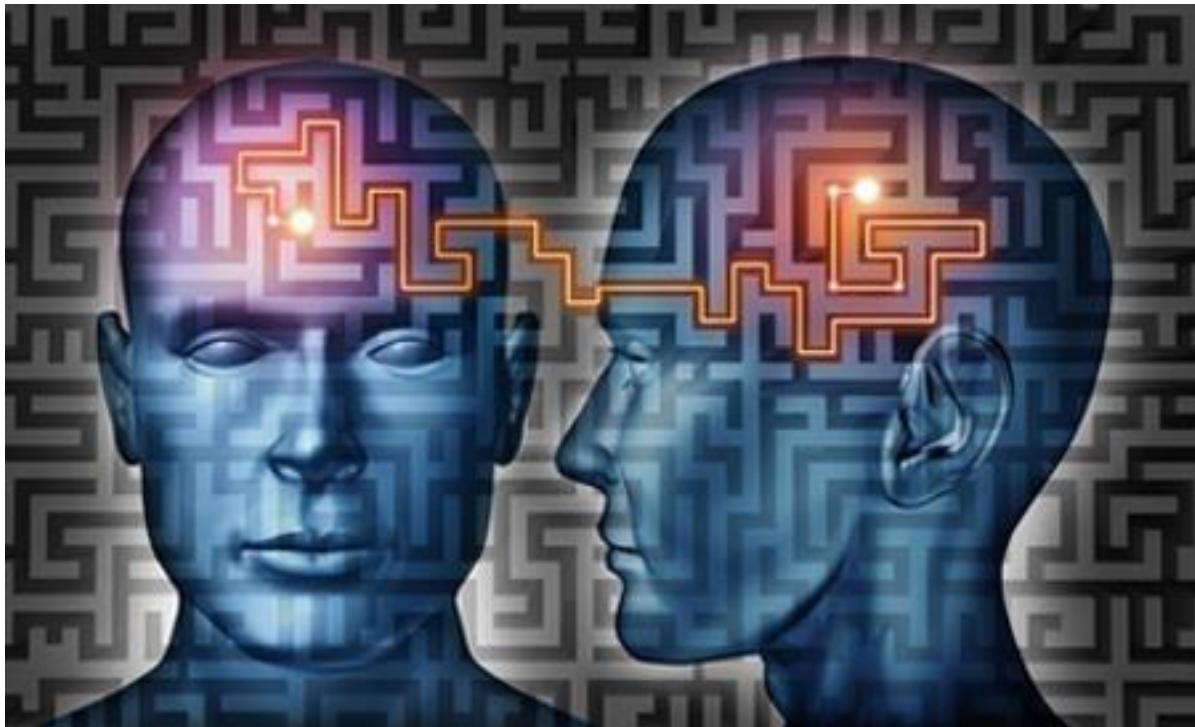
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When litigators come to us for the first time seeking litigation graphics for their trial, they usually say things like "I need a graphic that shows" (fill in this blank with any complex issue that's hard to explain) rather than I need a visual presentation that supports this story, these themes, and tracks this opening statement. Once they get it, though, it's the later they understand they really need and want. The complicated issues in any litigation present themselves more obviously to us and are, thus, the first things litigators realize they need to educate a jury about. It's more difficult to unveil the heart of the case, develop and

story around it (why are we really here in court?), and support that story visually and in conjunction with the important evidence of the case. Following the path I've set out above, developing a story, committing to supporting that story with an immersive visual presentation, and presenting the story and visuals in the "TV news" technique will make you a better litigator.

Storytelling Proven to be Scientifically More Persuasive

by: [Ryan H. Flax, Esq.](#), (former) Managing Director, [Litigation Consulting](#)



In my last post, I discussed [how important it is for every litigator to tell a story](#), because jurors will always frame the facts of a trial in the form of a story. As storytelling litigators, we need to relay to our audience: (1) what happened; (2) where it happened; and (3) why we care. We must set the scene: By the time you're done with your opening statement, your audience should know "what the weather was like" (literally or figuratively) when liability arose. Finally, it's necessary to provide a social tie-in —[some reason why](#) your jurors would wish to absorb and retell the story you're telling. Otherwise, there's no reason for them to pay attention.

That last bit is somewhat surprising, but is very important to remember. One of the first things that humans consider when taking in new information is its social value to them — whether it's worth their remembering so that they can reap some value in its retelling (consider, by analogy, Facebook "status updates" and "sharing"). New information is filtered through a social network of the brain more than by our IQ centers.

When researchers studied human information uptake using MRI scanning, the areas of the brain expected to be most activated, i.e., those relating to memory, deep encoding, higher-level abstract reasoning, and executive function, [were not](#) activated. Instead, the brains' regions central to thinking about other people's goals, feelings, and interests ("theory of

mind") were those **most highly activated**. This was surprising, but is an important lesson to those of us who rely on persuasion for our livelihood.

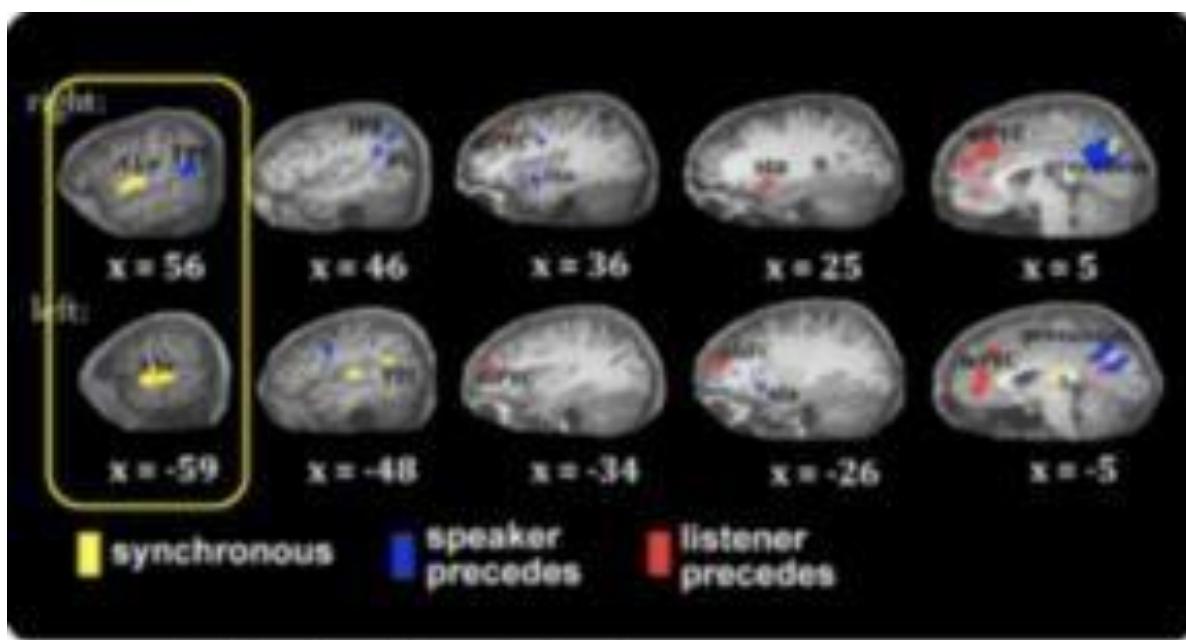
What are the implications? Spreading ideas, norms, values, and culture depend less on IQ-type intelligence and more on the influencer's social-cognitive abilities, use of emotions, and motivation.

We must understand two things about persuasion:

1. You cannot change jurors or their capacities; but
2. You can change your approach to them. You can tailor your approach by putting the facts into the context of a story, both verbally and visually.

An effective story provides relationships between the facts and the characters. It addresses the characters' motives or intentions. It puts this information into a context, a physical and psychological environment — the setting. Doing these things will make you more persuasive. How do we know this? We can read the brains of storytellers and story-listeners.

Studies show that while listening to an effective story, listeners' brains react more like participants than spectators. We say that people experiencing a deep connection are "on the same wavelength." What's amazing is that there is neurological truth to that.



A1 = Auditory Cortex

TPJ = Temporoparietal Junction

Scientists at Princeton University looked at brain scans (fMRI) of storytellers and listeners to the stories. They found that the most active areas of the brains of the speakers and listeners

matched up; they were in sync, or coupled. However, this synchronized activity was found in the areas of the brain relevant to theory of mind, not in areas that drive memory or the prefrontal cortex associated with cognitive processing. The stronger the reported connection between speakers and listeners, the more neural synchronicity was observed in the test subjects (yellow color in the image above). The extent of brain activity synchronicity predicted the success of the communication —**so connecting with your audience more makes you more persuasive.**

Other research using brain scans reveals other important information relating to effective storytelling and will help us plan our course of action **on the persuasion track**. This research shows that our brains react differently based on the types of words used. Information (e.g., evidence) presented to test subjects without using sensory language stimulates only the brain's language areas (Broca's and Wernicke's areas), and this is interpreted as "noise" (blah, blah, blah, blah). The task for the listener is seen as remembering words and more words — which is not fun and not interesting for the audience and makes keeping them engaged and persuading them much more difficult.

Research finds that use of sensory language actually stimulates the same areas of subjects' brains as the original action would (e.g., the olfactory cortex when hearing descriptive words involving smell such as lavender and cinnamon, or the motor cortex when hearing about movement). Litigation is about persuasion, which can only happen, research shows, by literally changing the brain of your audience. This brain-changing requires accessing the correct neurotransmitters, which are especially present when a person is: curious, predicting, and/or emotionally engaged. These are your goals when planning your **persuasive track strategy**.

Oxytocin is the neurotransmitter we most care about when attempting to persuade an audience. It's the trust/empathy molecule. It is increased in audience members after they listen to stories eliciting empathy. Hearing inspirational stories causes more blood to flow to our brain stem. The brain stem is the part of our brain that makes our heart beat, regulates our breathing and keeps us alive. Thus, using effective storytelling to persuade means you've literally induced a reaction from the very substrate of your audiences' foundation for biological survival.

How to Structure Your Next Speech, Opening Statement or Presentation

by: **Kenneth J. Lopez**, J.D., Founder/CEO.

I frequently help lawyers craft presentations — whether it's the opening statement of a litigator, a pitch presentation for a law firm, or a seminar presentation for a corporate lawyer. And I too am often called upon to speak at events or even off the cuff to a group.

After a good bit of trial and error, I have found two nearly foolproof ways of organizing any of these talks that I use almost invariably, whatever the context may be.



The great thing about these models is that you can use them in an off-the-cuff speech just as well as you can in a highly scripted presentation. Whether it's the courtroom or your kid's school, these models work wonders. You will come off as inspiring, not just informative. You will appear confident. You will also be seen as following modern presentation styles — the spoken equivalent of using an electronic presentation versus using transparent overhead slides.

To understand these new approaches, which have become common in **TED Talks**, on the professional speaking circuit, and among A2L's clients, you need to understand the old format and why it is a recipe for audience disconnection and boredom. It goes something like this:

"Hi, I'm Ken Lopez. Thanks for having me here this morning. It's a real pleasure to speak to a group like you.

I founded A2L Consulting in 1995, and today I am going to talk to you about litigation consulting. If you heed my message about conducting mock trials, using litigation graphics and relying on trial technicians in court, you are going to be at the top of your game in the modern courtroom."

Okay, it's accurate, but it's flat. And it gets worse. The agenda slide comes up. Ugh. The **parade of bullet points** starts marching across the screen. Ugh again.

Compare this with the following approach. These will be the first words you hear from me:

"Litigation consulting is a process that helps people like you, the world's best communicators, persuade even more effectively. For your must-win cases, it is a must-do and includes a three-stage system of structured practice including mock trials, the consultative creation of litigation graphics to bring your trial story alive, and flawless courtroom document and electronics handling by trial technicians who make you look like a star. Your judge and jury will reward your fine preparation.

I'm Ken Lopez, and I'm the Founder/CEO of A2L Consulting, the world's best litigation consulting firm."

Delivered the right way, with the right pauses and the right tone, version two should have left you feeling something entirely different than version one. It should have left you *feeling*. And that's no accident.

I'm using a format that I call **BELIEF - ACTION - BENEFIT**. I learned it from a professional speech coach many years ago. Essentially, it goes like this:

I believe, I think you should do, and if you do, the benefit will be. Then introduce yourself. Then go into detail about what you believe, what actions you want your audience to take and how they will benefit by doing so. Finally, repeat your initial belief - action - benefit statement.

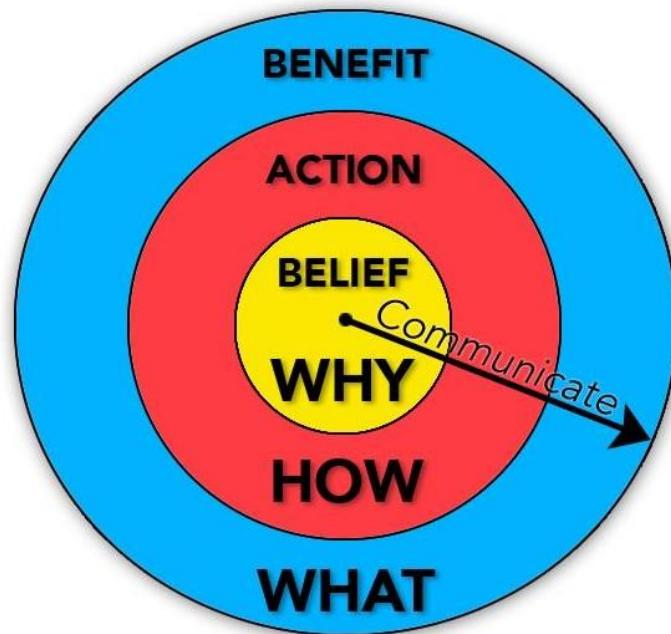
This process needs to be modified to suit your situation. What a lawyer believes is not really relevant to an opening statement, so the belief - action - benefit approach needs to be couched a bit differently -- more like "Plaintiffs, self-described patent trolls, are attempting to wrongfully extort money from my client. You have a chance to make this right. If you do, you'll be standing up for small business and all that is just and right."

One well-known speaker who offers a similar format is [Simon Sinek](#). He points to the golden circle of communication that follows a pattern of **WHY - HOW - WHAT**, whereas most people communicate the opposite way **WHAT - HOW - WHY**, which is exactly what I used in my first uninspiring example. Look at Simon's now legendary TEDx Talk:



I think Simon's format is extraordinary and pretty similar to **BELIEF - ACTION - BENEFIT**. I tend to weave both formats together when developing a story for trial, but when I am speaking off the cuff, I just find **BELIEF - ACTION - BENEFIT** to be a bit easier to remember. However you look at it, I bet this is not the presentation you would have given a year ago, or even a week ago.

Here's a chart that will help you visualize both approaches. Remember, most people, businesses and organizations communicate from the outside in. But to inspire rather than simply inform, communicate from the inside out.



14 Differences Between a Theme and a Story in Litigation

by: **Kenneth J. Lopez**, J.D., Founder/CEO.



Twenty years ago in my trial advocacy class, we talked a lot about developing a theme for a case. We learned to say things in an opening statement like, "this is a simple case about right and wrong" or "no good deed goes unpunished."

The goal of developing and communicating a theme is to give your fact-finder(s) an organizing principle that they can fit the evidence into neatly. However, for as much as we talked about themes, one thing I was not taught much about in law school was storytelling.

The two devices, themes and storytelling, are related, but they are not the same. A case theme can be thought of as a case's tag line, somewhat similar to corporate slogans like "when it absolutely, positively has to be there overnight" or "the ultimate driving machine." It's a shorthand version of the case designed to connect with the life experiences of the fact-

finder(s).

I have seen cases where a story was told, but no theme was used. I have seen cases where a theme was used, but no story was told. The reality is you need both, particularly during opening statements, and appreciating the differences between themes and stories is critical for success at trial. With estimates running as high as **80 percent for the number of jurors who have made up their minds just after opening statements**, getting your theme-story combo right is nothing short of essential - for BOTH plaintiff and defendant.

Here are fourteen key differences between themes and stories used in litigation:

1. **Themes are attention getters, stories are attention keepers.** You're a clever lawyer, and you can rattle off a great case theme that gets people thinking. However, without a meaningful story to back up your opening line, **fact-finders are just going to make up their own story** or just tune you out.
2. **Themes provide a reason to be interested, stories provide the emotional connection required to care.** If a **jury does not care about your case**, they are likely not going to get on your side and could very well just be daydreaming even while making eye contact.
3. **Themes explain, stories motivate.** A **well-told courtroom story** will trigger a biological and an emotional response that leaves your fact-finder open to being persuaded.
4. **Themes sound like you are being a lawyer, stories sound like you are being human.** **It is very important to be likable at trial**, and being likable generally means behaving like someone people can really relate to. If you are **over-using lawyer- language**, you create distance between you and a jury.
5. **Themes provide a smidgen of structure, stories provide a decision-making framework.** You know that you've told a story well in the courtroom when the jury tells the same story to one another during deliberations. We see this occur during mock trials regularly. See **10 Things Every Mock Jury Ever Has Said**.
6. **All lawyers know to use themes, many lawyers will fail to use stories.** I recommend downloading our free **Storytelling for Litigators book** and watching our free **Storytelling for Persuasion webinar** to rapidly improve your storytelling skill set. I've watched good lawyers lose cases when they failed to articulate a good story.
7. **Themes are mostly tools for opening and closing statements, stories are incorporated throughout the trial.** If you have set up your story well and worked with every member of your trial's cast including fact and expert witnesses, everyone will add clarity to a story throughout the trial.
8. **Juries will not usually talk about your themes, juries will talk about your stories and often adopt them as their own.** See **Your Trial Presentation Must Answer: Why Are You**

[Telling Me That?](#) and [10 Videos to Help Litigators Become Better at Storytelling](#).

9. Stories have many characters with understandable motives, themes provide little in the way of character development. See [Are You Smarter Than a Soap Opera Writer?](#)

10. Themes may offer the what or how, but stories offer the why. See [Your Trial Presentation Must Answer: Why Are You Telling Me That?](#) and [20 Great Courtroom Storytelling Articles from Trial Experts](#).

11. Themes offer something quickly relatable, stories offer something you can get lost in. See [5 Essential Elements of Storytelling and Persuasion](#)

12. Themes affect one part of the brain, stories affect another. See [Storytelling Proven to be Scientifically More Persuasive](#)

13. Themes don't really persuade, stories will persuade. See [Storytelling as a Persuasion Tool - A New & Complimentary Webinar](#)

14. Themes don't need litigation graphics to support them but stories sure do. See [Why Trial Graphics are an Essential Persuasion Tool for Litigators](#).

5 Essential Elements of Storytelling and Persuasion

by: **Ryan H. Flax, Esq.**, (former) Managing Director, Litigation Consulting

As I pointed out in [my previous blog post](#), when a lawyer uses storytelling effectively at trial, he or she is literally eliciting a reaction from the brain areas and the neurochemicals that are the basis of any human being's foundation for biological survival.

Storytelling, in fact, serves the biological function of encouraging pro-social

behavior. Effective stories reinforce the concepts that if we are honest and play by the right rules, we reap the rewards of the protagonist, and that if we break the rules, we earn the punishment accorded the bad guy. Stories are evolutionary innovations: They help humans remember socially important things and use that information in their lives.



To impact an audience such as a jury, a story must do three things:

- (1) emotionally transport the audience by moving them and having them get "lost" in it;
- (2) include characters facing problems and trying to overcome them, but not engaging in mere meaningless problem solving; and
- (3) communicate some message or moral, meaning some set of values or ideas. Otherwise, the story will seem "empty" and not important enough to pay attention to.

There are several guidelines to help you turn your evidence into a story worth telling. The essential elements you need to provide are:

- 1) Theme(s) of your case
- 2) Compelling characters (good/bad)
- 3) Motive
- 4) Conflict/Resolution
- 5) Messages/Consequences
- 6)

In order to figure out these elements in a lawsuit setting, the first and critical question to ask and answer is: "What really happened here?"

The most common mistake is that litigators don't bother to ask the question, or they answer it with how it (whatever "it" is) happened. Rattling off a series of events — but not the bottom line of what happened - is disastrous to connecting with jurors and telling a compelling story about your client. As a litigator, you must ask yourself "Why must you tell THIS story?" and "What's the belief burning within you that your story feeds off?"

Other questions that will lead to the real story are:

"Why did they do that?"

"What were they thinking and feeling?"

"What did they know or not know?" "What were their options and choices?"

"What were they each trying to accomplish?" "Why did they succeed or fail?"

"How did that affect everyone involved?"

"Who tried to correct it? Did it work? Why or why not?" "How did the story end? Who won or lost?" "What caused the problem to become a lawsuit?" "What would make it right?"

"Why is that fair?"

"Why should anyone care about what happened?"

These are the questions that the first-chair litigator and the entire trial team should brainstorm in developing the most persuasive way to present their case. **When I consult for or with trial teams**, these are the types of questions I ask and insist the first chair can answer.

Finally, these rules of thumb should be followed in developing an effective trial story:

- The simpler the story, the better.
- The simpler the language, the better.
- Use metaphors involving sensory descriptions.
- Reduce the facts to a relatable story.
- Use word pictures.

With the basics of storytelling and its importance to courtroom persuasion in mind, we must also consider how to develop a complete package of storytelling presentation. This complete package is not just the oral telling of a story, but must be accompanied by visual support.

We will discuss that next.

With So Few Trials, Where Do You Find Trial Experience Now?

by: **Kenneth J. Lopez**, J.D., Founder/CEO.



I have recently interviewed dozens of in-house counsel from large companies. One subject that continues to come up fascinates me and reflects the changing practice of litigation-focused law.

As my litigator turned litigation consultant colleague **Ryan Flax** says, "they call it the practice of law, but no one is practicing." That is, with so few trials occurring, the normal go-to litigators at big law firms are just not going to trial like they used to, and thus are not getting the practice that they used to get. Since that's true, where does one look for trial experience now, and will there be a shortage of experienced trial lawyers soon at large law firms? Let me offer some observations and five solutions.

The same trial lawyers I once saw go to trial at least once per year a decade or two ago, now go to trial every few years—at best. In their non-trial time, they are not watching trials since they are not being paid to go watch trials, and they do not usually participate in mock trial practice either. The difference between how often a large law firm goes to trial, let alone a single litigator, and a litigation consulting firm like A2L has never been greater than it is right now.

Whereas a major law firm may go to trial perhaps a dozen or two dozen times per year and a single litigator may go to trial every few years, a single litigation consultant at A2L will be involved in at least a dozen trials and often several dozen trials or more, every single year. If you think trial-loving partners at big law firms are unlucky, think of their associates, and ask yourself, how is anyone getting any trial experience any more? That is a question that in-house counsel are beginning to ask. As one noted, the people who now look truly comfortable in front of a jury are often plaintiff's counsel, since they are more frequently in court.

One in-house counsel at a large company poignantly noted about the plaintiffs' counsel they face, "they have a swagger and body language that comes from experience, and that experience comes off as confidence, and confidence helps win cases." So, if in-house counsel recognizes that an experience gap is growing, what is the solution?

Here are five ideas for maximizing the amount of valuable trial experience on a trialteam:

1) Litigation Consultants Add Experience to the Team: In-house counsel no longer expect a law firm to have all of the answers. They expect the involvement of litigation consultants early in a case. With litigation consultants in trial almost full-time, they are a logical add-on both from the trial team's and the client's perspective when considering early case assessment, mock exercises or trial. See, *Litigator & Litigation Consultant Value Added: A "Simple" Final Product* and *25 Things In-House Counsel Should Insist Outside Litigation Counsel Do* and *21 Reasons a Litigator Is Your Best Litigation Graphics Consultant*.

2) Learning by Doing Programs: Programs like those offered by NITA and others that allow for practice to occur should be a part of a litigator's life-long-learning program every year. See [NITA programs here](#).

3) Watch Trials on CVN: Until the Supreme Court figures out that televised trials will improve trial practice, there is an amazing resource trial lawyers can rely on. The Courtroom View Network captures video from trials and makes it available to watch online. In my view, every major law firm should be subscribing to this service to support the training of their litigators. See [CVN discussed here](#).

4) Take Every Opportunity to Run a Mock Trial: In-house counsel support the idea of a mock trial but are often afraid of the time and money investment. That's understandable, and while a multi-panel mock trial will always yield the best data, there are other solutions like a focus group or a Micro-Mock. Each offers a litigator the chance to practice his or her craft. See, *In-House Counsel Should Make Outside Litigation Counsel Feel Safe* and *7 Reasons In-House Counsel Should Want a Mock Trial* and *Introducing a New Litigation Consulting Service: the Micro-Mock™*.

5) Read this Blog and Others Like it: There are several organizations who are publishing information that is far ahead of traditional CLE's when it comes to litigation. The ABA

recognized our blog as one of the top ten litigation blogs, and I have highlighted other blogs helpful to litigators in the past. [Subscribe free to this blog here](#). See, *The Top 14 Blogs for Litigators & Litigation Support Professionals* and *Top 100 Legal Industry Blogs Named by the American Bar Association*.

6 Reasons The Opening Statement is The Most Important Part of a Case



Trials are structured in familiar segments

— opening statements, direct examination, cross-examination and closing arguments. Of those events, I believe that opening statements deserve more emphasis than any other portion of the case.

As trial lawyer Ira Mickenberg has said, “[Opening statements are the lens through which jurors view the evidence. The most important thing to understand about opening statements is that they establish the context in which the jurors will interpret all of the evidence they hear during the trial. \[PDF\]](#)”

With this context, I offer 6 reasons why I believe opening statements are the most important part of a case:

1) **FRAMEWORK:** It is a psychological truth that people like to place information in a coherent framework rather than deal with disjointed bits of data. As soon as jurors hear any facts, they will begin to connect the dots and fill in the picture of the events in their minds. Therefore, it is crucial that the framework that they use should be yours rather than the other side’s.

2) **WHO HOLDS THE TRUTH?:** When the trial starts, jurors figure someone is lying and someone is telling the truth. The opening statement is when they initially reach these

conclusions. The opening statement offers the best opportunity to grab and hold the high ground - while at the same time positioning your opposition as slippery.

- 3) **JURORS DECIDE EARLY:** Jury research has shown that as many as 80 percent of jurors make up their mind immediately after hearing the opening statements. This may seem unfair or strange, but it is true.
- 4) **ATTENTION:** Unless a celebrity witness like Bill Gates or Scarlett Johansson will be taking the stand, the judge's and jurors' attention levels will be at their highest during the opening statement. This is your opportunity to grab their attention with a compelling story and compelling demonstrative evidence and keep it.
- 5) **IT'S GOOD TO BE ROOTED FOR:** People like to pick someone to root for early. Did you ever watch a sporting event with teams you don't know well? Don't you normally pick a favorite early in the game? A trial is no different.
- 6) **ABC - ALWAYS BE CLOSING:** As is true of all sales events — and a trial is a sales event — emotion is what matters. People buy on emotion and justify on facts. In jury trial terms, that means they decide after opening who is the emotional winner and spend the rest of trial and deliberation justifying their emotional leaning with the facts that fit best.

As noted trial lawyer Herald Price Fahringer has said, "Cases are won or lost on the opening statement. Therefore, all your ingenuity, all your intellectual resources, all your stamina, has to be poured into that opening statement, because your failure to fully exploit that critical opportunity can mean either winning or losing a case."

Fahringer has said, in fact, that the opening line of the opening statement is particularly critical because it grabs the jurors' attention.



He points to an excellent example from the opening lines of P.D. James' 1989 novel, *Devices and Desires*: "The Whistler's fourth victim was his youngest, Valerie Mitchell, aged fifteen years, eight months and four days, and she died because she missed the 9:40 bus from Easthaven to Cobb's Marsh."

As Fahringer says, we need to learn from these artists.

[We shared this helpful clip from Herald Price Fahringer in a [recent article](#) and thought it was worth singling out]

How PowerPoint Failures in Demonstrative Evidence Can Sink a Case

by: **Ryan H. Flax, Esq.**, (former) Managing Director, Litigation Consulting

We strongly advocate that counsel must use a visual presentation to support his or her oral argument at trial (and anywhere they need to be persuasive). This most commonly happens during opening statements and closing arguments at trial and the dominant format for such presentations is PowerPoint — a very good tool. However, like cutting your own hair or doing your own dental work, we must again caution you that you must really know what you're doing because your case may depend on it.

On January 22, 2015, the Supreme Court of the State of Washington published its [opinion in *State v. Walker*](#),



<p>DEFENDANT WALKER GUILTY OF PREMEDITATED MURDER</p> <p>(23) Defendant Walker is GUILTY as an ACCOMPLICE to the murder because he SPLURGED ON FRIVOLOUS THINGS</p>	<p>DEFENDANT WALKER GUILTY OF PREMEDITATED MURDER</p> <p>DEFENDANT SPLURGED</p> <ul style="list-style-type: none">Defendant Walker purchased 2 easels, a Wii and several games at the Federal Way Walmart
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<p>DEFENDANT WALKER GUILTY OF PREMEDITATED MURDER</p> <p>DEFENDANT SPLURGED</p> <ul style="list-style-type: none">Defendant spent \$200.00 for dinner at the Red Lobster	A black and white photograph of a man's face, showing him from the chest up. He has dark hair and a mustache. The image is grainy and appears to be a mugshot or a witness photo.
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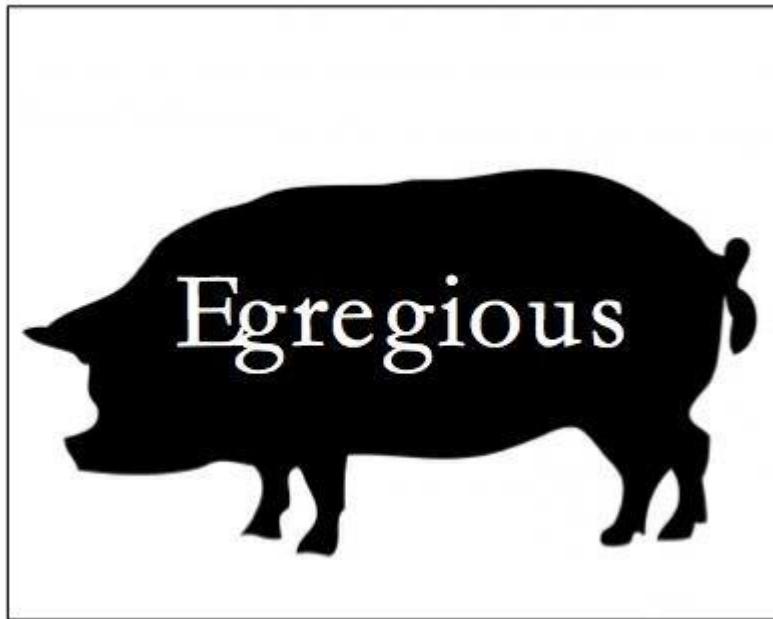
overturning the State Prosecutor's conviction of an accused murderer because the attorney went too far with his demonstrative evidence in closing. A murderer has potentially been freed because, in the Court's view, counsel was inflammatory in his presentation and "appealed to passion and prejudice" of the jury.

Certainly as zealous advocates we do want to appeal to the passion of jurors on some level. We need their emotions to be in sync with the law and evidence, but what might be too much so as to prejudice the proceedings? Let's explore the Washington Supreme Court's opinion to see.

What Did the Prosecutor Do?

I'll preface these notes with the fact that based on the Court's findings of facts, the evidence was pretty overwhelming against the defendant, and he appeared to be a cold-blooded killer. The prosecution proved its case.

During closing arguments the prosecutor used a PowerPoint presentation of approximately 250 slides — that's a lot of slides. Over 100 of those 250 were titled "DEFENDANT WALKER GUILTY OF PREMEDITATED MURDER." They also included a slide with the defendant's face and the text "GUILTY BEYOND A REASONABLE DOUBT" superimposed thereover in bright red letters. As you see in



the slides reproduced above, the prosecutor argued (visually at least) that the defendant was guilty because he spent the stolen money on toys, safes, and a lobster dinner.

The prosecutor showed slides composed of trial exhibits — photographs — with the prosecutions take on the significance. For example, one slide showed a table littered with stolen money — real evidence — captioned with "MONEY IS MORE IMPORTANT THAN HUMAN LIFE," which was not a statement in evidence. Another showed a photograph of the murder victim in life, captioned with "DEFENDANT'S GREED AND CALLOUS DISREGARD FOR HUMAN LIFE."

During the prosecution's closing, defense counsel objected unsuccessfully to the prosecution's discussion of premeditation and a slide analogizing it to stopping at a railroad crossing, but never objected to the PowerPoint slides mentioned above.

Why Did the Court Find It Wrong?

The Court indicated that “[t]he primary question in th[e] case [was] whether those [accomplice to first degree murder, first degree assault, first degree robbery, solicitation, and conspiracy] convictions must be reversed in light of the PowerPoint presentation the prosecuting attorney used during closing argument.”

The Court held that “prosecutorial misconduct violated Walker’s right to a fair trial” because of the prosecution’s PowerPoint presentation. Why?

The real reason is that a prosecutor represents the state and the judiciary and must be impartial so as to act only in the interest of justice. According to Washington, “advocacy has its limits, and a prosecutor has the duty to ‘subdue courtroom zeal,’ not add to it.”

The Court professed to have had “no difficulty” holding that the prosecutor’s PowerPoint presentation was “egregious misconduct.” Why?

The Court felt that the prosecutor had presented “altered versions of admitted evidence” and “derogatory depictions of the defendant.” [recall, this defendant is pretty much, absolutely a murderer — his also-guilty girlfriend testified to it]. The Court took offense to the inflammatory nature of the PowerPoint slides — the superimposing of text and captions that suggested the defendant “should be convicted *because* he is a callous and greedy person who spent the robbery proceeds on video games and lobster.” The Court indicated that the presentation “plainly juxtaposed photographs of the victim with photographs of [the defendant] and his family, some altered with racially inflammatory text.” Finally, the prosecution’s slides “repeatedly and emphatically expressed a personal opinion on [the defendant’s] guilt.”

The Court found all this a “clear effort[] to distract the jury from its proper function as a rational decision-maker.” It held that “[t]he voluminous number of slides depicting statements of the prosecutor’s belief as to defendant’s guilt . . . is presumptively prejudicial and may in fact be difficult to overcome, even with an instruction.”

Finally, the Court suggested that there is a “serious need to curb abuses of such visual presentations” and encouraged “trial court judges to intervene and to preview such slides before they are shown to a jury.”

How to Navigate the Minefield.

This all seem a bit crazy to me, but I do get it from the perspective of the State needing to exert control over itself as it’s represented in the judicial system. State prosecutors are held to a higher standard than other lawyers in the courtroom. I suspect that had the defense used a similar counter-point PowerPoint presentation in its own closing arguments, it would not have been misconduct or even close thereto. But, the State is supposed to be more even-handed and tempered.

I’m fairly certain that the prosecutor made his own PowerPoint presentation and had absolutely no guidance from anyone that knew how such a presentation should be made — this is fairly clear from the examples of slides above. First, regardless of how long the closing argument was, there is simply no reason that there should have been 250 slides. I cannot imagine what all these slides presented and how each one could be needed to tell the simple story of how very bad this bad guy was. So, the fact that there were 100 or so slides that expressed the prosecution’s flaming belief that the defendant was guilty of premeditated murder is, to say the least, excessive.

If I could get into my time machine and travel back in time to help this prosecutor, my advice would have been to tighten up the presentation as a whole, to use more well-crafted and less over-the-top graphics, and to make his hard-hitting, prosecutorial-belief slides just those at the very beginning and very end of the presentation (which would reduce the “inflammatory” slides from 100 to maybe 4 or 5). I can imagine prosecution counsel pounding on the lectern and shouting during closing arguments, too — my advice: don’t

(the facts are on his side). I would advise counsel to have a tight and reasonable story, to develop well-composed slides that fit with this story and show the evidence, and to summarize the evidence only at the beginning and end with the thematic, “**Defendant is Guilty – Defendant is a Callous Murderer – Defendant Put No Value A Real Man’s Life**” slide. I suspect with this advice, the murder stays in prison and the prosecution is saved embarrassment.

In non-criminal cases and cases outside of Washington, I suspect this case and the sentiment of Washington’s Supreme Court are mostly irrelevant. It is our goal as litigators to zealously advocate for our clients and when we don’t work for the state, we probably have a lot more leeway to do so. It is imperative that we use strong and reasonable stories, themes, and well-crafted, supporting visuals to evoke sympathetic and empathetic emotions in jurors. As a professional litigation consultant, I help identify ways to do this that are not so heavy handed as Washington’s state attorneys’ tactics.

The 12 Worst PowerPoint Mistakes Litigators Make

by: [Kenneth J. Lopez](#), J.D., Founder/CEO.

Some online estimates say that about 30 million PowerPoint presentations are given every day. That number seems more than a bit high, and it's hard to find a credible source for it. But let's say it's off by a factor of 80 percent, so that just one-fifth of that many presentations are given each day. Still, that would be 6 million PowerPoints.



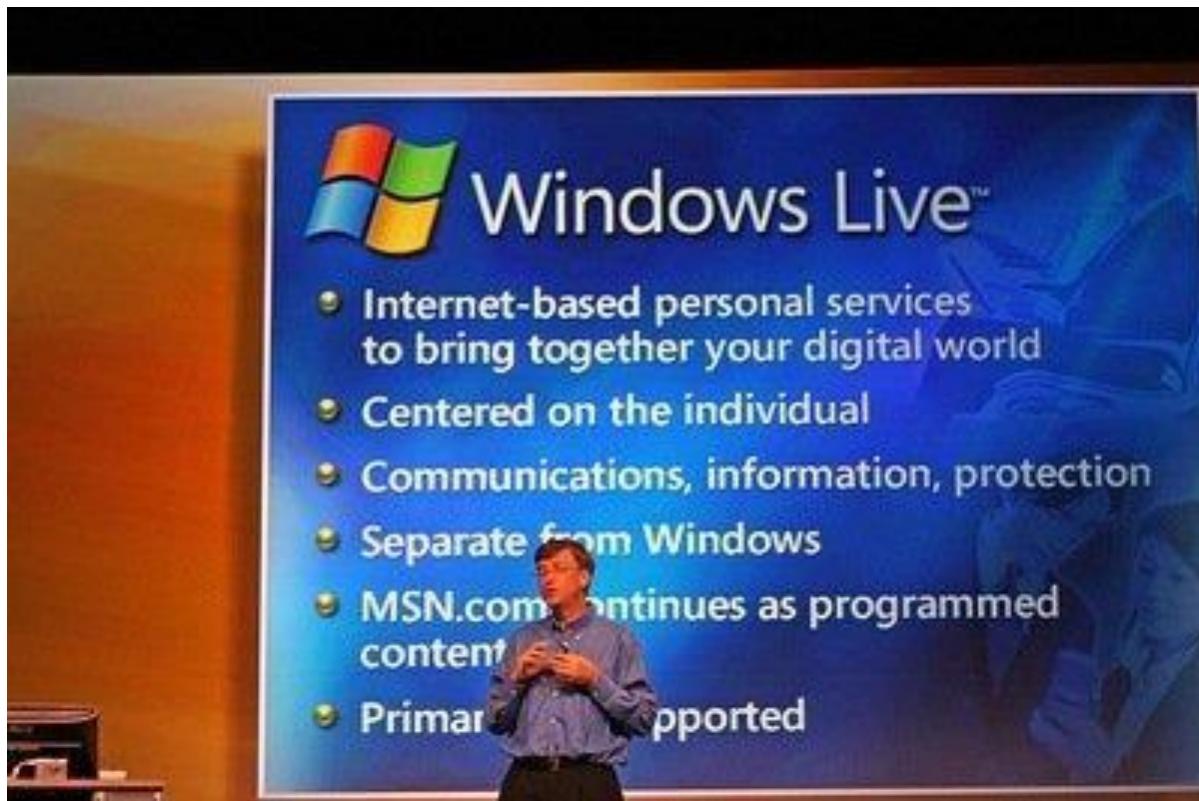
In the legal community, we give our fair share. Since legal services are about 1% of the total economy, we can make a guess that at least 60,000 PowerPoints are being given every day in the U.S. legal industry, or about 6,000 for every hour of the working day.

If we assume that every legal industry PowerPoint is being watched by an average of two other people and all of those people charge \$200 on average for their services, America's legal industry is producing at least \$3.6 million of PowerPoints every hour! That's a lot of time and a lot of money. We ought to at least use it well.

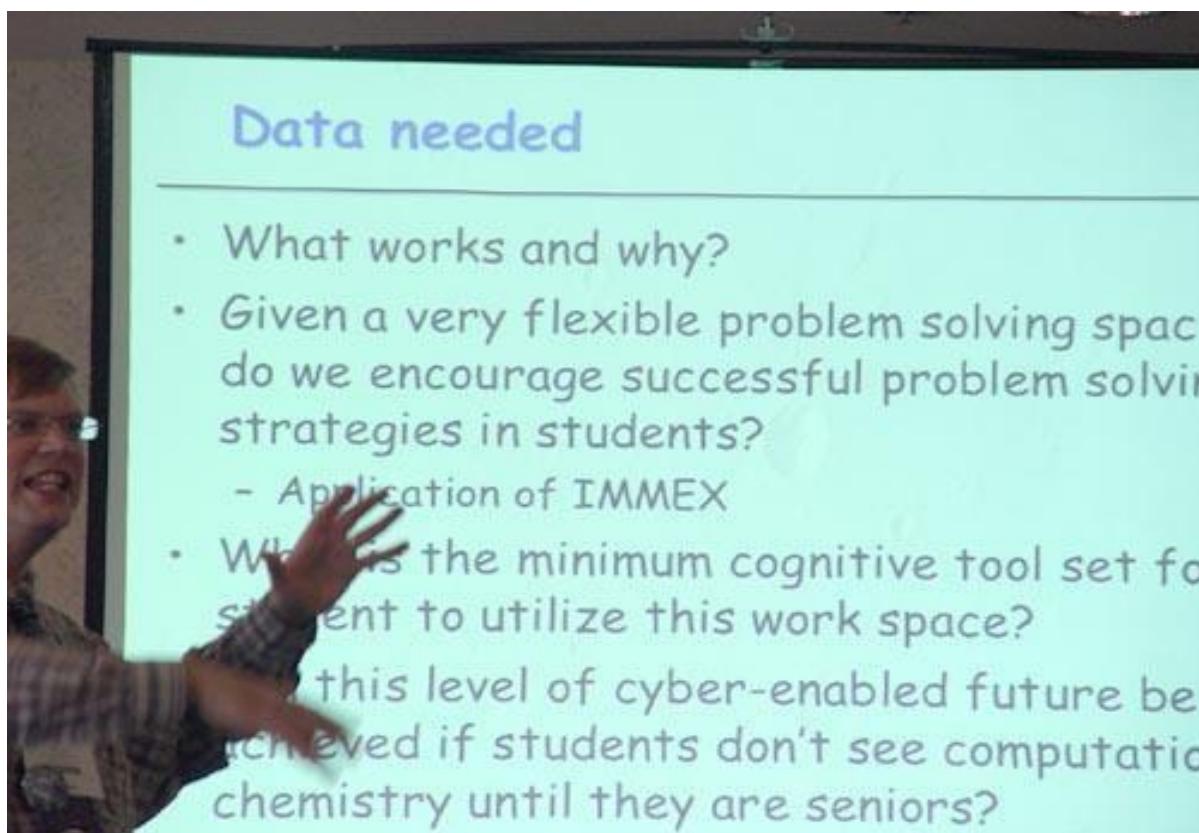
PowerPoint has been the dominant presentation software in the courtroom since 2003. When used well in the courtroom, it allows a skilled presenter to captivate an audience with a well told story, enhance the audience's understanding of a case, and persuade skeptics that the presenter's position is correct. In other words, a well-crafted PowerPoint presentation helps tip the scales of victory, potentially substantially, in your client's favor.

Unfortunately, I believe the typical PowerPoint presentation used in the courtroom causes more harm than good. Here are twelve easy-to-avoid PowerPoint mistakes.

1. **The bullet point list.** This is the mother of all PowerPoint mistakes. If you make this one, you probably make several others on the list. We have written about [why bullet points are bad](#) many times, and below is an example of what not to do. The most significant problem is that people will normally read your bullets and ignore what you are saying. Further, their brains will remember less than if they had either read OR heard what you were saying because of the [split attention effect](#).



2. **The wall of text.** Courtroom presentations should be a lot more Steve Jobs and a lot less like the example below. Nobody can read it.



3. **The “who cares.”** If you fail to **tell a compelling story** that nobody cares about, your presentation was a waste.

4. **The flying whatever.** Please do not use PowerPoint animation effects. They are distracting and add little to your presentation.
5. **The “huh” image.** Don't include images that only vaguely enhance your message.

6. **The back turn.** Do not turn your back on your audience. Watch the [TED Talks for good presentation form](#).

7. **The itsy bitsy.** For text on a slide that is projected, I would not go

8. below 24-pointtext.

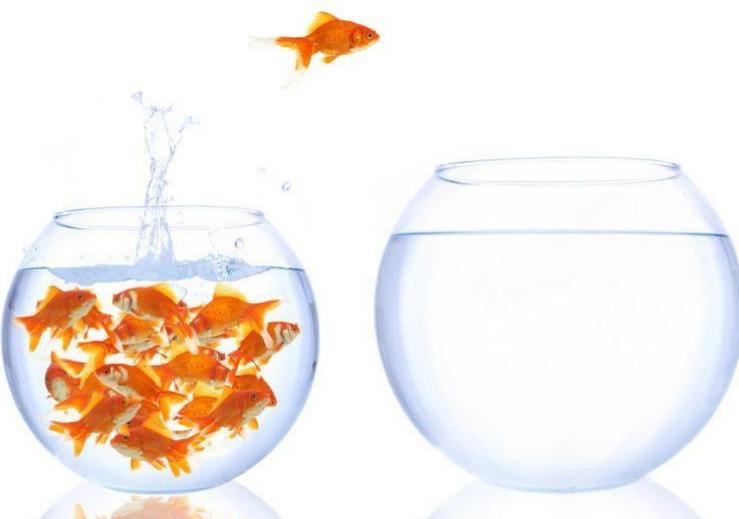
9. **The slide that overstayed its welcome.** Don't leave up a slide that has nothing todo with the point you are making. Either insert a black screen slide or press the B key to toggle on and off your presentation.

10. **The Bob Marley.** "[Turnnn your lights dooowwwwnnn looooowwww.](#)" If you have to, you have the wrong projector. Use 3000 lumens; that's good, and 5000 lumens is great.

11. **The highly objectionable.** Do not put up materials that the judge will ruleinadmissible.

12. **The “ehhh.”** If you have sound to play, make sure you have the equipment toamplify it with. Your laptop speakers are not enough for any courtroom.

13. **The End (is missing):** Please do insert a black screen on your last slide so that we don't see you hit the “next” key one more time only to reveal the desktop photo of you and your kids in Tahoe.



How Long Before Trial Should I Begin Preparing My Trial Graphics?

by: **Kenneth J. Lopez**, J.D., Founder/CEO.

"How long in advance of trial should I be working with my trial graphics firm?"

I hear this question in some form quite regularly. Often the person asking it has some idea of what they are planning to do, and they are looking for validation of their plan.

However, for those who are genuinely looking for best-practices, I can offer meaningful guidance based on 20 years of advising top litigators and watching top trial teams prepare for trial.

Clearly, a balance must be struck between the likelihood of settlement and the value of preparing your trial presentation long in advance of trial. Prepare too late and you risk not helping your fact finders understand your case, and you surely won't be maximizing your persuasiveness.

Prepare too early and you run the risk of doing work that won't be needed if settlement occurs, and you might be focusing too much on your trial presentation and not enough on **developing a good record**.

So what's the right amount of prep time for trial graphics?

For some cases that we work on at A2L, we will begin graphics preparation and mock trial testing years in advance of trial. Sometimes we start working a potential issue before a single lawsuit has been filed. For other cases, we begin our work only days ahead of trial. The right answer for your case depends on several factors.

- **How much is at stake?** If the answer is billions of dollars, a minimum of six months of trial graphics preparation is required, and the best practice approach would be a year or more. If the answer is a few million dollars, a month should be sufficient. If the answer is in between (and most of the time it will be), follow a best-practice approach of nine months of lead time and never dip below three months of lead time.
- **Is this pattern litigation?** For pattern litigation, apply the rules above, but measure what is at stake by looking at the overall value of the potential cases combined.



- **Is the subject matter challenging?** Some cases are more complex than others. A patent case involving chemistry with twelve patents at issue is much harder for a judge and jury than a single-site environmental contamination case. An antitrust case requiring complex economic testimony about market power is more complicated than a employment discrimination case. If you can't explain your case and why you should win to your grandparent in less than 30 seconds, it's probably complicated. In these instances, follow best-practice schedules, not a minimum allowable time approach.
- **Is it a close call?** Be honest. Can you see a way that your opponent can win this case? If the answer is yes, prepare at a best-practice level time frames, not on minimum schedules.
- **Do you plan to test your trial graphics with a mock jury or in a mock bench trial?** Without the benefit of having tested your trial presentation, it's very hard to know how well you prepared. Testing a case once is helpful, but real value happens when a case is tested multiple times, thus allowing for course corrections from the first event to be tested in subsequent events. If you are planning for a mock trial add three to six months to the trial graphics prep schedule.

A great deal can be achieved at the 11th hour. The litigation consultants, the litigation graphics consultants and the jury consultants on our team can very quickly assess whether best practices are being applied to persuasive storytelling, courtroom communications and trial presentation. Quick changes are possible that yield big results even late in the game. So, in a sense, it is never too late to focus on trial graphics.

Of course, it is probably never too early either. Building a compelling and persuasive story that people care about takes time, and a lot is left on the cutting room floor. There are just some things that cannot be rushed no matter how much talent, experience or intelligence are involved in trial preparations.

You will know that you've prepared enough when you know your presentation is going to work. You know it's going to work because you've tested it in a **mock trial**, a **micro mock event**, or by some other method. Great law firms and great in-house counsel favor intense trial preparation early regardless of the possibility of settlement.

5 Ways to Apply Active Teaching Methods for Better Persuasion

by: [Kenneth J. Lopez](#), J.D., Founder/CEO.

As I mentioned in [my article about the value of litigation consulting](#) earlier this week, studies offering guidance on the best ways to persuade in the courtroom are released almost daily. Most are not courtroom-focused studies *per se*. Instead, they focus on topics like how best to educate, how best to use visual aids, and how best to influence decision-makers.

Virtually all litigators have made it over the hurdle of *whether* to use litigation graphics at trial

- almost all now do. The challenge now is *how* to use litigation graphics and demonstrative evidence most effectively - and learning *how* is getting harder, not easier. Like a lot of things, the more you understand the subject, the more complex you realize it is.

At A2L, we advocate strongly for the use of science-proven methods of persuasion in the courtroom. Many of these methods are counterintuitive, like the technique for [overcoming confirmation bias by using a hard-to-read font](#). Many techniques make more obvious sense, like the [avoidance of bullet points](#).

I noticed an [education-sector study](#) released last month that proves how bad lecture-only courses are for learning. The traditional expert-exposition method is simply the worst method one can use for education when compared to more active learning methods like small group exercises. As one Harvard professor commenting on the study in the *ScienceInsider* noted, "the impression I get is that it's almost unethical to be lecturing if you have this data."

I concur, and I believe there are lessons for the courtroom as well.

Of course, we can't engage our jurors in a thoughtful Q&A session during trial, but what can we do is use scientifically-validated education methods to beat out our opponents. Here are five takeaways based on this and other educational studies that you can apply in the courtroom.

1. Switch Your Methods Often: I sometimes say, [mix your media](#) to get the point across. I sometimes say you need to [use surprise to your advantage in the courtroom](#). The overarching point here is change, visual or otherwise, drives attention, and you need attention to persuade. Switch up your presentation methodology often.

2. Have Your Expert Interact With Your Judge or Jury: Whether it is by using a [scale model](#) that an expert can hand to the jury or whether it is by using a [trial board](#) that

an expert can stand up and interact with, find a way to let them get more involved with your decision-makers. Just remember to [prepare your expert witnesses](#) thoroughly. Here's a [recorded webinar that covers this topic](#) too.

3. **Remember a Jury Trial IS a Small Group Exercise:** The study referenced above points to how well small group exercises are for learning in a classroom setting. A trial might seem like a lecture since your "students" can't really interact. However, at the end of your "lecture," jurors actually do have to work together (deliberate) to solve a problem. So give them all the tools they need to do that - this includes very clear guidance on damages, a discussion of the [verdict form](#) and a suggestion of how to structure their deliberations that favors your positions.
4. **Lead Them There - Don't Just Lecture:** As this study suggests, if all you do is lecture, you are going to lose your jury. So, [inject some storytelling in your opening and closing statements](#) and create a path that inevitably leads the jury to the right conclusion. Give them all the tools they will need in the classroom's lab exercise (a.k.a. deliberations) like demonstratives that can be taken into jury room.
5. **Show Them - Don't Just Tell Them:** As one of the original litigation graphics consulting firms, A2L was, of course, founded on this principle. [Good science now shows just how important litigation graphics](#) are to a successful case outcome. You must practice continuous learning if you are going to be effective. Here is a [good webinar on using PowerPoint litigation graphics successfully](#), taught by the top visual persuasion consultant at A2L who happens to have also tried complex cases for more than a dozen years.

How to Apply Cialdini's 6 Principles of Persuasion in the Courtroom

by: **Alex Brown**, Director of Operations, **A2L Consulting**

Last year, we talked about the **pros** and **cons** of business development professionals -- specifically, the good and bad traits of people in this profession. Here, I start a new series on the **six principles of persuasion**. I have long been a huge fan of **Dr. Robert Cialdini** and find myself repeatedly going back to a book he wrote called "Influence: The Psychology of Persuasion." In this book, he discusses the six principles of persuasion. I want to share with you these principles in a six-article series, starting with principle number one: Reciprocal.

According to the Merriam-Webster dictionary, reciprocity is a noun that refers to a mutual exchange, a return in kind or of like value. Now before the emails come in about the ethics of giving the jury something in exchange for a favorable verdict, hear me out.

The idea of reciprocity is to give something to get something in return. So a litigator must put himself or herself into the shoes of each juror. What can you legally give them that has a perceived value above what they expected? To do this, you have to know what the jurors are expecting from the trial -- and most of that is negative. They feel that they are being taken away from work, family, personal time. They feel the pressure of making a decision that will help or hurt someone or something (a company), and they expect to be bored to death with statistics, witnesses, and the legal side of the case.

One of the things that the jurors do hope for is to be interested in the case or entertained -- but in truth, they expect just the opposite. When you are putting together your case, you should take to heart the immortal words from Gladiator: Are you not entertained!

1. **Entertain the audience.** Regardless of the seriousness of the case, levity can defuse the pressure that the jury is feeling. There are levels of levity; choose the appropriate level for the case. A term related to this is the **CSI effect**. Jurors expect to see amazing displays of evidence, just as good as what they see on the hit TV show. Give them what they expect.



Use professionals to develop **slide decks**, use professionals to **videotape** and digitize depositions, use professionals to prep the witnesses. If you don't, the audience will notice, and your credibility will be harmed.

2. **Connect with the audience.** Engage them mentally and if possible personally. This concept needs to be infused into the **strategy** and the **theme** of your case from the start and repeated throughout the whole trial. Give them a reason to be **engaged**.
3. **Respect the audience.** Make them feel welcome and make them think positively about you and your client. You can do this by creating easy-to-understand points, easy to-follow demonstratives and exhibits, and easy-to-believe witnesses.

Remember, the audience members are not lawyers. The old adage that you can lead a horse to water but you can't make it drink applies to juries. Make it easy for them to come to a conclusion in your favor.

If you think about what you can give to the jury that they can appreciate, you will not only increase the odds that they will listen to your argument, but you will create an easier path for them to understand and agree with your argument.

10 Things Litigators Can Learn From Newscasters

by: [Kenneth J. Lopez](#), J.D., Founder/CEO.



High-caliber newscasters are an interesting group. They inform, they teach and they persuade us. They use visuals in a way that complements what they are saying quite seamlessly. Their attire is impeccable, they look the part, and their delivery feels more like a conversation than a lecture. Somehow, they confidentially speak to an audience who can't talk back to them, and yet they manage to build a relationship with that audience.

If you think about this description, it sounds a lot like a litigator.

Of course, there are big differences between litigators and newscasters. Litigators don't simply read what is in front of them (at least not the good ones). Preparation for a newscast takes hours or days, not the months or years a trial might take. And of course, the skill set of a litigator is quite broad outside of the courtroom performance aspect of the job, typically requiring the ability to negotiate, write well, organize well, think on your feet, lead a team, sell and much more.

Still, I believe there are some very useful lessons to be learned from watching how the news is put together. *The Nightly News with Brian Williams* is a good example of a high-quality newscast, and about 10 million people watch it every day. Whether the evening's anchor is Brian Williams, Lester Holt or Savannah Guthrie (she happens to be an attorney), the presentation is well-refined, the delivery is exceptional and overall, it serves as a good model for how to communicate in the courtroom.

Let's look at 10 things that litigators, especially those who participate in jury trials, can learn

from a high-quality news broadcast.

- 1) **Newscasters never speak in jargon:** The language used is comfortable and accessible to all audiences. Litigators must work hard on themselves and with experts to strip away as much jargon and tech-speak as possible in their presentations.
- 2) **Newscasters look the part.** Brian Williams has been [named to Vanity Fair's fashion hall of fame](#) for his consistent well-tailored looks that convey professionalism without distracting from the information presented. I know great litigators who use style consultants to help plan their courtroom attire. If you can't or don't want to do that, read up on what works well as far as attire goes.
- 3) **The graphic presentation style is simple and clear.** A newscast is short. To get a lot of information across quickly and clearly, useful visual aides are critical. This chart below shown Wednesday night certainly gets the attention of those of us on the East Coast and quickly conveys information. It follows the simple rule of 'one concept, one slide' that we promote.



- 4) **The graphic presentation style is immersive.** We learned about the value of an [immersive style of visual presentation](#) from Dr. Ken Broda-Bahm. Watch this segment and notice how the visuals never stop coming. Indeed, they never stop during an entire newscast. Studies suggest this approach is best for courtroom persuasion. [38 seconds]



5) **The graphics complement what is being said.** Litigation graphics should not compete with what you are saying. They should only complement what you are saying. Watch here as visuals are constantly in motion, informative and persuasive. The golden moment is at the end when he describes the size of the search area. The visual combined with the phrase "size of Colorado" is unforgettable whereas neither would really be all that memorable alone.[23 seconds]



6) **The presentation is not just informative.** The presentation is entertaining as well. Brian Williams does a good job of appropriately injecting humor into his presentation. It makes him more credible and trustworthy. With that said, please remember that you never want to **force courtroom humor and get a result like the one we discussed last June.**

7) **Convey massive amounts of information.** In 20 minutes of the news, we learn quite a bit about some key subjects. The visuals are essential to this process as mentioned above. Also, clear language goes a long way to making it digestible. Many trials are much longer than they need to be because the trial team has not made proper use of demonstrative evidence. Free Downloads: [A2L's Complex Civil Litigation Trial Guide](#) or [A2L's Litigator's Guide to Using Litigation Graphics](#)

8) **Attention is switched (intentionally) between spoken word and visuals.** You must keep your audience on their toes. You must surprise them. Watch any [Nightly News broadcast](#), and you'll see a combination of photos, graphics, video and talking heads used every time. The frequent switching of presentation methods keeps the viewer engaged. Try to match this style at an appropriate pace in the courtroom.

9) **The nightly news is on every night.** Until we can watch federal trials regularly, we have to learn from other sources like [mock trials](#), [state trials](#), [televised appeals](#), [CLE's](#), [YouTube clips](#) and the way they do things on the news. One of the great things about watching how they do things on the Nightly News is that it is on every day of the week, and they keep improving their approach. It is an easy and free place we courtroom experts can learn from. **Don't take yourself too seriously.** Brian Williams is brilliantly funny, and it's his dry delivery that really sells his humor. He does not show too much of that on the Nightly News, but he shows just enough to forge a relationship with the audience. In this story, there is a two-and-a-half-minute video with some [funny Brian Williams moments](#).

Why the Color of a Dress Matters to Litigators and Litigation Graphics

by: [Ryan H. Flax, Esq.](#), (former) Managing Director, [Litigation Consulting](#)

Today, the internet is abuzz over what color this dress is:

The online debate was whether the dress is **white and gold or blue and black**. There *is a right answer*, by the way, and I'll get to that below.

The debate has raged for hours and hours and has been widely, globally reported (at, e.g., [NBC Today](#), [CNN](#), [NPR](#), [BuzzFeed](#), [Independent \(UK\)](#), [Reddit](#), and hundreds of otherplaces) — just search “[what color is the dress](#)” on Google right now if you haven’t yet heard of this dress.

Celebrities like Ellen DeGeneres, Kim and Kanye, Taylor Swift, and Matt Lauer have all weighed in. BuzzFeed.com alone has reported over **21 Million** views of this dress. Wired.com has even gone to the length of engaging an expert to analyze the image and assign real color values to the dress’s various parts — who said it is blue and black. Even

after this expert photo analysis and knowing of it, NPR’s David Greene still [swore](#) it was white and gold and told Renee Montagne she was “wrong” for believing it to be blue and black.

I’ve been staring at the photo above for many, many minutes now and I must admit that I see it as pale blue with gold stripy-trim. I’m crazy (holy cow — before I got to the end of writing this article I looked back at the photo above and see it as blue and black now!).

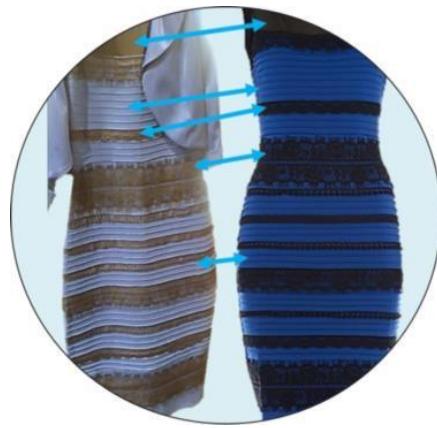
So, why does this matter to you as a litigator?



It matters because **THERE IS A CORRECT ANSWER**

HERE, but millions of people seeing actual, real evidence (the photo above)

have divergent and strongly held opinions on the issue and are willing to take time out of their day to argue it. NPR's David Greene told his coworker she was wrong about it. Folks on [Gawker](#) are insulting one another in comments debating the issue. These people are your potential jurors, and this blip on the internet's timeline shows you that sometimes the facts are less important than perception and impression.



I'm sure you can imagine a jury arguing over what is and what is not "reasonable" or whether a patent's claim limitation is infringed by some plastic, flexible component of an accused windshield wiper blade product in a similar fashion to the folks on [Gawker.com](#) arguing with one another over a dress's hue. This dress shows how scary this reality can be when your client's case, life, company, and/or money is on the line.

Well guess what – here's a photo of *the dress* in a different light:

It's pretty clear now, isn't it, that the dress really is blue and black. How can there be any debate?

What is this photo to the right? Is it actual evidence of the color of the dress above, the one the whole world is consumed with? **No, it is not.**

What we have here in the photo to the right is demonstrative evidence. We are using it to illustrate that a similar dress, from the same company, designed in the same way as our dress-at-issue, but photographed differently, shows our dress's actual colors. Here, it's the only "proof" we'll get, and this shows the critical impact demonstrative evidence (litigation graphics, scale models, animations, etc.) can have on an audience you're trying to persuade.

Whether this is real evidence or demonstrative evidence **matters not** to jurors according to the top jury researcher in the country (Dr. Laurie Kuslansky). Jurors simply don't distinguish between actual evidence and what you show in litigation graphics to demonstrate your points — it's all just "evidence" to them.

Are you now convinced that the real dress is blue and black? I am (however, I just looked at the real dress photo one more time and it looks blue and gold to me again).

Could Surprise Be One of Your Best Visual Persuasion Tools?

by: **Kenneth J. Lopez**, J.D., Founder/CEO.



I notice something about audiences in the PowerPoint presentation era. They seem to get easily disengaged part of the way into a presentation. This tendency is especially problematic in a courtroom setting since judge and juror visual attention is critical for courtroom persuasion.

We've all seen this before whether at trial or elsewhere. An audience member will start out sitting up straight and smiling, and then, after some time passes, they are looking at you, but you know there's some other unrelated processing going on behind the stare (i.e. family issues, work challenges or what's for lunch). This behavior occurs in all types of presentations whether a **trial presentation**, a **board meeting presentation** or a **sales presentation**.

To cope with drifting off, consultants have long encouraged presenters to put their important material at the beginning and at the end of presentations when audience attention is at its highest. That suggestion has always bothered me, since at trial, we really need our jurors to stay with us the whole time. But how can this be achieved?

I've noticed a peppering of articles and research on the topic of surprise over the years.

Some researchers connect surprise with attention *and* persuasion. It's common sense that surprise would create attention, but it's less obvious how visual surprise would support persuasion. Let's look at some examples.

I wrote in 2012 about a study involving font choice. The study concluded that by choosing a hard-to-read font, one could force an audience member to stop, pay attention, read carefully what was written and overcome a natural human behavior called confirmation bias. Confirmation bias is the tendency of people to make up their mind about something, such as about a case during opening statements, and then only really listen to subsequently provided information that supports their predetermined conclusion. Choosing a difficult-to-read font is a form of surprise that forces the viewer to drift back in after drifting off, but how far can we take that?

I have long encouraged our clients to mix their media throughout their trial presentations. For example, use trial boards, then switch to PowerPoint litigation graphics, then play video depositions for the jury, then use a scale model in court, and then tell a story etc. It's all just another form of surprise, and anecdotally at least, I can tell you it keeps an audience engaged when you use these methods.

A criminal defense lawyer has written about using surprise and humor to force jurors to think more deeply (less reptilian) about a case. Fellow jury consultants have described how jurors can be encouraged to remember something with surprise and how disrupting expectations may yield better results. There have also been some interesting studies performed on this topic.

Some well-known and well-studied psychological phenomenon also support the use of surprise, particularly visual surprise, in a courtroom context to maximize persuasion. The doctrine of just noticeable difference is a good and simple rule to be aware of. Essentially, one should be sure to introduce visual differences that others will notice, if one is hoping to grab attention. Further, the Hawthorne Effect reminds us that changing anything significant will produce change, and ideally the change we want is for people to pay close attention.

Few studies have discussed the topic of visual surprise as a persuasion device, but I think there is enough closely-related science and enough anecdotal evidence to support employing techniques like:

- On your slides, don't just keep your title bar at the top. Move it to unexpected locations when you want to grab attention. Use a title bar on some slides and not on others.
- Change your fonts throughout a presentation. Your designers won't love this, but remind them that the most beautiful design is the one that delivers results, not the prettiest.
- Change your background colors and template entirely during the same presentation.
- Use color coding schemes to signal topic changes.

- On your slides, don't just show text slide after text slide. Instead, mix it up with charts, photographs and more.
- Mix your presentation media as discussed above.
- **Use silence** creatively to grab attention.
- **Tell stories.** Tell visual stories.
- Change where you are standing in the room.
- Remember the opposite is true too. If you are hiding bad information, put it in clear graphics that look similar to recently presented slides. It **is** possible to use visual boredom intentionally for a courtroom advantage.

12 Ways to SUCCESSFULLY Combine Oral and Visual Presentations

by: **Kenneth J. Lopez**, J.D., Founder/CEO.



A lot of litigators express confusion about how best to use litigation graphics. Top litigators are asking smart questions like:

- Should I pause to let a jury take in a graphic before speaking?
- Should I turn off my presentation while I am speaking?
- How much text should I put on a slide?
- How much of my slide should I read?
- And, what's all this negative talk about bullet points (especially when the author of this very article uses bullet points to talk badly about bullet points)?

In many cases, it is litigation graphics consultants who are to blame for this general state of confusion. For decades, litigation graphics consultants have been telling litigators that combining oral and visual messages will increase judge and jury information-retention and understanding. That's correct, but most litigators have never been taught *how* to combine

the two exactly, and getting good results depends entirely on the *how*.

To drive the home the need to use courtroom visuals, litigation graphics consultants have used science to emphasize their message. Most of us have heard of or talked about the much-cited Weiss-McGrath study. Among other things, it is reported to conclude that combining oral and visual messages will result in a 650% increase in people's retention of information.

So, what have litigators done in the face of all of these confusing messages? They listened and they adapted to the changing times.

Litigators started using graphics in earnest over the past twenty years. **Printed trial boards** were used at first, and then **PowerPoint litigation graphics** arrived in the mid-2000's. Despite these efforts to improve courtroom communications, I fear that many times the way oral and visual presentations are being combined is doing more harm than good.

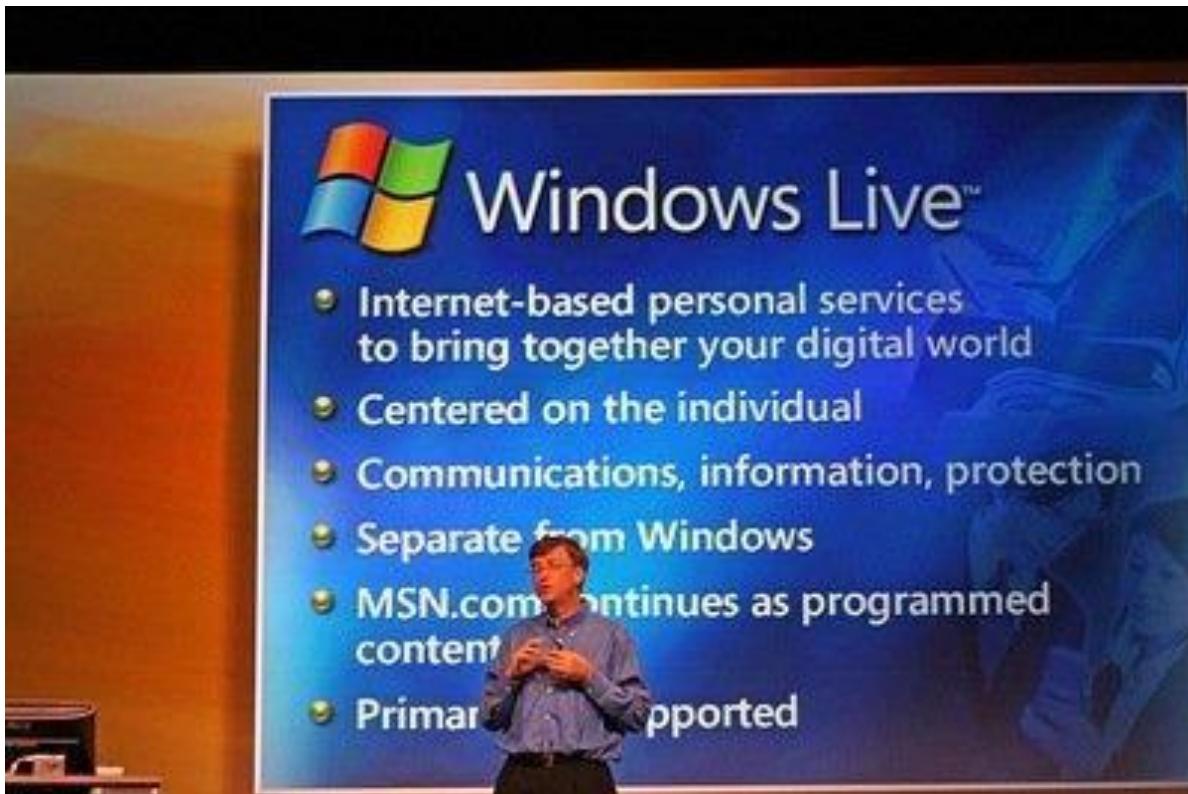
Why? Well, I believe three key things have gone awfully wrong:

1. Over the last 20 years, very few litigators received guidance from litigation graphics consultants about what works when combining graphics and oral communications.
2. Without real guidance, litigators made an understandable mistake by using litigation graphics as a means to read bullet point filled slides to jurors.
3. As for the science, despite **thousands of citations to it**, there never was a Weiss-McGrath study. Still cited by many trial graphics firms as their *Raison d'etre*, this report was recently proven to never exist **by an diligent law librarian [p27-30 of this pdf]**. Fortunately, the science supporting the use of litigation graphics turns out to be better than what this mythological study reported, and I'll describe it below. The fact that this study never existed just underscores the confusion that both litigation graphics consultants and litigators have suffered through these past 20 years.

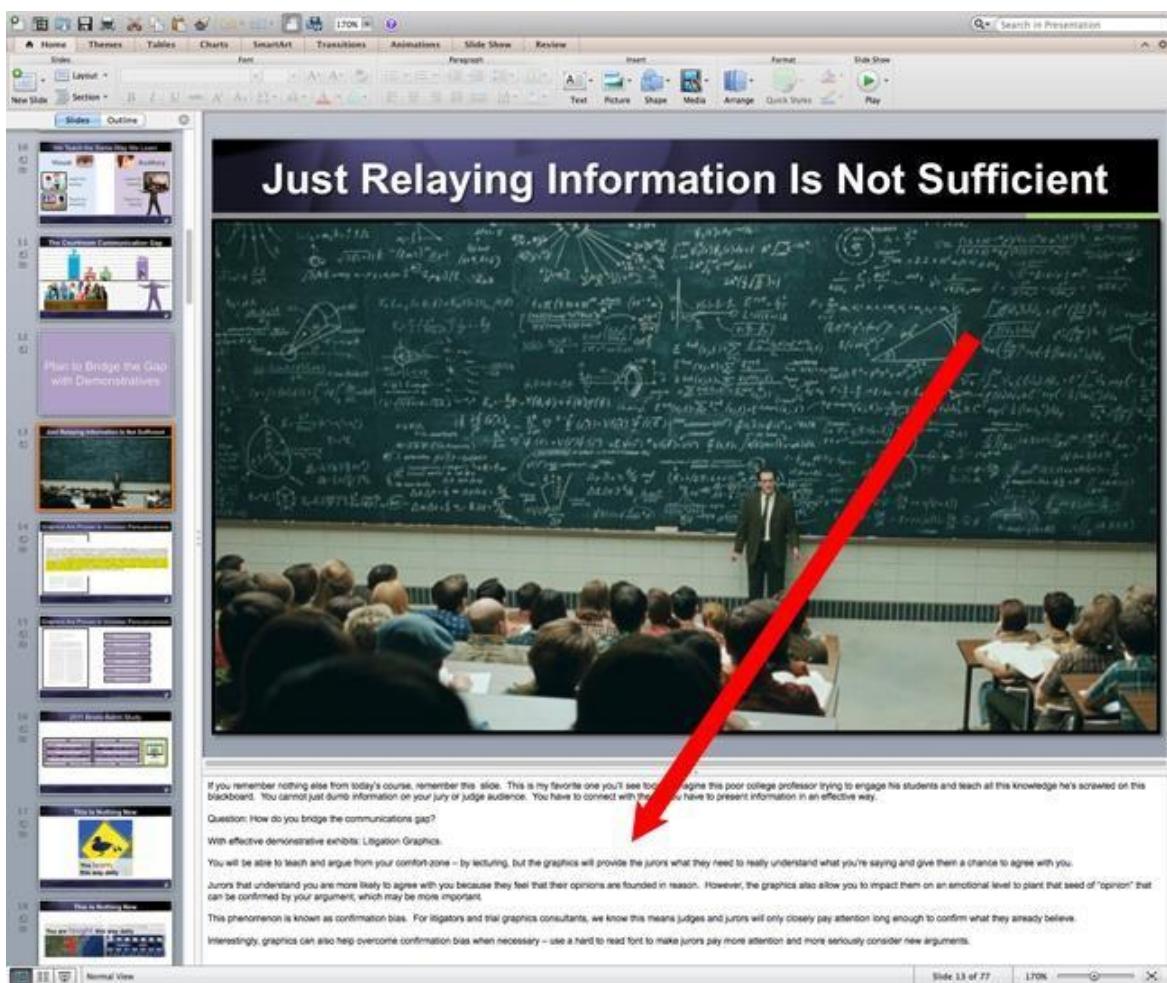
So, I think we find ourselves in a time where litigators are trying hard to figure out what works best when using visual evidence, and litigation graphics consultants are not doing enough to help them. My hope is to remedy this problem by describing what we modern litigation graphics consultants mean when we promise that you will get better results if you *do* combine oral and visual presentations - the right way.

Here are 11 ways you should combine your spoken presentation and your visual presentation to achieve maximum persuasion:

1. **Forget about bullet points in the way we've come to expect them (like the slide below).** Yes, at A2L, we talk about bullets every third article or so, and for good reason. If you read your bullets (and you're likely to do so if you use them) you are almost certainly worse off than if you had not used litigation graphics at all. [See these 11 A2L articles about bullet points for more.](#) This applies only to presentations, **not** written materials where bullet points can be quite valuable.



2. **Use speaker notes.** Whether you simply print this information out or you use a dual screen set-up when you project your slides, having your notes available within PowerPoint is simple. Simply place them in this area shown below, and you will be able to print these notes next to your slides or print them alone. Either way, this will help you avoid putting everything you want to say on your slide.



Just Relaying Information Is Not Sufficient

If you remember nothing else from today's course, remember this slide. This is my favorite one you'll see today. Imagine this poor college professor trying to engage his students and teach all this knowledge he's scrawled on this chalkboard. You cannot just dump information on your jury or judge audience. You have to connect with them and engage them. You have to present information in an effective way.

Question: How do you bridge the communications gap?

With effective demonstrative exhibits: Litigation Graphics.

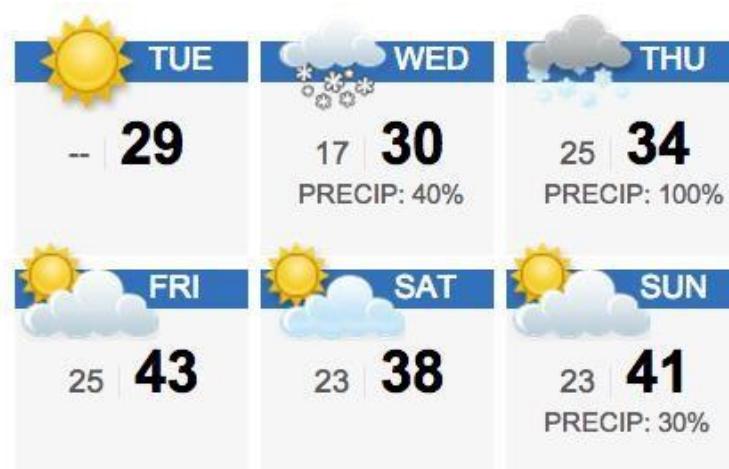
You will be able to teach and argue from your comfort-zone – by lecturing, but the graphics will provide the jurors what they need to really understand what you're saying and give them a chance to agree with you.

Jurors that understand you are more likely to agree with you because they feel that their opinions are founded in reason. However, the graphics also allow you to impact them on an emotional level to plant that seed of "opinion" that can be confirmed by your argument, which may be more important.

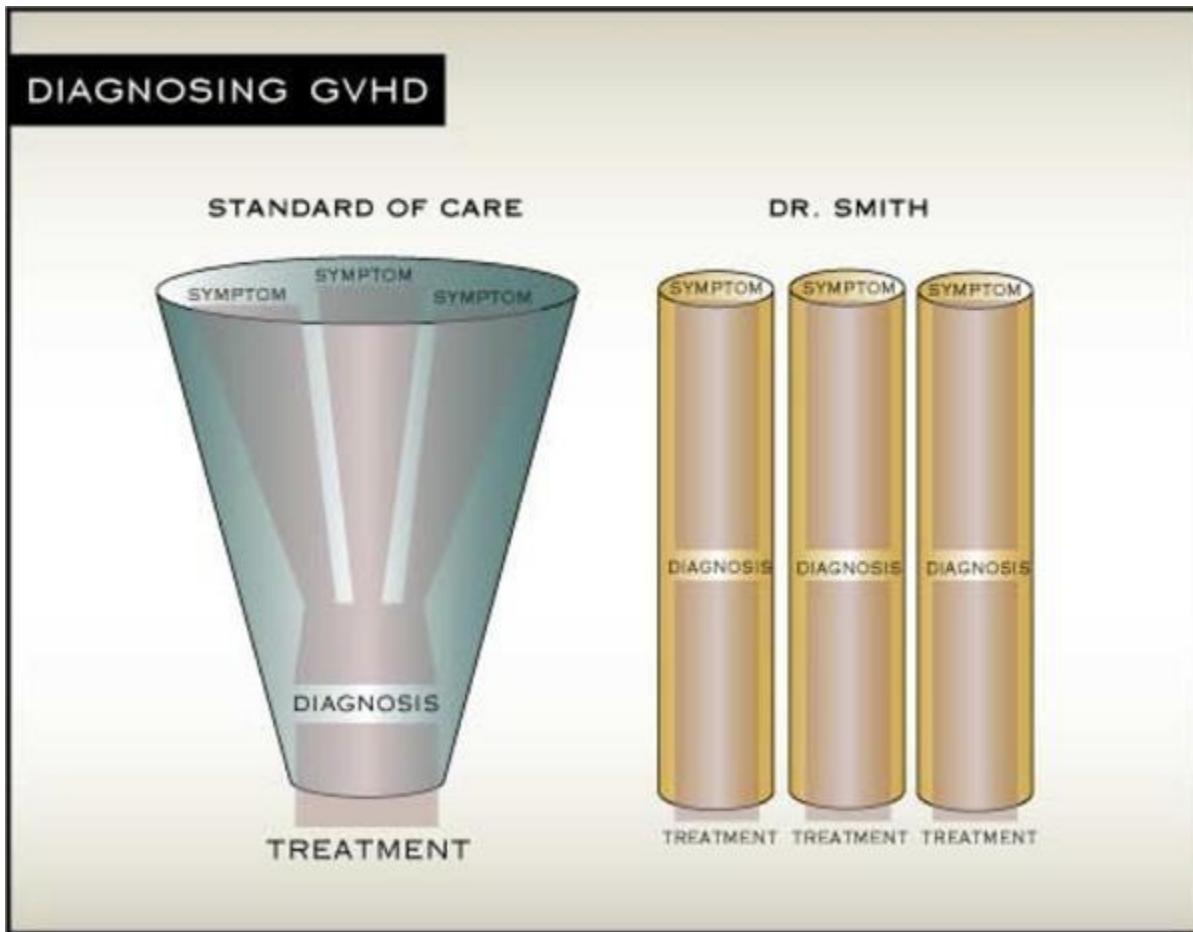
This phenomenon is known as confirmation bias. For litigators and trial graphics consultants, we know this means judges and jurors will only closely pay attention long enough to confirm what they already believe.

Interestingly, graphics can also help overcome confirmation bias when necessary – use a hard to read font to make jurors pay more attention and more seriously consider new arguments.

3. **Never duplicate your spoken message on screen.** Instead of reading your slides, plan to have some of your message spoken have some of it be visual. Try to think of yourself as a popular on-air meteorologist. While the weather forecast is easily conveyed with a simple graphic like the one below, it helps to hear additional details, story, and meaning from a person. It is a much more memorable experience to look at this chart while hearing someone say, "Wednesday's snowstorm will be crippling for parts of the DC region."



4. **Create some graphics that you can speak to.** It's okay - indeed it is possibly better - if you have a graphic that needs some explaining. It will give you something important to say and enhance your message overall. For example, this circa 1997 litigation graphic below does not stand on its own since you really cannot tell what it means. However, if you explained, using this chart, that the standard of care requires a differential diagnosis (i.e. narrow the cause of several symptoms to a specific disease whenever possible) and Dr. Smith instead diagnosed and treated nine separate problems, you get a clear and memorable picture.



5. **Use the B-Key.** Don't leave up or show a slide that is unrelated to what you

6. are saying unless that is an intentional tactic used to distract from what you are saying. The b-key displays a black screen when pressed and returns you to your presentation when pressed again. If you think of a news anchor for a moment, wouldn't it look strange if Brian Williams was talking about the Winter Olympics while there was a video playing of a hurricane over his shoulder? Of course it would. Use



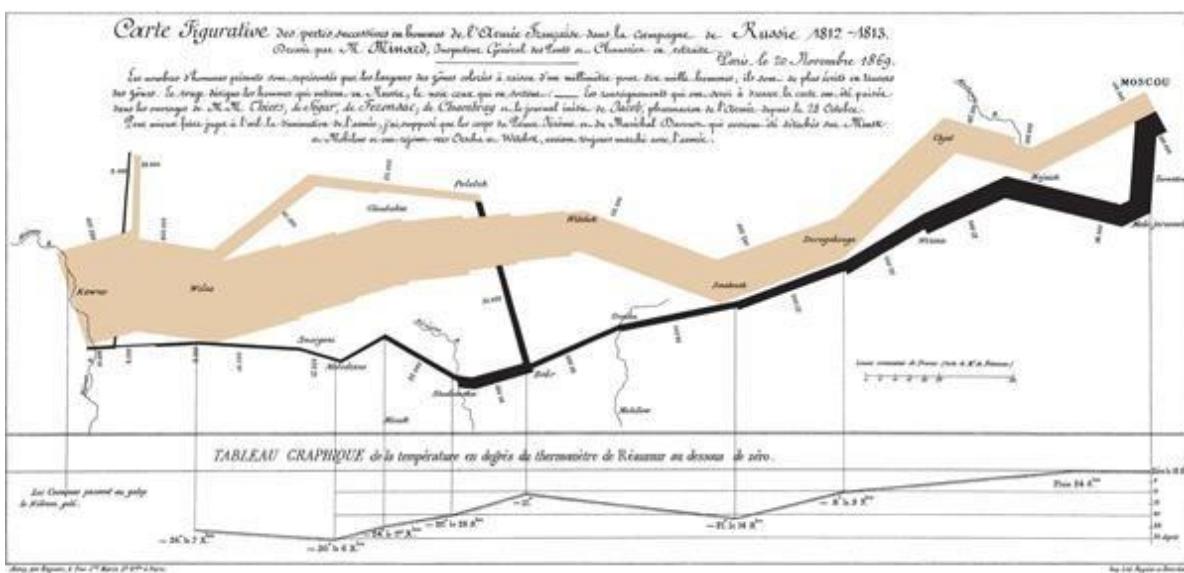
the b-key to subtly tell your judge and jury to return their attention to what you are saying, not what you are showing.

7. You don't always need to be speaking, but you probably need to be always showing something. A recent study demonstrated that an **immersive style of trial graphics presentation** will yield the best results. The results of this study suggest that you should always be showing a visual when you can.

8. Pause. When you bring up a new graphic, let your silence encourage the jury to look at your litigation graphics and soak it in.

9. Subscribe to this blog. This is not (only) a self-serving pitch, I really mean it. If you are in litigation, there are only a couple of blogs that cover this information with real authority. If you are watching what we are publishing, you will stay ahead of others around you. About 3,800 of your peers **subscribe** already.

10. One concept per slide. Lots of people talk about the graphic below and how it is a **great example of effective information design**. It is beautiful, but it would make a terrible demonstrative exhibit at trial. Why? Because there is way too much information shown on a single graphic. At trial, keep it simple - one concept per slide. If you have to use a chart like this one, build it up over a number of slides and then display it as a printed trial board.



11. Minimize text. In general, never use less than 28 point font size in PowerPoint, and you will be in good shape. This rule will force you to limit the amount of text that you use, and will keep your presentation legible at the same time. You don't want to try to mimic a **Steve Jobs iPhone launch** exactly, but you want to limit your text as much as possible.

12. Keep up with the science. Academics are turning their attention how one best persuades with graphics. In 2012, one of the most important studies to date was released. It showed specifically that the use of PowerPoint increases persuasiveness. Part of the

abstract is shown below. You'll find this article helpful too: 6 *Studies That Support Litigation Graphics in Courtroom Presentations*.

Graphics Are Proven to Increase Persuasiveness

Summary: Two studies explored the effects of lawyers' use of PowerPoint on liability judgments in a case involving statistical evidence. Participants (Study 1, $N = 192$; Study 2A, $N = 180$; Study 2B, $N = 189$) watched videotaped opening statements for plaintiffs and defendant. In general, defendant's responsibility was judged to be greater when plaintiffs used PowerPoint slides than when they did not and less when defendant used PowerPoint slides than when it did not. Furthermore, PowerPoint's impact was greatest when its use was unequal. PowerPoint enhanced persuasion partly through central and partly through peripheral processing. In general, each party's use of PowerPoint increased participants' recall of that party's evidence, which in turn increased defendant's judged responsibility (when plaintiffs used PowerPoint) or reduced it (when defendants used PowerPoint), indicative of central processing. PowerPoint also functioned as a peripheral cue, influencing participants' judgments of defendant's responsibility by affecting their perceptions of the respective attorneys. Copyright © 2012 John Wiley & Sons, Ltd.

Source: Applied Cognitive Psychology 27: 235-246 (December 6, 2012)



13. **Practice, practice, practice.** Don't spend time and money developing a great argument and great litigation graphics only to fail to practice combining the two. We advocate a 30:1 practice to performance ratio.

Combining oral and visual messages is the best way to communicate with your jury. This is based on commonsense, experience and good science. Many lawyers have never been taught the right way to do it, and I hope this article has been a help. I would welcome [hearing from anyone interested in learning more](#) or talking about how this applies to a specific trial presentation challenge.

16 PowerPoint Litigation Graphics You Won't Believe Are PowerPoint

by: Kenneth J. Lopez, J.D., Founder/CEO.

9/28/1989	Braniff International
7/19/1989	Air Kentucky
3/14/1989	Big Sky Airlines
3/9/1989	Eastern Air Lines
9/27/1988	Southern Jersey Airways
9/14/1988	Qwest Air
8/11/1988	Princeton Air Link
6/20/1988	Virgin Island Seaplane
5/25/1988	Pocono Airlines
5/6/1988	Caribbean Express
3/4/1988	Exec Express
1/20/1988	Mid Pacific Airlines
1/15/1988	Air Virginia
1/14/1988	Air New Orleans
1/5/1988	Sun Coast Airlines

Litigators **do not** need to know *how* to create advanced PowerPoint litigation graphics. However, litigators *do* need to understand what a skilled artist is capable of producing using the program. Most will be surprised to learn what's possible, and even veteran users of PowerPoint will think there's an element of magic in some of the presentations shared in this article.

As a **litigation graphics consultant** who has been using PowerPoint since the 1990s, even I am amazed by the litigation graphics some artists are able to create using PowerPoint. Using real artistic skill combined with PowerPoint's built-in features unleashes impressive creative potential. What used to require 2D and even 3D animation just five years ago can now often be produced within PowerPoint faster and with a fraction of the investment that used to be required. Then, best of all, everything created is available for a litigator or their **trial technician** to present right from PowerPoint without any additional software or fancy hardware. In many cases, it can even be presented right from an iPad.

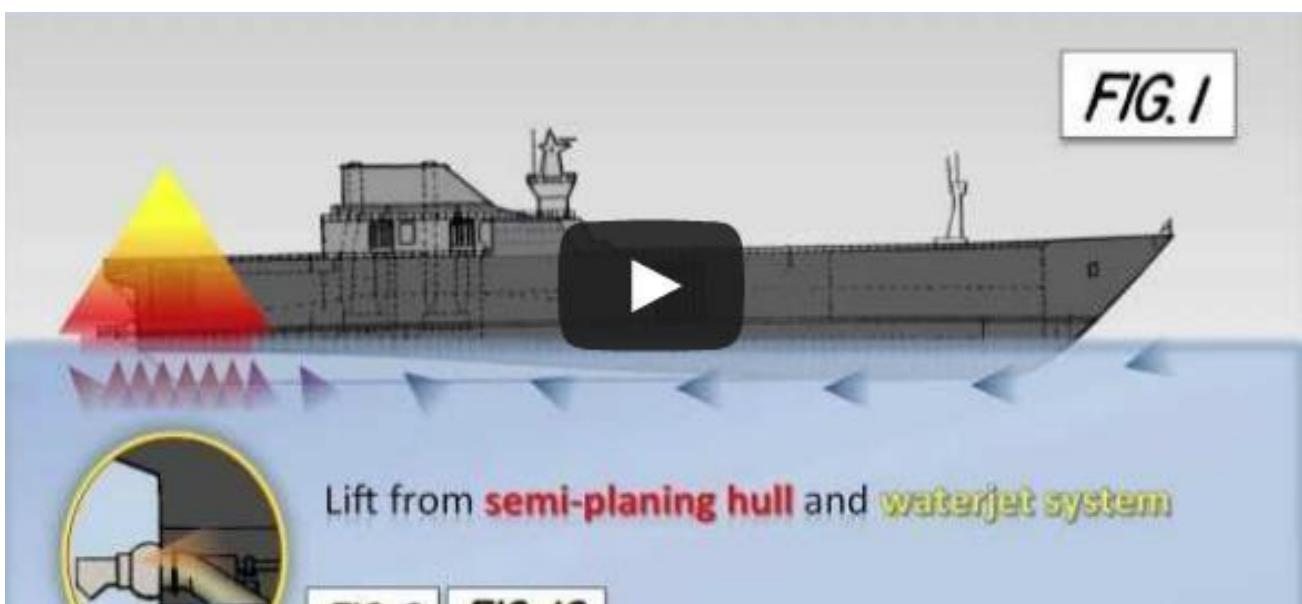
Too often, people view PowerPoint as a program that helps someone put their speaking outline, usually in bullet-point form, in visual form on a series of slides. We have long counseled that the **use of bullet point riddled slides hurts your trial presentation**, especially when one reads bullet points. Fortunately, most litigators are changing with the times and paying attention to the **good science that shuns the use of bullets**.

We have written before about **combining illustration with PowerPoint animation** to achieve

great results and the **four types of animation one typically sees at trial**. The purpose of this article is to help you understand how far you can stretch PowerPoint. It's not the right tool for every situation, however when used the right way and in the right hands, it is a powerful weapon of advocacy.

Below are 16 PowerPoint litigation graphics presentations (all converted into movies for easy online viewing) that most will be surprised to learn were created in PowerPoint by artists at A2L. We'd certainly welcome questions about how we created these graphics, and we would absolutely love to **hear from artists who can do this kind of work well**.

1. This PowerPoint litigation graphic prepared for a recent antitrust trial is really a timeline in an unusual format. To emphasize how difficult it is to run an airline in the United States, a long list of bankruptcies is set to scroll like movie credits in PowerPoint. Interested in more timeline examples, [download our timeline book](#) (opens in new window).
2. This PowerPoint litigation graphic was used by an expert in a patent case to explain how the design of a ship's hull affected its performance. Interested in patent litigation graphics, [download our patent litigation toolkit for litigators](#) (opens in new window).



3. This clever PowerPoint makes good use of motion path animation and illustration to explain video playback patented technology. The use of "tags" helps explain the concept of keyframing in video encoding and playback in a jury-friendly way.

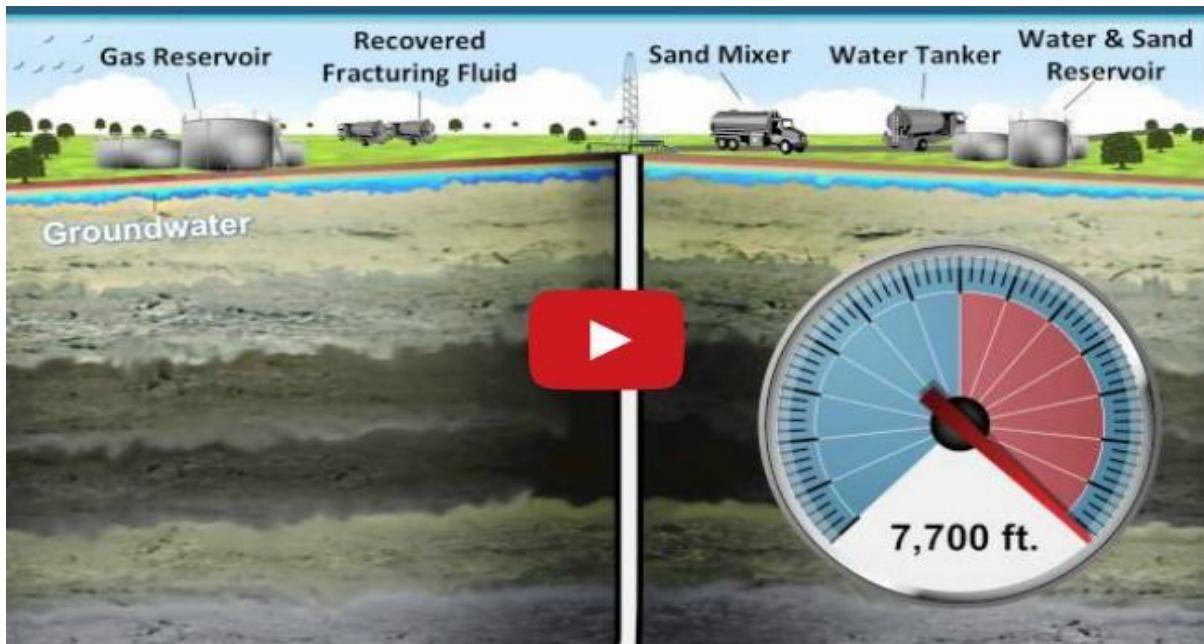


4. PowerPoint can even be used to show deposition clips. If you have more than a handful of deposition clips, you would probably want to use [Trial Director](#) to show them, but for a limited number or a group of short clips, PowerPoint does a good job.



Q: Mr. Trosten, is it fair to say that as it relates to your work at Refco . . . **do you consider yourself a skilled liar?**

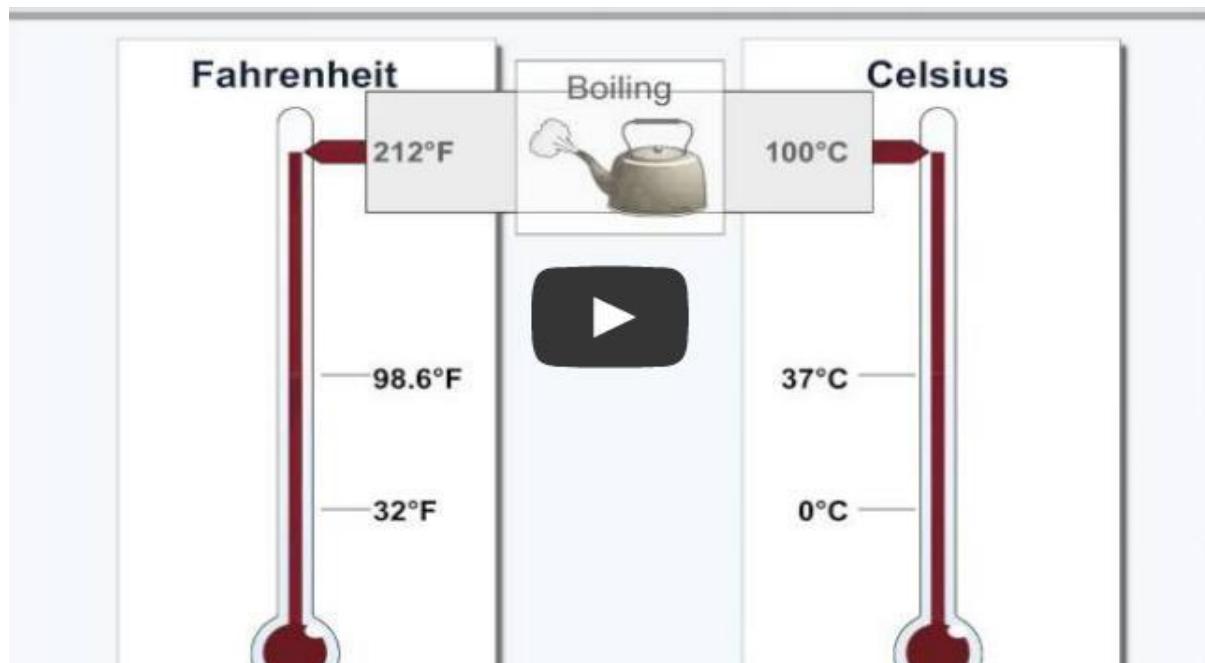
5. This A2L PowerPoint litigation graphic, explaining how hydraulic fracturing (aka fracking) works, has been viewed more than 180,000 times on [YouTube](#). The use of dials and animation of the drill head are not what you would normally expect from PowerPoint (link set to start video at 1:27). The voiceover audio is embedded into the PowerPoint.



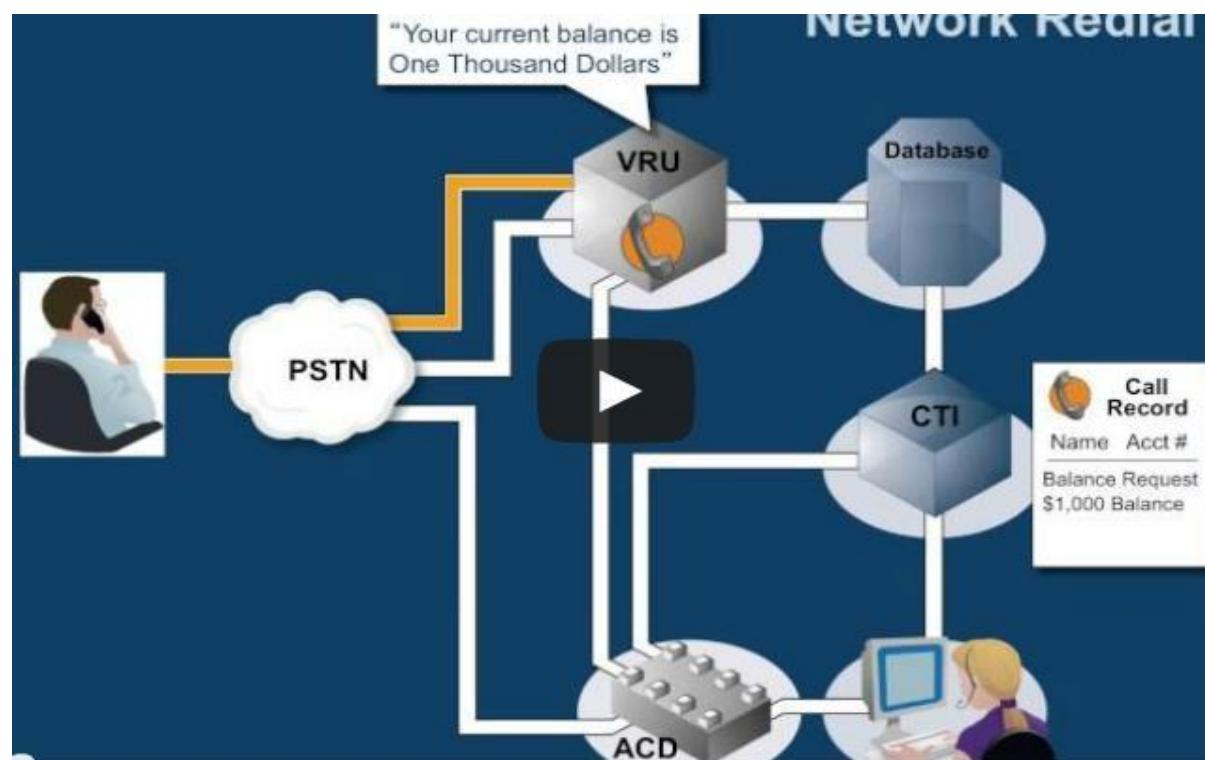
6. This simple traffic cop animation explains the roll of an operating system in an easy-to-understand format. By using illustrations combined with animation in a PowerPoint litigation graphic where small parts are varied, an animated or cartoon effect is achieved within PowerPoint.



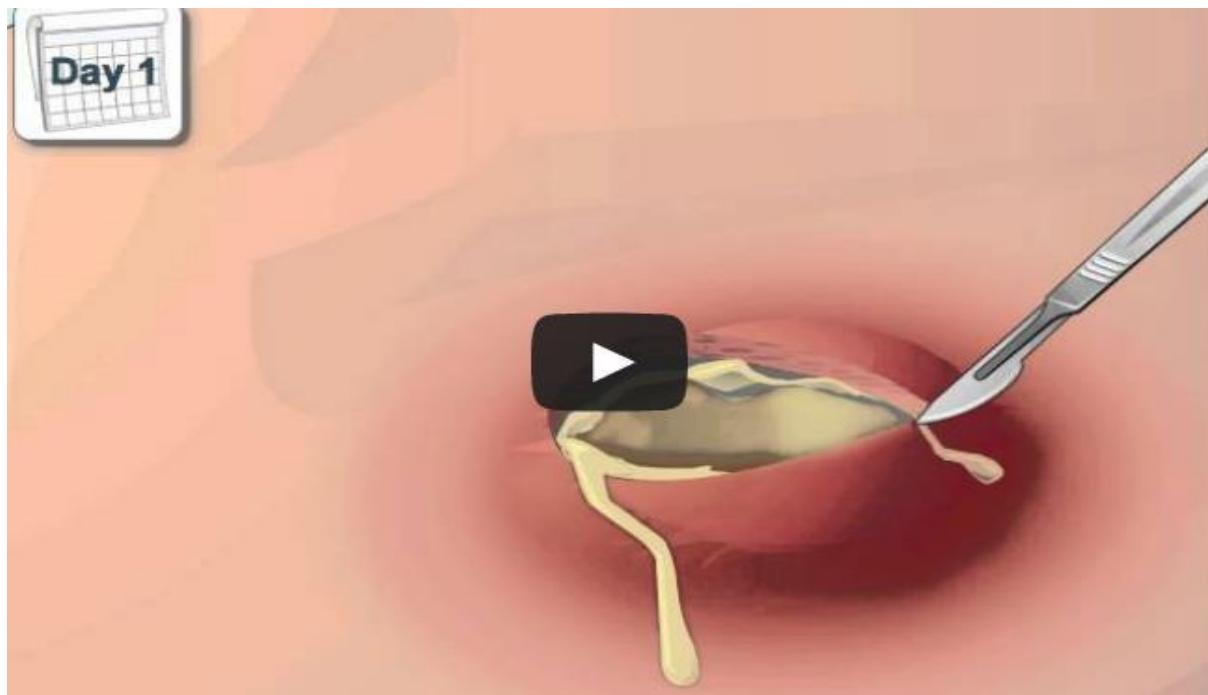
7. In a very simple way, this chart uses PowerPoint to show how Fahrenheit and Celsius scales compare to one another. Like many of the examples in this article, it's surprising that the graphic was created in PowerPoint.



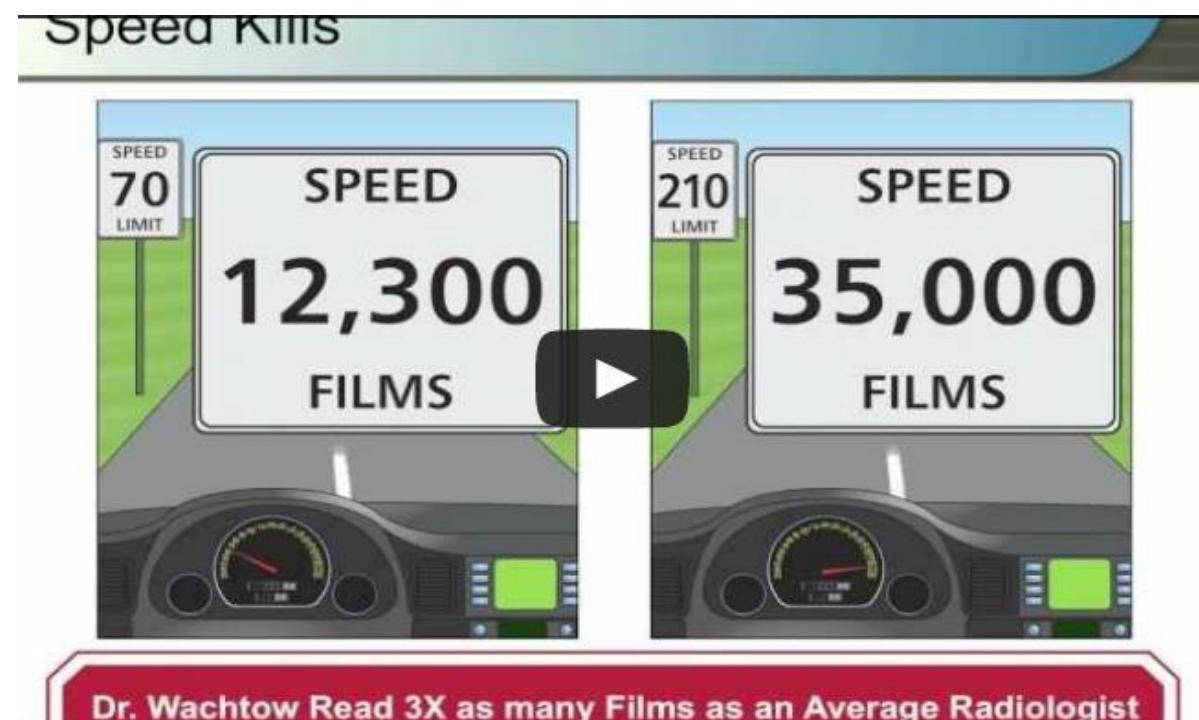
8. This chart shows how a phone dialing system works and is designed for a judge's viewing in a claim construction setting rather than jury viewing during trial. Again, it is animated and presented entirely in PowerPoint.



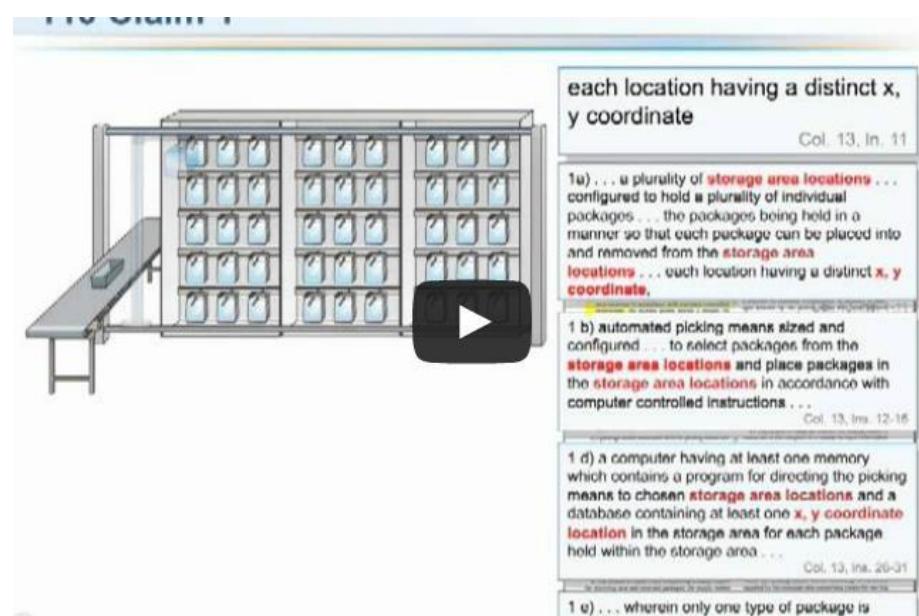
9. Even a surgical procedure can be shown using a combination of illustration and PowerPoint animation techniques. Such work can make courtroom animation economically feasible in even small cases.



10. Here, to help demonstrate that a doctor was reading films to quickly to maintain an appropriate standard of care, an analogy to speeding is created in PowerPoint.



11. For a claim construction hearing, this PowerPoint was created to show how a drug delivery system works in a hospital environment. Claim language is shown in conjunction with the PowerPoint litigation graphic to give it context and meaning. I think it is a smart use of animated graphics juxtaposed with claim language.



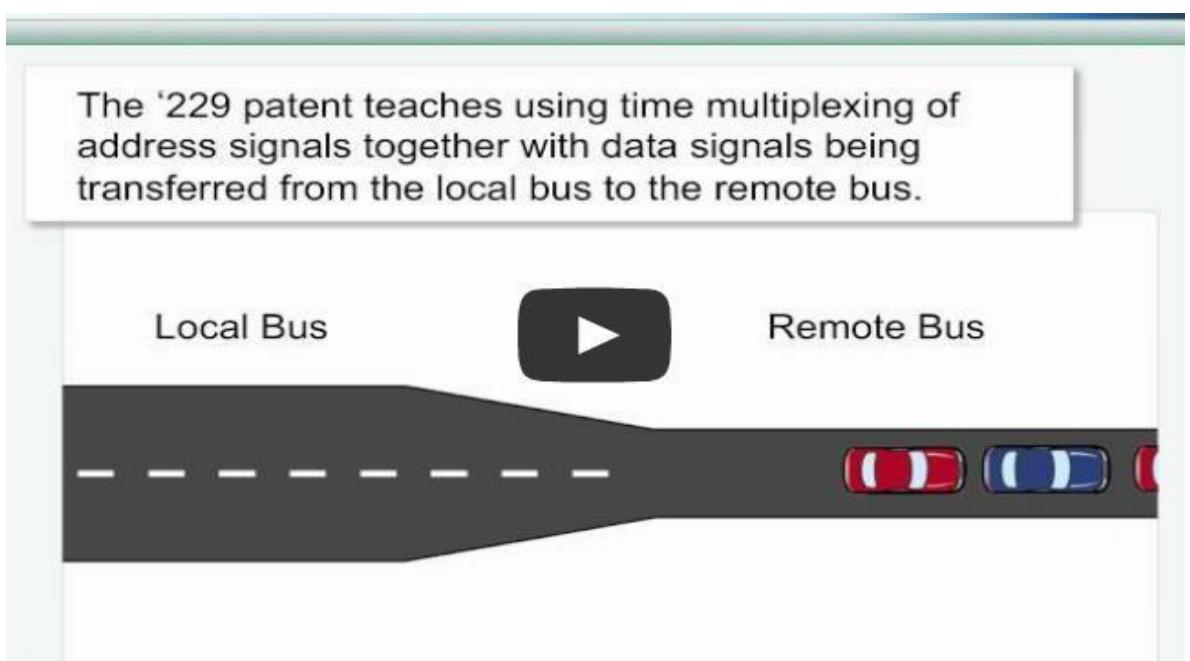
12. Here, the removal of a nuclear power plant reactor pressure vessel is shown. By creating illustrations that are shown in quick succession, the effect of animation is achieved in PowerPoint without having to go through the expense and complications of creating an animation.



13. Using PowerPoint's native interactive features, one can create hot-spots on a graphic that show a document or another image. This means that images do not need to be shown in linear order. This becomes useful when one wants to use a timeline built in PowerPoint and still have the flexibility to jump around to other documents. Interested in more timeline examples, [download our timeline book](#) (opens in new window).



14. Explaining complicated patent terms with PowerPoint litigation graphics becomes much easier when coupled with a straight-forward analogy like the one shown here. Simply a local bus and remote bus (computer communication systems that move data between components) bear similarities to traffic patterns that are easy for a jury to understand. Interested in patent litigation graphics, [download our patent litigation toolkit for litigators](#) (opens in new window).



15. Making heavy use of illustration, this PowerPoint serves as a timeline that explains how a worker was electrocuted on a job site and went undiscovered for some time.



16. Finally, here is an example of how one might use the interactive features of PowerPoint to tell a complicated story in a mortgage-backed securities case. The user is free to click on any of the state icons to view developments in other locations in any order they choose.



The Loan

Date: April 20, 2006

Purpose: Acquisition and conversion of new apartment buildings into condos

Amount: \$23,000,000 approx.
(M&I participate \$23 MM)

Location: Orlando, FL

Glasswood Grande

Using PowerPoint litigation graphics will solve many trial challenges, however one needs to know when to use PowerPoint, **Flash**, **a physical model**, **a trial board** or a **more sophisticated 3D animation program**. To make that judgment, ask your litigation graphics consultants or contact A2L.

[New Webinar] 5 Ways to Maximize Persuasion During Opening Statements

by: [Kenneth J. Lopez](#), J.D., Founder/CEO.

5 Ways to Maximize Persuasion During Opening Statements



[Click to Watch The Free Webinar Now](#)

If you can win the battle of opening statements, you'll likely win your trial. Up to eighty-percent of jurors will make up their minds about your case during opening statements. In this webinar you'll learn the top-five ways to maximize persuasiveness during opening statements.

From how to tell compelling stories to visually supporting your key arguments, this one-hour will reveal the best secrets from courtroom persuasion experts. Ryan H. Flax, Esq., A2L's Managing Director of Litigation Consulting is an accomplished litigator who helps trial teams perfect their trial story and trial presentation using the latest persuasion science.

Even if you can't make it to the live event, you'll receive access to the recorded version just for [registering](#).

WEBINAR TOPICS:

1. Why and how to frame your case as a story
2. What NOT to do when introducing your case to jurors
3. Why and how to support your opening statement with images and graphics
4. Pitfalls and the dangers of poor visuals

Here are the details of the free webinar:

What: 5 Ways to Maximize Persuasion During Opening Statements

When: Tuesday, March 24, 2015 at 1:30pm ET **How long:** 45 minutes + 15 minute Q&A

Where: Online, once registered you will receive a personal login link

How much: Free

Why: Understand how to best persuade fact-finders during opening statements.

Who: Led by veteran litigator, Ryan H. Flax, Esq, A2L Consulting's Managing Director of Litigation Consulting.

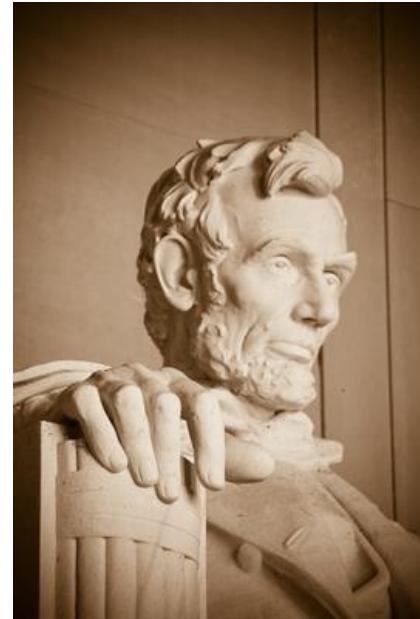
How: [Click here](#) or on the button below to register for the complimentary webinar.

Whether you are in-house counsel, outside counsel, or litigation support, this 45-minute webinar will prove valuable and reveal secrets learned by one of the world's top persuasion experts.

7 Ways to Draft a Better Opening Statement

For any trial lawyer, writing an opening or **closing statement** is one of the best parts of a trial. It lets us use our writing skills, speaking skills, and persuasion skills like no other moment of trial. I happen to believe that the **opening statement is the single most important part of a trial**.

Blow the opening by showing documents not yet in evidence, reading your opening from a script, misusing your time, not **telling a story** -- and you put yourself at a severe disadvantage from the outset. Nail the opening and you are doing more than just starting off on the right foot. Some astute trial observers believe that **80% of cases are won or lost in opening**.



Sitting down and drafting an opening, especially one of more than an hour's length, can be especially daunting. Fortunately, the great speakers of today and of the past, as well as persuasion theorists, have developed practical ideas that can be applied to the drafting of an opening statement.

One technique that should be avoided, though, is simply sitting down to write your opening in Microsoft Word. Like setting off on a hike without a good plan, this technique will usually end up leaving you feeling lost.

Instead, here are seven approaches to drafting an opening statement:

1. **Go old school.** It is said that **Abraham Lincoln kept notes in his hat** as a technique for writing speeches. Lincoln, of course, wasn't able to resort to a smartphone, but you are. Today, leaving snippets in a notepad application is an excellent way to build up an opening statement. Each time a great idea comes to you, you simply store it in the same app, and if you use iOS devices, this ends up getting synched across your iPhone, iPad, laptop and desktop instantly.
2. **Use mind mapping techniques.** We've written about mind mapping before, and we offer it as a service to **help trial teams organize their thoughts around an opening or the overall case strategy**. Mind mapping describes the very useful and sensible process of making large outlines that are usually printed poster size and tapped up on the first chair litigator's wall.
3. **Follow the Post-It approach.** Although I tend to prefer the use of mind mapping, this

is still a favorite technique of mine. It works as follows: First, use a pad of Post-Its to write down all your thoughts about an opening statement, one thought per Post-It. Second, put them all up on a wall. Third, put related concepts together, using no more than five or six groups. Fourth, title those groups. These will be your chapter headings. Fifth, put the Post-Its in order under the chapter headers, and now you have a well organized speech.

4. **Use an integrated graphics approach in your notes.** Using Microsoft Word, speakers' notes in PowerPoint, or a mind mapping program like [Mind Manager](#) (the one we use), prepare your slides so that they are laid out next to your text. This technique can be seen in [video #9](#) in our recent article on closing statements.

5. **Join Toastmasters.** One problem most litigators have is that they do not have enough time to practice their speeches. Some advocate practicing in unexpected places such as the car, and doing so in small segments. One easy place to practice in a structured way is at a [Toastmasters meeting](#).

6. **Memorize your opening.** My favorite technique for memorizing a speech is to use a spatial technique. Since I remember my childhood home very well, I make sure to associate elements of my speech with places in my house, starting in the foyer, moving to the living room, sitting on the sofa, and so on.

7. **Test your work with a mock jury or mock judge panel.** There is no substitute for presenting a case in front of [mock juries or judges](#). You will likely prepare earlier than you would have, and the feedback from the mock jurors or judges will guide what to include in your opening statement at trial.

10 Web Videos Our Jury Consultants Say All Litigators Must See

As litigation consultants, jury consultants, trial technology consultants and litigation graphics consultants, we have the opportunity to share our decades of experience in over 10,000 cases, working with litigators from all major law firms, with our litigation clients every day. Clearly, this is a valuable service, and I believe great litigators become better litigators for having worked with our firm.

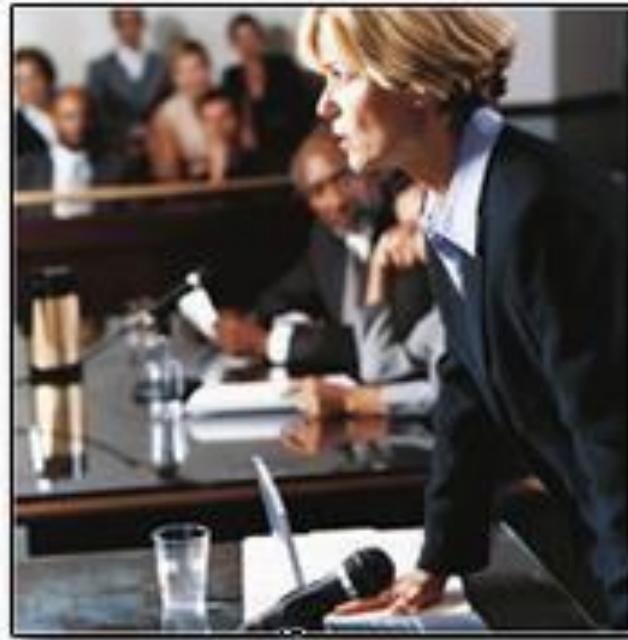
However, I also believe that litigators can learn a lot about trying cases, just as our jury consultants do, by watching other litigators. Unfortunately for most lawyers, especially those at large law firms, having the opportunity to watch other litigators try cases is actually quite rare.

Even a large law firm has relatively few cases that actually go to trial, and client demands do not allow litigators the ability to watch a case live from beginning to end simply for the professional development opportunity. Since few courtrooms record trials on video, how is a litigator to keep improving their skill set?

For most litigators looking to add to their experience, [CLE programs like those at NITA](#), pro bono trial opportunities and mock trials run by jury consultants have historically helped fill the training void. However, one place where many of us go to learn and improve skills outside the courtroom, a place where we might expect to learn more about litigation - YouTube, actually has very few courtroom videos. As it is in many ways, the legal industry is peculiar when it comes to [cameras in the courtroom - they're banned in federal courts](#).

Whereas one could easily go online and learn how to build a back yard pond, do the latest laparoscopic surgical technique, become a better salesperson or refinish a valuable antique; learning great litigation skills still largely requires live attendance at trial.

Fortunately, however, the times are beginning to change. Some great CLE programs, oral



arguments, trial tactics and litigator training videos are making it onto the internet. Pointing the way toward the future are companies like the **Courtroom View Network**, who are selling complete trials on DVD - what better way could there be to research the style and techniques of opposing counsel?

In the absence of that future ideal state where videos of great examples are plentiful and at arm's reach, or the click of a link, here are 10 must-see videos for litigators. Our litigation consultants and jury consultants have hand-picked these videos, as each offers helpful techniques for the modern litigation team.

1. **Looking Your Best in a Video Deposition:** Have you ever wondered how your client can come off looking better in a video deposition? As our jury consultants will attest - it turns out that the way you sit in your chair can change how credible you appear.



2. **Will Trial Technology Make You Look Too Slick?** We covered this topic in a previous article and thought this powerful post-trial jury interview deserved a second look. This rural Arkansas jury is not shy about sharing their feelings toward trial technology and litigation graphics. Thankfully, the jury consultants in this case captured their opinions.



3. **What Percentage of Jurors Decide a Case After Opening?** According to this



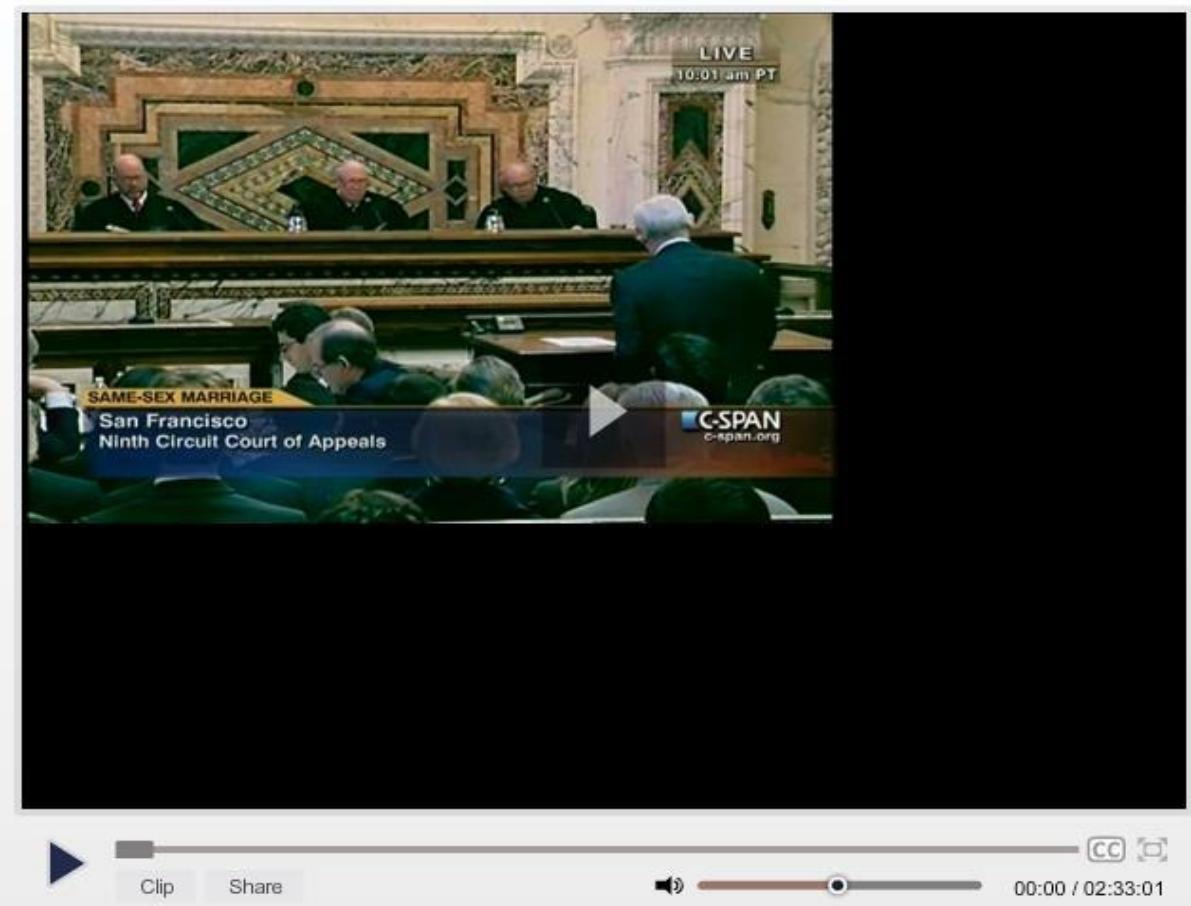
4. litigator, the number is shocking. It's consistent with the experience of our jury consultants too. You'll never look at opening the same way again.



5. **David Boies Talks About U.S. v. Microsoft:** More than 10 years have passed since this famous antitrust case. In that time, the legend that is David Boies has only grown.



6. **F. Lee Bailey on Cross Examination:** Known for a quick mind and blistering cross, these F. Lee Bailey clips offer cross exam lessons for any litigator.



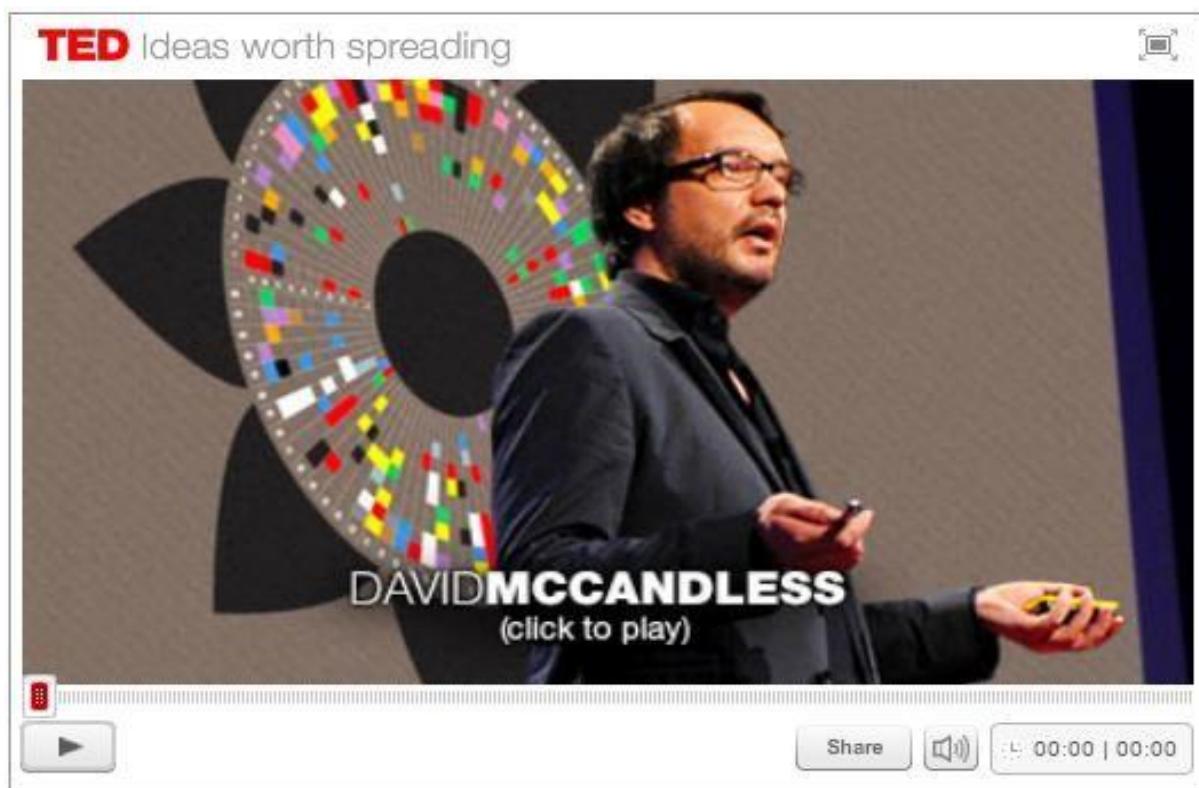
7. **Ted Olson and David Boies Deliver Oral Argument:** One of our jury consultants said this was like De Niro and Pacino appearing in the same movie. Famed litigators Ted Olson and David Boies argue Prop 8 before the court in *Perry v. Schwarzenegger*.



8. **What Should a Litigator to Do With Their Hands:** Here is a short reminder of how and when to gesture while speaking to a jury. Our jury consultants like this video because the instructor follows his own suggestions well and the tips are straightforward.



9. **What Jurors Want to See:** This video from a NITA (National Institute of Trial Advocacy) instructor is very much in alignment with the teachings of our jury consultants and our litigation graphics consultants.



10. **A TED Talk on Data Visualization:** We believe this speaker honors our profession with his message and approach. He reminds us that how we show data and what data we show will have a significant impact.



11. What Litigators Can Learn About PowerPoint from a Comedian: Don McMillan's take on what NOT to do with PowerPoint has long been a favorite of our firm. Although delivered in a comedic wrapper, these PowerPoint suggestions are especially applicable for litigators making courtroom presentations.

One day, hopefully soon, cameras will be allowed in all U.S. courts. Then, we litigation consultants, jury consultants and litigators will truly experience something special. Just imagine how much one could learn from a top 10 video list of the most effective opening statements of the last year. The practice of law would be better for it.

How To Find Helpful Information Related to Your Practice Area

by: [Kenneth J. Lopez](#), J.D., Founder/CEO.

Not every page, blog article, webinar or e-book on A2L Consulting's site is right for everyone. As the saying goes, what is everyone's favorite radio station? WII — FM, ofcourse. Otherwise known as "what's in it for me?"

With hundreds of articles, dozens of e-books and hundreds of other pages, A2L's website has over 2,500 pages of valuable content. Sometimes, finding materials that are specific to your litigation practice area or need can be a challenge with all the available options.

You can search A2L's site or even browse by topic area using a topic list in the sidebar of every blog post. In spite of this, I still hear from a lot of people who wonder whether we have experience working in their specific practice area or where they can find useful information related to their practice.

I wrote this article to highlight some very useful information organized by practice area below. I've broken down the practice areas into 14 topics that cover most of the work we do. The alphabetical list with links under each topic should prove helpful when looking for the information most relevant to you.

Antitrust: Our work in antitrust often involves making complicated economic principles make sense to judge and jury. Working with experts is essential in these cases to help them develop a coherent story.

- [Free Download: Antitrust Litigation Guide to Trial Prep and Trial Litigation E-Book Download](#)
- [Antitrust Litigation Graphics: Explaining Complex Information Simply](#)
- [Click to see articles mentioning antitrust litigation](#)

Banking, Securities & Finance: Our banking litigation work has most often included allegations of banking fraud, disputes involving CDOs or some other financial industry-collapse related litigation.

- [5 Ways the Economic Crisis Has Changed Jurors](#)
- [Click to see A2L articles mentioning banking litigation](#)
- [Click to see A2L articles mentioning securities and finance litigation](#)

Bankruptcy: Our bankruptcy work usually involves advisory disputes or the failure of a large company.

- [Click to see articles mentioning bankruptcy litigation](#)

Complex Civil Litigation: Many disputes we are involved in are contract disputes between large corporations. Goliath vs. Goliath litigation requires special care given the stakes and resources available to both sides.

- [Free Download: The Complex Civil Litigation Handbook](#)
- [Free Watch: Using PowerPoint Litigation Graphics in Complex Cases](#)
- [Free Download: Storytelling for Litigators](#)
- [Free Download: Using Litigation Graphics to Persuade in Complex Cases](#)

Construction & Architecture: Architecture one type or another construction disputes typically relate to defects in construction or leasing disputes or construction delays

- [Legal Graphics in Cases Involving Architecture](#)
- [Construction Litigation Graphics: Construction Delay or Defect](#)

Employment & Labor: Our labor work often involves allegations of discrimination or other large scale labor disputes. Increasingly wage and hour disputes are finding their way to trial.

- [Courtroom Graphics in Labor and Employment Cases](#)
- [Winning Jury Support for the Employer When Plaintiff Is Union-Backed](#)

Environmental & Energy: Environmental work often involves discussing human health risk from a particular chemical or the migration of a particular leak.

- [Free Download: The Environmental Litigation Trial Presentation & Trial Prep- E-Book](#)
- [Environmental Litigation Demonstrative Exhibits and Trial Graphics](#)
- [Fracking Litigation & Advocacy](#)
- [Other A2L articles mentioning environmental and energy litigation](#)

International: Our international work often involves arbitration work at ICSID at the World Bank, at the ICC in New York or at some other venue around the world.

- Clip from our work at ICSID at the world bank

Life Science-Related: Science-focused topics dominate many forms of litigation. This includes disputes around pharmaceuticals, medical devices, biotech and many products. Our challenge as a litigation consulting firm is frequently to make the material understandable for judge and jury.

- [Free Download: Using Science to Prevail in Your Next Case or Controversy](#)
- [Free Watch: How Can Litigators Meld Expert Evidence with Winning Arguments?](#)
- [Teaching Science to a Jury: A Trial Consulting Challenge](#)
- [Making the Complex Understandable in Pharmaceutical Cases](#)
- [7 Things Expert Witnesses Should Never Say](#)
- [Other A2L articles discussing scientific challenges in litigation](#)

Medical Malpractice: Our medical malpractice work sometimes involves showing how a surgery occurred and sometimes involves handling allegations of errors.

- [Other A2L Articles mentioning medical malpractice](#)

Patent, Trademarks & Copyright: Our patent work is wide ranging and frequent, covering all lines of marketplace. About half of the cases we consult on are complex patent cases.

- [Free Download: The Patent Litigation Toolkit \(3rd Edition\)](#)
- [Free Watch: Patent Litigation Graphics Secrets](#)
- [11 Tips for Winning at Your Markman Hearings](#)
- [ITC Hearings: An Overview from Section 337 Practitioners](#)
- [11 Tips for Preparing to Argue at the Federal Circuit](#)
- [Litigation Graphics and Demonstrative Evidence at the USPTO](#)
- [Trademark Litigation Graphics: Making Your Best Visual Case](#)
- [Other A2L articles discussing intellectual property litigation](#)

Product Liability: We have spent the last several decades consulting on everything from tobacco litigation to cell phone litigation to fracking litigation. These cases always involve

detailed interaction with consulting experts and testifying experts.

- [Product Liability Demonstratives - Defects and Failure to Warn](#)
- [Free Download: Using Science to Prevail in Your Next Case or Controversy](#)
- [Free Watch: How Can Litigators Meld Expert Evidence with Winning Arguments?](#)

Transportation (Aviation, Space, Automobiles, Trains and Ships): Although trials are rare since most cases tend to settle that involve a crash of planes trains or automobiles. More often transportation cases involve product liability or some other cause of action.

- [Automobile Litigation: Patent Infringement and Product Liability](#)
- [Aviation Litigation Graphics and Effective Demonstrative Evidence](#)

White-Collar & Criminal: Our work in criminal cases used to be restricted to basic white collar criminal work. Increasingly though, we are being called upon to consult on everything from campus sexual assault cases to murder cases.

- [Litigation Graphics in White Collar Cases](#)
- [No Advice is Better Than Bad Advice in Litigation](#)

6 Tips for Effectively Using Video Depositions at Trial



The old-fashioned deposition, with the court reporter recording every word and producing a written transcript, is giving way to the video deposition, which permits a jury and judge to actually see the witness and get a feeling for his or her style and credibility that can't be obtained by looking at a printed page. In addition, the witness's body language, which was completely opaque in a written deposition, is now available to the jury.

Video depositions are now used in most large trials — and as much as the rules of evidence will allow, they are used both in direct testimony and on cross-examination. As a legal employment website notes, “[With the prevalence of multimedia technology, video depositions are now preferred over simple transcript.](#)”

We polled our [six national trial technicians at A2L Consulting](#) with more than 500 courtroom appearances between them for their tips on using video depositions at trial and using [TrialDirector](#) most effectively at trial. Here are six good tips to follow:

1. **PREPARE DEPO CLIPS EARLY:** Daniel Carey, our lead “hot seat” trial technician, suggests that it’s always important to leave a lot of lead time for preparation, if there’s some possibility that an opposing witness will say something at trial that contradicts his or

her deposition testimony. Possible impeachment clips need to be created in advance, then reviewed and saved in such a way that they are able to be pulled up on the fly in the rare occasion that they are actually used in court -- usually with a witness that wasn't prepped to the best of opposing counsel's abilities.

2. **KEEP DEPO CLIPS SHORT:** Keep deposition videos short and sweet. You run the risk of losing jurors if they are too lengthy. This especially holds true if you play them after lunch, when everyone's attention tends to flag.
3. **USE THE SCROLLING TRANSCRIPT SELECTIVELY:** Some attorneys think that subtitling (placing the witness's words on the screen and scrolling down as he or she speaks) can be distracting, but, like much in the law, it depends. Seeing and hearing the words simultaneously can cause **memory retention problems due to the redundancy effect**. We recommend using the text only when the sound quality in the courtroom is poor, the sound quality on the recording is poor or the accent of the deponent is unfamiliar to the jury panel.
4. **AVOID COURTROOM OBJECTIONS:** Try to get advance agreement from all parties on any depositions to be played in place of live testimony and any objections ruled on by the court before trial begins.
5. **LIMIT THE NUMBER OF DEPO CLIPS USED:** Using video depositions for impeachment can have a powerful effect, but using the transcript for most answers is sufficient. By saving the most powerful clips for video, they do not become routine. Quality is better than quantity.
6. **MAKE GOOD DEPOSITION VIDEOS IN THE FIRST PLACE:** **Train your witness to move forward in his or her chair** rather than leaning back or slouching. This form of body language has been shown to provide greater credibility and authority.

New Webinar - PowerPoint Litigation Graphics - Winning by Design

by: **Kenneth J. Lopez**, J.D., Founder/CEO.

One month ago, I published an article (pictured right) about PowerPoint litigation graphics that you just could not believe were in PowerPoint. I was quite surprised by the attention it generated.

Five-times the number of normal readers have read that article, and it so far has 75 Facebook likes, 20 Google+ +1's and 77 shares on LinkedIn. From those readership statistics, I knew we had a topic that people wanted to know a lot more about.

So, I asked my A2L colleague Ryan Flax, Esq., who is arguably the foremost authority on how best to use litigation graphics at trial, to conduct a free webinar on the topic. I'm pleased to share the news

that this webinar, *PowerPoint Litigation Graphics - Winning by Design*, will be conducted live next week - and yes, it is completely free and without any obligation.

Over the past six months, we have hosted many online webinars and CLE's. Most notable and well-attended were *Patent Litigation Graphics* and *Storytelling in Litigation*. Combined, more than 1,000 attendees have watched those webinars so far. About half of the attendees were from AmLaw 200 law firms, and half were from a combination of smaller firms, competitors, governments and other institutions.

Before A2L created its award winning jury consulting operation and it's courtroom technology operation, it was a litigation graphics firm. Now in our 19th year, litigation graphics are still something I am passionate about. For me and for people like Ryan, the creation of persuasive visual evidence is something that mostly comes naturally. But, creating an effective trial presentation would not be possible without the amazing team of highly trained and experienced litigation consultants and litigation graphics artists we have on staff here. Many of the important lessons we've learned from our work will be shared at this webinar.

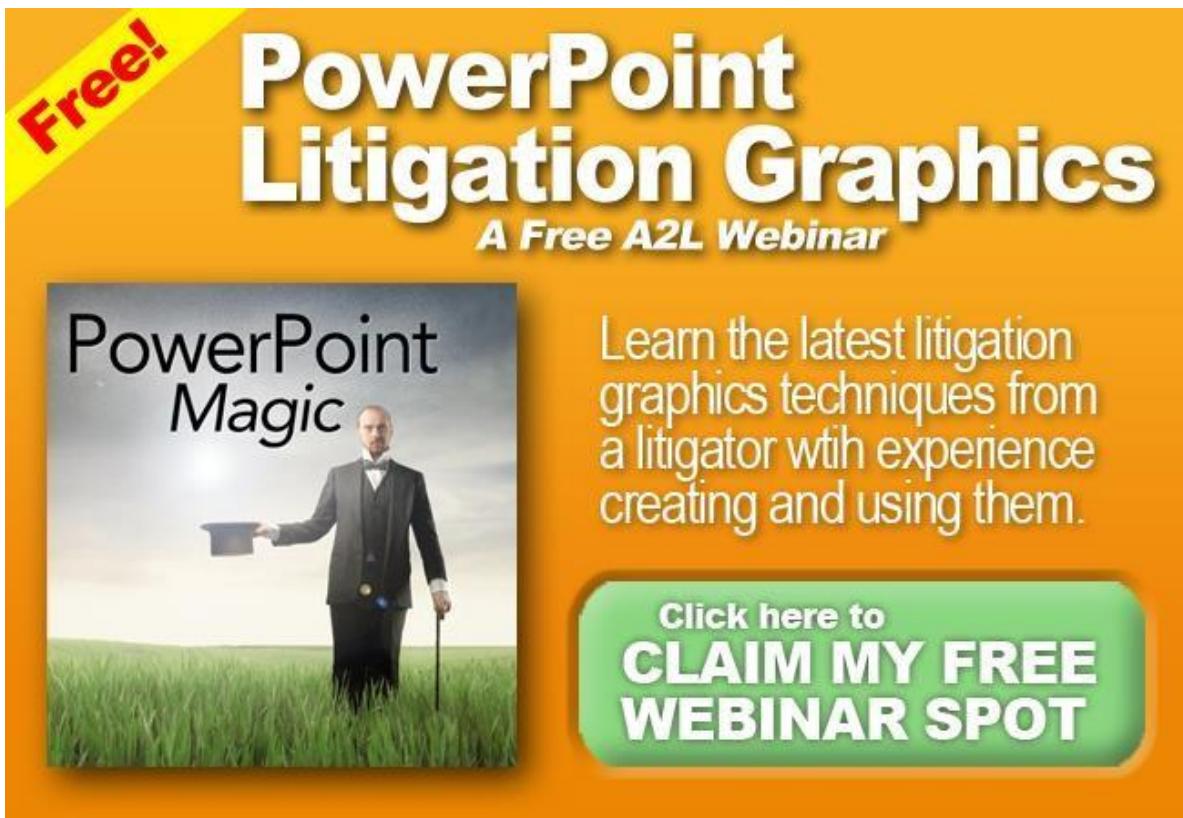
Topics that will be covered in the webinar include some of the most important and misunderstood information in the trial graphics business including:



- Why bullet points almost always do damage to your presentation.
- The real science behind what works with litigation graphics and what does not.
- How to weave litigation graphics into a story you are telling at trial.
- How to use complementary rather than competing graphics in a visual presentation.

Ryan Flax, the webinar's presenter, is an experienced litigator. As such, the webinar will be directed at anyone who spends time in a courtroom or who makes persuasive presentations for a living. With that said, litigation support professionals and those who aspire to persuade others with visual tools will find significant value in this presentation.

I hope that you'll take a moment to register for this free webinar, *PowerPoint Litigation Graphics - Winning by Design*. If you have a schedule conflict on Tuesday, March 18th at 1:30pm ET, register anyway, and we'll send you an archived version after the live webinar occurs.



New Study: A Graphically Immersive Trial Presentation Works Best



A recent study about the best use of litigation graphics during trial reveals some new insights. This study was conducted by Persuasion Strategies, a litigation consulting firm that is part of Holland & Hart, a law firm.

The study team was led by Ken Broda-Bahm, a leader in the art of visual presentation in the courtroom. With a doctorate in speech communication that emphasizes rhetoric and legal communication, Dr. Broda-Bahm is a genuine expert in jury consulting.

In the [Visual Persuasion Study](#), Dr. Broda-Bahm and his team conducted extensive research about the best approach to trial presentation in the courtroom. Their experience, which remains the topic of continued research, reveals that a graphically immersive approach to trial presentation gets the best results with jurors.

In a project that compared various uses of graphics and their effects on potential jurors, Dr. Broda-Bahm wrote, he and his team learned something very important: "The occasional use

of graphics is not enough."

The study looked at 1375 mock jurors and tested five different ways of presenting a defense case:

- (1) no litigation graphics;
- (2) flip chart graphics created live;
- (3) static graphics;
- (4) animation; and
- (5) an immersion style of presentation in which animated and static graphics were in constant use.

The team found that in order to obtain the full benefits of visual persuasion, attorneys should be using a continuous approach, giving the jury something to look at in a constant manner, at all times. Instead of following the practice of most attorneys of only using the screen periodically to show a document or image when a particular need presents itself, effective attorneys use graphic immersion -- an approach relying on continuous imagery to reinforce all parts of the message. This approach turns out to be most effective of all the graphic modes that were tested.

Graphic immersion, Dr. Broda-Bahm's test results concluded, greatly enhanced positive juror response, beyond the results that came from occasional use of static graphics or animation. It is possible that this result springs from the fact that when something is both shown and told to jurors, they engage two separate sensory processing areas of their brain – the auditory cortex and the visual cortex -- thus sharing the cognitive load and making it easy for the brain to process the information.

Dr. Broda-Bahm told me that the study has convinced him that "attorneys should be using PowerPoint throughout opening and closing and the same is true while experts are speaking."

We believe that as the disciplines of jury consulting and litigation graphics become increasingly intertwined, more study is needed on what are the most effective techniques throughout the trial presentation.

21 Reasons a Litigator Is Your Best Litigation Graphics Consultant

by: [Kenneth J. Lopez](#), J.D., Founder/CEO.

Since the founding of our attorney-led litigation consulting business 19 years ago, I've been asked this question hundreds of times: "why would I need an attorney to help me prepare my litigation graphics?" It's an understandable question, and I have a very good answer - indeed 21 good answers.

Before I explain why an attorney or litigator can help a fellow litigator better than others can, a review of A2L's history is in order.

I founded A2L (then [Animators at Law](#)) as a litigation graphics consultancy after I finished law school in the 1990s. After a few years in the industry, I recognized that litigators who build visual aides for trial and work with other creatively-minded lawyers to do so get better results than those who work alone or those who work only with a graphic artist. By the latter part of the 1990s, we started calling this work "litigation consulting," and an industry was born. Here is a [1999 article about how our piece of the litigation graphics industry developed](#).

Back then, litigation graphics industry leaders were mostly engineering firms. They were great at illustrating and very poor at persuading. So, firms like A2L and others came to dominate the industry and were quickly relied upon by the legal industry's top trial attorneys.

Now, all these years later, with [the majority of litigation rapidly shifting from large law firms to midsize law firms](#), I'm again hearing questions about why lawyers should be helping other lawyers with litigation graphics and more. I think the frequency of questioning has increased because midsize law firms are trying to understand how best to win big cases without spending huge sums of money. Fortunately, litigation consulting services are quite inexpensive compared to legal fees or e-discovery fees, and the ROI is just enormous.



From some of these newer big-ticket litigation market entrants, we're hearing that they are planning to skip the litigation graphics development stage and just rely on their **trial tech** for visuals. Unfortunately, this means that some midsize law firms are making **the classic mistake of believing they are using litigation graphics when they are simply displaying electronic evidence and text PowerPoint slides via a projector in the courtroom.**

Some are planning to use **in-house law firm marketing graphics staff** or a freelance graphic artist. In most cases, that's about as likely to produce a successful result as hiring a 3rd year law student to 1st chair a trial. Sadly, it's pretty common for us to be engaged to rescue a trial team on the eve of or even mid-trial that has made these mistakes.

These well-intentioned but misguided uses of "graphics" may not be actionable malpractice yet, but I bet they will be one day. If you think that statement is strong, consider that judges are already demanding that **litigators understand technology at a fairly complex level when it comes to e-discovery.** Can the expansion of the duty of competence to include competent visual advocacy be far behind?

So, to understand why a litigator is your best litigation graphics consultant, I offer 21 observations based on watching visually creative litigators on our team serving as litigation graphics consultants, how they work with trial counsel and the good results they regularly achieve:

- 1. Using a Litigator as Your Litigation Graphics Consultant Saves Money.** Imagine being able to speak in lawyer short hand about amici, claim language, market power, causation, Rule 403, bioequivalence and hundreds of other concepts that you don't want to take five minutes to explain during the run up to trial. When you have a litigator serving as your litigation graphics consultant, you don't have to spend your client's money training someone about a legal concept or procedure. They already understand what the fact-finders will not, and they will automatically design this into the presentation.
- 2. Using a Litigator as Your Litigation Graphics Consultant Saves Time.** Time is money, so the same reasons listed above for money apply here for time too. Additionally, commonsense should answer the questions: who is going to understand and process your case faster, a visually creative litigator with trial experience or a project manager/graphic artist? They're all good people, but only one will save you time.
- 3. Using a Litigator as Your Litigation Graphics Consultant Removes Stress.** I have a couple of pet peeves, although the team at A2L might tell you the list is longer than that. One pet peeve of mine is that I really don't like having the same conversations more than once. I think most litigators feel similarly especially during pre-trial prep. A litigator turned graphics consultant is much more likely to recall details or be in a position to find the answer on their own. This saves the trial litigator time, money and most importantly, stress.
- 4. Using a Litigator as Your Litigation Graphics Consultant Gets You Graphics + Trial**

Experience. Nearly all good litigators tell me that they would love nothing more than to go to the courthouse and watch trials they are not involved in and learn from watching peers. Unfortunately, they cannot due to the incessant pressure to keep billing hours. Until the day comes when cameras are finally allowed in federal courtrooms and we can all learn from watching the best, one of the best ways to get meaningful training is to [use your litigation graphics consultant a bit like a coach](#). Remember, they watch your peers all of the time, and they have been exactly where you are.

5. Using a Litigator as Your Litigation Graphics Consultant Is Like an Insurance Policy.

One hopes to not use insurance, but we're all grateful when it's there. The same is true for your litigation consultant. If you really rely on them and invite them to be there for all or part of your trial, you have a cost-efficient method to adapt as the trial unfolds. They can anticipate new visuals that need to be used and put their development in motion midday. They can offer new strategies at a peer level. They can be a non-judgmental sounding board.

6. Using a Litigator as Your Litigation Graphics Consultant Helps You in the Venue.

Chances are we have spent time in your venue. We even write about [trying cases in popular venues like SDNY](#). Local counsel is a big help, but why not rely on a litigator who likely has expertise persuading the jury pool or judge using visuals and who has probably watched trial lawyers from many firms in the venue?

7. Using a Litigator as Your Litigation Graphics Consultant Is a Bit Like Getting Graphics AND a Trial Consultant. Litigators who are also litigation graphics consultants blur the lines between what is considered a trial consultant and a litigation graphics consultant. They are an especially nice fit when there is not enough budget for a proper mock trial.

8. Using a Litigator as Your Litigation Graphics Consultant Means You'll Likely Get More Meaningful Feedback. A lot of litigators say they like to get commonsense feedback from family and non-attorney staff. I agree that helps, but sometimes non-attorneys give bad advice like encouraging counsel to ask a jury to put themselves in the shoes of the injured and other rookie mistakes. A litigator knows what advice helps and what distracts.

9. Using a Litigator as Your Litigation Graphics Consultant Means They're Not(as) Scared of You. A lot of litigators I know appreciate that a good litigation graphics consultant is honest with them. Too often they are surrounded with too many "yes" people. Your litigation graphics consultant is trained to tactfully deliver honest feedback after asking permission to do so.

10. Using a Litigator as Your Litigation Graphics Consultant Means Your Relationship With In-House Is Understood. A good litigation graphics consultant who is a litigator will keep watch over your relationship with in-house counsel. It is not unusual to be approached by an in-house lawyer during a mock trial or during trial who wants our litigation consultant's opinion of outside counsel. A good litigation consultant knows how to support counsel even

when no one is looking.

11. Using a Litigator as Your Litigation Graphics Consultant Means that You Have Someone Who Understands Law Firm Politics On Your Side. We all wish the workplace was politics-free, but that is not realistic. Whether there is a subtle battle for 1st chair, whether there are hidden relationships on the trial team, whether someone is underprepared, we have seen it all - and you'll never hear about it. Keeping yourself out of the politics is a task best left to those who understand it, and a litigator who has worked at a law firm knows best.

12. Using a Litigator as Your Litigation Graphics Consultant Means You Know You Have Someone Who REALLY Understands Confidentiality. I've heard trial techs and graphic designers talking about degrees of confidentiality, and I hope that we can all agree it's really a binary issue. When you have a litigator as your graphics consultant, your confidential information is better protected.

13. Using a Litigator as Your Litigation Graphics Consultant Means They Have Ethical Obligations. No matter where a lawyer goes, they have ethical obligations. This is certainly true when working in litigation, regardless of the role they are playing. Woudn't it be nice to know your consultant has a higher duty when supporting your team?

14. Using a Litigator as Your Litigation Graphics Consultant Means They Will Understand How to Treat a Judge and Clerks. In law school, we were all taught to treat the court with honor and respect. A graphic designer may be a respectful person, but they have not been trained like us, right? I think it matters when we have to talk to clerks, interact with opposing counsel and in how we dress for court.

15. Using a Litigator as Your Litigation Graphics Consultant Means You Have Another Warrior on Your Side. I referenced one of the reasons I started our firm at the beginning of this article. In 1995, I was disappointed to see engineering firms playing such a large role in litigation as litigation graphics firms do. In retrospect, I was right. Having passionate advocates work in parallel with the trial team to develop a visual presentation is like having one more believer - as opposed to just one more follower - on your team.

16. Using a Litigator as Your Litigation Graphics Consultant Ensures Appearance Will Be Considered for All Personnel. I am very concerned with how people dress for court or even a client meeting. In my jurisdiction, shirts that are not solid and white are still frowned upon by many judges. A litigator will help make sure that litigation decorum is followed for the litigation support team.

17. Using a Litigator as Your Litigation Graphics Consultant Helps Prevent Typos. One of my pet peeves is shared by many litigators. I really cannot stand it when typos make it onto a draft of a demonstrative for trial. Of course, one can never occur at trial, because it would damage the credibility of the trial team. Who do you think is less

likely to make a mistake, a litigator or a graphic designer? I can tell you from decades in this industry that the answer is the former, 100-fold to 1.

18. Using a Litigator as Your Litigation Graphics Consultant Gives You an Observer Free from the Details of the Case. Hard as we may try, we litigation consultants will never know the case as well as trial counsel. This is a feature, not a bug. Staying out of the weeds allows an attorney litigation graphics consultant to offer meaningful advice about how to persuade the fact-finder(s) while not getting lost in the details.

19. Using a Litigator as Your Litigation Graphics Consultant Means You Have a Professional Storyteller at Your Disposal. Good litigation graphics consultants are always pushing a trial team to clearly articulate a meaningful and emotional story in a case - even in a seemingly dry patent trial. If you have not watched our recent [storytelling in litigation webinar](#) yet, you should (or share it with someone you know).

20. Using a Litigator as Your Litigation Graphics Consultant Gets You a Ton of Trial Experience at a Low Price. If you are in house counsel, wouldn't you want to have the benefit of another trial lawyer in the room acting as a support system to the team. You might be surprised to learn that we could go to trial more than 50 times in a given year. That's more than any single major law firm. For a fraction of the price of another trial lawyer, you get the benefit of that experience plus the value created during the development of litigation graphics.

21. Using a Litigator as Your Litigation Graphics Consultant Means You Indirectly Learn from Your Peers. As litigation consultants we see both good and bad trial teams. Cross pollination of good ideas and tactics between firms is pretty rare. If you want to learn from your peers, one of the best and least expensive ways to do so is to ask a qualified attorney litigation graphics consultant what they see that works well.

Our team at A2L includes the kinds of people I would want on my side if I were spending our firm's money on litigation. They are members of a small group of 5-10 creative-minded lawyers in the country with the experience, the training and the talent to meaningfully affect a trial team's experience going to trial. If you don't want to work with our firm for some reason, I would be happy to refer you to someone else who fits this description.

Try to remember this - when you fail to find and locate a litigator who can be your creative guide when developing litigation graphics, you are failing to follow what are now common best practices, and you put your case, client and reputation at risk. Again, it's common sense . . . who would you trust to give you advice, a litigator with millions or billions of dollars of jury verdicts, the experience of working with your peers and a creative background or a twenty-something artist who does not understand the impact of their advice? I believe that using a litigation graphics consultant who is also an experienced trial lawyer puts you in the best position to win a case.

12 Reasons Bullet Points Are Bad (in Trial Graphics or Anywhere)

Bullet points, especially when they're found in PowerPoint slides, have become the cliché of the **trial graphics** and presentation worlds. **There's no good reason to use them, and plenty of reasons not to.** For many, bullet points signal a boring presentation is about to begin or one is about to hear a presenter who, like someone on a vintage cell phone, is detached from modern presentation style.

Bullets are not just aesthetically bothersome. The **A2L Consulting trial graphics team**, trained in cutting-edge theories of conveying information, believes that text-heavy presentations riddled with bullet points also do harm to the persuasion process.

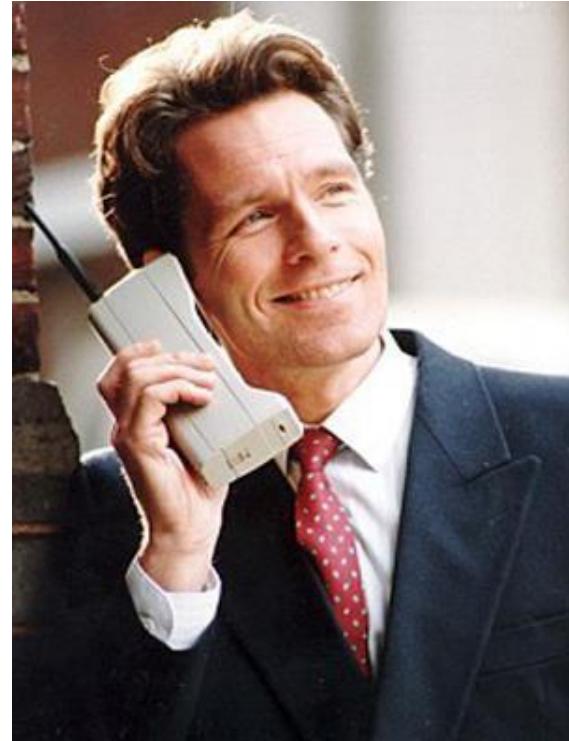
Garr Reynolds, a leading writer on the art and science of presentation, says in *PresentationZen*, "Bullet-point filled slides with reams of text become a barrier to good communication."

Chris Atherton, a cognitive psychologist who has scientifically studied bullet points, writes, "Bullets don't kill, bullet points do."

Attorney Mark Lanier, **commenting on his \$253 million Vioxx verdict after following the no-bullets advice offered by Cliff Atkinson**, another top presentation theorist and author of **Beyond Bullet Points**, said, "The idea that you could speak for 2 1/2 hours and keep the jury's attention seemed like an impossible goal, but it worked. The jury was very tuned in."

Below is a list of reasons and resources that support the reality that bullet points do not belong in your presentation – whether a trial graphics presentation or something else.

1. People read faster than they hear -- 150 words per minute spoken vs. 275 words per minute reading. People will read your bullets before you can say them and stop listening. If jurors are spending time (and brain-power) reading your **trial graphics presentation**, they are not listening.



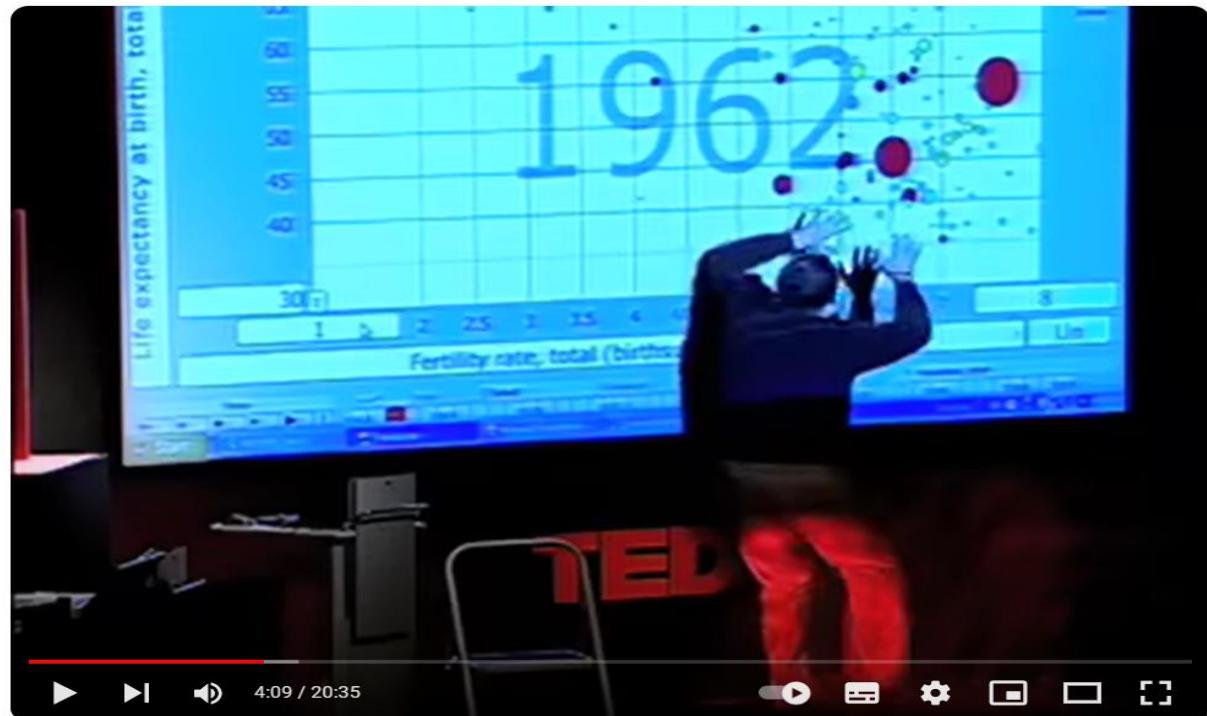


2. Chris Atherton's work confirms that bullet points do real harm to your presentation. Her **scientific study validates the notion of eliminating bullet points** and she lectures on the topic in this video.
3. The **redundancy effect** describes the human mind's inability to process information effectively when it is receive orally and visually at the same time. If you speak what others are reading in your bullets, because of the redundancy effect, you end up with less comprehension and retention in your audience than if you had simply presented either 100% orally or 100% visually. <http://www.a2lc.com/blog/bid/26777/The- Redundancy-Effect-PowerPoint-and-Legal-Graphics>
4. Authorities on the subject agree bullets are problematic. Read *Presentation Zen* or pick up Garr Reynolds' tips in the video below. Also see here <http://beyondbulletpoints.com/> and here: http://sethgodin.typepad.com/seths_blog/2007/01/really_bad_powe.html



5. Watch great presentations and see what they are doing right (and note that they do not use bullets). Here are three stand-out and bullet-point-free presentations:

Hans Rosling's TED Talk presenting data in an appealing way.



Steve Jobs introduces the first iPhone in 2007.



Al Gore revisits his *Inconvenient Truth* theories.



6. The more you use bullets the more people will judge you as outdated. If you are making a trial graphics presentation and your case relates to technology, this is unforgivable, but for any case this will not be helpful. Remember [Chris Atherton's work from point 2 above](#).

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The economic outlook is optimistic.		The economic outlook is optimistic.																
<ul style="list-style-type: none"> ❖ According to DGBAS the GDP will grow by 4.39% in 2010 fueled by a slow but steady increase in exports, domestic consumption, and private investment. ❖ The Central Bank said the interest rate will remain at 1.25% for now and any revisions will depend on the financial situation. If consumer prices increase, upward revisions are likely to take place in March or June. ❖ Exports are expected to increase by 15.3%. ❖ Domestic consumption is expected to increase by 1.77% as people become more confident. ❖ The forecast for private investment is for an increase of 6.85%. 		<table> <tbody> <tr> <td>GDP</td> <td>4.39%</td> <td></td> </tr> <tr> <td>Exports</td> <td>15.3%</td> <td></td> </tr> <tr> <td>Domestic Consumption</td> <td>1.77%</td> <td></td> </tr> <tr> <td>Private Investment</td> <td>6.85%</td> <td></td> </tr> <tr> <td>Interest Rate</td> <td>1.25%</td> <td></td> </tr> </tbody> </table>		GDP	4.39%		Exports	15.3%		Domestic Consumption	1.77%		Private Investment	6.85%		Interest Rate	1.25%	
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7. If you are using bullets to talk about numbers, there is usually a very easy workaround. For example, here is an easy way to handle changing metrics:

and an easy way to handle dates:

Implementation will take 2 months		Implementation will take 2 months																																																																																																																									
<ul style="list-style-type: none"> • Installation: April 5–16 • Testing: April 19–May 5 • Training: May 10–25 • Reporting: June 4 (first report) 		<table> <thead> <tr> <th colspan="4">April</th> <th colspan="4">May</th> <th colspan="4">June</th> </tr> <tr> <th>M</th><th>T</th><th>W</th><th>T</th><th>F</th><th>S</th><th>S</th><th>S</th> <th>M</th><th>T</th><th>W</th><th>T</th><th>F</th><th>S</th><th>S</th> <th>M</th><th>T</th><th>W</th><th>T</th><th>F</th><th>S</th><th>S</th> </tr> </thead> <tbody> <tr> <td colspan="4">installation</td> <td>1</td><td>2</td><td>3</td><td>4</td> <td>10</td><td>11</td> <td>3</td><td>4</td><td>5</td> <td>1</td><td>2</td> <td>1</td><td>2</td><td>3</td><td>4</td><td>5</td><td>6</td> </tr> <tr> <td>5</td><td>6</td><td>7</td><td>8</td><td>9</td><td></td><td></td><td></td> <td>12</td><td>13</td><td>14</td><td>15</td><td>16</td> <td>17</td><td>18</td> <td>10</td><td>11</td><td>12</td><td>13</td><td>14</td><td>15</td><td>16</td> </tr> <tr> <td>12</td><td>13</td><td>14</td><td>15</td><td>16</td><td></td><td></td><td></td> <td>19</td><td>20</td><td>21</td><td>22</td><td>23</td> <td>17</td><td>18</td> <td>19</td><td>20</td><td>21</td><td>22</td><td>23</td><td>24</td><td>25</td> </tr> <tr> <td>19</td><td>20</td><td>21</td><td>22</td><td>23</td><td></td><td></td><td></td> <td>26</td><td>27</td><td>28</td><td>29</td><td>30</td> <td>24</td><td>25</td> <td>27</td><td>28</td><td>29</td><td>30</td><td>28</td><td>29</td> </tr> </tbody> </table>		April				May				June				M	T	W	T	F	S	S	S	M	T	W	T	F	S	S	M	T	W	T	F	S	S	installation				1	2	3	4	10	11	3	4	5	1	2	1	2	3	4	5	6	5	6	7	8	9				12	13	14	15	16	17	18	10	11	12	13	14	15	16	12	13	14	15	16				19	20	21	22	23	17	18	19	20	21	22	23	24	25	19	20	21	22	23				26	27	28	29	30	24	25	27	28	29	30	28	29
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8. Understand how the brain works. Developmental Molecular Biologist Dr. John Medina explains briefly one of his 12 "brain rules" from his book of the same title. Here, he explains that vision trumps all other senses and pokes fun at bullet points in the process.



Vision from Pear Press on Vimeo.

9. Whether most of your presentations are for judges and juries or whether they are for management, learn how to tell better stories; take a look at one of our most popular articles: articles <http://www.a2lc.com/blog/bid/53536/10-Videos-to-Help-Litigators-Become-Better-at-Storytelling>
10. Remember, if you are using bullet points, people are likely to tune you out as boring when you most want them to be paying attention.
11. Consider using Prezi instead of PowerPoint as we explained in this popular post, and illustrated in A2L's well-circulated Prezi sample that explains Collateralized Debt Obligations (CDOs): <http://www.a2lc.com/blog/bid/40453/Beyond-PowerPoint-Trial-Presentations-with-Prezi-and-Keynote>



Collateralized Debt Obligations (CDOs) Explained with Prezi on Prezi

12. Finally, while A2L Consulting would be thrilled to help, here are 74 ways to remove bullet points on your own.

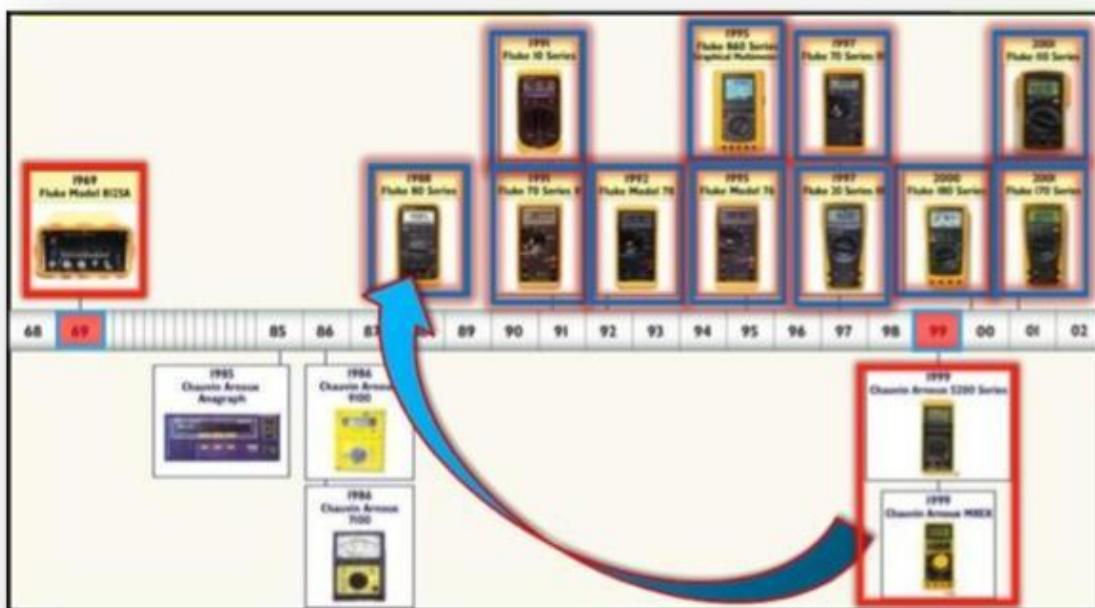
- a. [6 inspiring non-bullet point options](#)
- b. [41 great alternatives to bullet points](#)
- c. [4 before bullet point and after bullet point examples](#)
- d. [4 great before and after bullet points from Garr Reynolds](#) (see slides 5 through 8 - although his entire presentation is helpful)
- e. [7 ways to replace bullet points altogether](#)
- f. [12 more ways to avoid bullet points](#)

We believe that a well-crafted presentation -- whether in trial graphics or in the corporate world -- will change the way people make decisions. Regardless of your audience, there is something you want from them. Make your presentation the best it can be using the latest techniques.

Trial Timelines and the Psychology of Demonstrative Evidence

by: **Ryan H. Flax, Esq.**, (former) Managing Director, **Litigation Consulting**

Research shows that visuals are a key to presenting information clearly and persuasively, be that presentation in a courtroom, an ITC hearing, the USPTO Trial and Appeal Board, a DOJ office, or in a pitch to a potential client. Because of what you can do with them and how your audience will psychologically react, if designed properly, trial timelines are one of the most important demonstrative aids you can use to be more persuasive.



Studies show that the vast majority of the public (what I'll call "normal" people – not us lawyers) learns visually – about 61% - which means that they prefer to learn by seeing. The majority of attorneys, on the other hand, do not prefer to learn this way, but are auditory and kinesthetic learners – about 53% - which means we typically learn by hearing and/or experiencing something – we are different than most people. This makes sense, when you think about it – we all learned this way in law school by sitting through class lectures and we continue to learn this way as practicing attorneys by having to learn litigation by experiencing it. However, most people do most of their "learning" watching television or surfing the internet.

No matter how smart you are, you typically teach the same way you prefer to learn, unless you carefully plan to do otherwise. Visual learners teach by illustrating. Auditory learners teach by explaining. Kinesthetic learners teach by performing. So, left to our own devices, we attorneys will usually teach by giving a lecture (consider your last opening statement, for example).



But, when you do this in an effort to persuade most “normal” people, you’re not playing the game to win. It is not sufficient to just relay information because that’s not how your typical audience wants to learn. You must bridge the gap between how you prefer to teach and how your audience prefers to learn, and demonstrative evidence, including graphics, models, boards, animations, and **trial timelines** are the way to bridge this gap, make your audience feel **better prepared** on the subject matter, feel it’s **more important**, pay **more attention**, **comprehend** better, and **retain** more information.

Besides simplifying the complex, providing an opportunity to strategically use familiar, well-understood pop culture templates, and satisfying your audience’s expectations of a multimedia presentation, trial timelines are a key component of your persuasion because they enable you to emulate generic fictions to produce a truth to be accepted by your audience. These are the four rules of thumb to effective visual information design.

Social psychology studies show that different sources of information are not neatly separated in juror’s minds. Trial timelines are one of the most effective ways to exploit this reality to be more persuasive at trial.

Visual meaning is malleable, so design your timelines to show a generic fiction you want the facts to fit: e.g., *there was a reasonable cause for your client’s behavior* or *the opposing party’s actions directly led to the injuries we’re here about*. The essential generic fiction for litigation (and all other circumstances, really) is that of **cause and effect** — people are intensely hungry for a cause and effect relationship to provide a basis, or perceived basis, in logic and reason for their emotional beliefs.

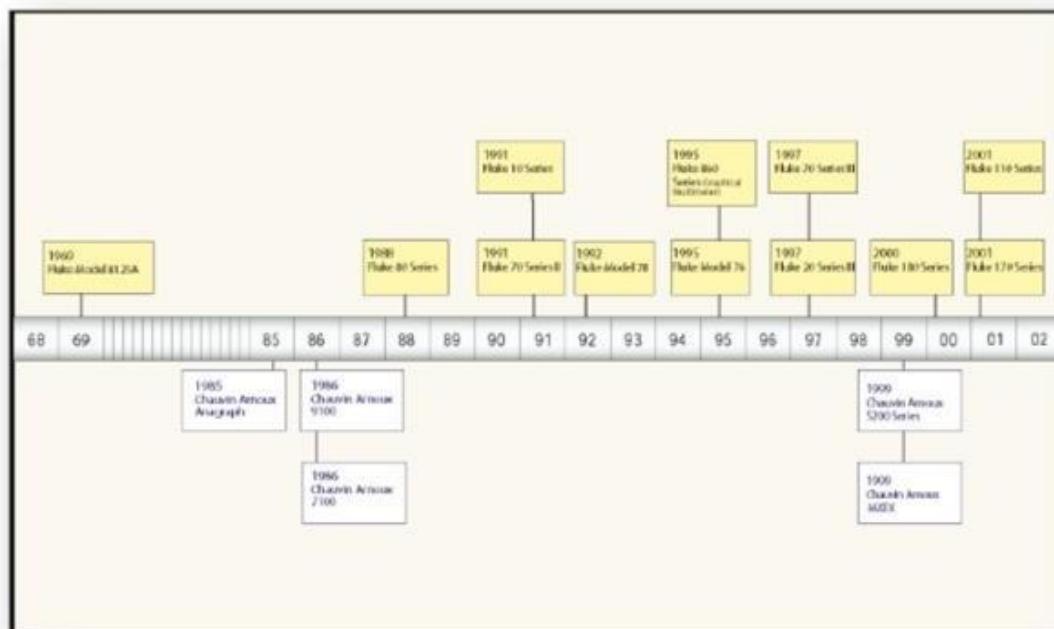
A trial timeline is the key visual aid for establishing a **perception of causation** relating to any set of facts. Once you **induce such a perception of causation** in jurors and they can **adopt** this perception **as truth**. This is the result you want in litigation. If you can set the factual stage for why your view of things makes more sense than your opposition’s

version, you've won (unless the facts are devastating, in which case you should have settled).

So, what **perception of causation** is being established by the first timeline (above) in this article? This timeline relates to a trade dress case where the design at issue was a yellow casing for an electrical device. What you're seeing is how long our client used this yellow casing design (since 1969 and through the trial) at top, when the defendant changed its product to have a yellow casing (1999), and how similar their accused design is to our client's product line.

You get all this information visually from a single trial timeline — it doesn't just relay information, it tells a story. Imagine having the timeline at the top of this article on a large board and available to show the jury over and over again.

Here's an alternative way of showing the very same information that is far less effective:



The same information is there, but there's no self-evident story. There's no cause and effect established. This is just no good as a persuasion tool, but this is what most attorneys think of when they consider developing a timeline (unless they envision the flags-on-a-stick conveying a series of events).

Here is a pretty standard, if attractive, trial timeline. It shows two series of related events. The series on top, as you might guess, relates to stuff our client did and the stuff in the shadows there on the bottom is what the opposing party did over the same period.



This rather simply, but clearly shows important interrelated events and *very* clearly establishes the key facts **to induce the perception of cause and effect** in the jurors. What do you learn from the timeline above? You learn that while the plaintiff claims that he was fired as retaliation for his claim of discrimination against his employer (and if you only knew that he made the claim and was then fired just days later you might believe him), the timeline shows that he had a terrible and well-documented history of unexcused absences from work and even a violent confrontation with a co-worker. This history is the real cause of the effect (his termination) and it's all conveyed in this graphic.

You must feed a jury what it needs to find for you. The more a jury feels they understand where you're coming from, the more you emulate generic fictions to establish a truth, and the better you induce the perception of cause and effect in your audience using the facts you know matter, the better your chances of winning.

Don't Be Just Another Timeline Trial Lawyer

by: [Kenneth J. Lopez](#), J.D., Founder/CEO.



In my 18 years in the litigation consulting business, I've noticed that there are two types of trial lawyers. The first one is what I call a timeline lawyer. Usually, his or her opening statement always starts at the beginning, in terms of time, and ends at the end.

The second type, and by far the more successful type of trial lawyer, is the storyteller. Storytellers don't start at the beginning unless it serves them, and normally it does not.

Instead, the storyteller will begin where the story ought to begin. Usually it takes a form similar to this: Things used to be this way, then something happened, and now they have changed. Sometimes the storytelling trial lawyer will also follow Joseph Campbell's paradigm of the hero's journey. We have prepared an infographic that places [the hero's journey in context for trial](#).

We have [written often about storytelling](#). We've shared how storytelling is being used increasingly as a persuasion device in the courtroom. We have offered [five tips for effective storytelling in court](#). We have even produced an entire book, which is a free download, called [Storytelling for Litigators](#).

That's not to say that timelines are a bad thing. Timelines are, in fact, key exhibits in most trials. They help orient the fact finder and serve as a memory stimulator for the trial lawyer

and expert witness alike. They can also serve as a persuasion device if they are set up as a permanent exhibit at trial. Given the importance of timelines, you will not find it surprising that we've written [an entire book about trial timelines too!](#) And yes it's a free download.

I still advise you to rethink your strategy if your plan is to start at the beginning and end at the end. It's not a very effective strategy at all. You want your fact finders to care. You have to provide meaning and context for a judge or jury. As our senior jury consultant said in [a related article](#), "[jurors] start at the end and work backward, forming a general theory into which they fit specific evidence from the top down. Once a juror's theory is formed, new information is filtered through that theory and tested for how well it fits with the theory. Information confirming the theory is selectively attended to; ill-fitting information is missed, ignored, forgotten, or distorted to fit the theory, through cognitive dissonance."

We see this play out all the time. In a recent mock trial exercise, we watched as mock plaintiffs' counsel developed a story with meaning and emotional connection. Then we watched as our client, who was using the mock trial properly to figure out the best strategy for trial, stood up and told a chronological story that was so logical and syllogistic that a computer would certainly have found for the defendant.

However computers don't decide cases. In fact, here, all the mock jury panels came back

vigorously against our client. When asked if they could articulate the story of each side during deliberations, the mock jury was able to spit out an elevator speech of the plaintiffs' case in seconds complete with emotional meaning and impact. However not a single juror was able to articulate the defense story with any clarity.

Unless we tell stories and ask judges and juries what we want from them and give them an easy roadmap for giving us what we ask for, we're doing our clients a horrible disservice. Use your timelines in every case, but don't use them to organize your openings and closings, and you'll be a more successful trial lawyer for it.

Practice is a Crucial Piece of the Storytelling Puzzle

by: **Ryan H. Flax, Esq.**, (former) Managing Director, Litigation Consulting



This article is the last in a series of six articles about storytelling and trial preparation. Parts 1-5 are linked at the bottom of this article.

What is a trial attorney supposed to do after he or she has developed a theme and a story plus some graphics to support them visually?

The answer is, **test them**. I encourage you to use mock juries, not to predict the outcome of your trial, but to see what themes and facts resonate with the jurors. Doing so will help you decide which facts and story lines are worth building your case around. You can test what images and litigation graphics help make your case and which documents really make a difference when you show them to the jurors. Finally, testing with mock juries can help you figure out what type of juror you do and don't want in your actual trial.

If using a mock jury is not in your budget, find some folks at your firm that are far removed from your case and test with them. Administrative assistants, receptionists, family members, paralegals, and junior associates are good for this testing. Enlist the services of local high school students to perform as mock jurors (they'll gain experience and you'll have about the right educational demographic for your jury, but consider how to deal with confidentiality).

A mock trial and testing on your peers are fancy forms of practice in litigation. Practice may

not make perfect, but it will make "as good as possible." By the week of your opening statement, you should have tried out your presentation dozens of times. So many times that you can recite it without notes, without looking at your graphics and so that you are speaking and showing in perfect synchronicity. Practice it until you could sing it.

The bottom line is that to win in litigation you usually first need to win the trial. To do this you'll need to convince jurors, who are biologically programmed to respond to stories and

used to learning by watching TV and surfing the internet, that your position is the better one. To persuade such an audience, you must communicate on their terms and in their language (to a degree). By framing your case in storylines and traditional themes and by using well-crafted visual support, you will be able to teach and argue from your comfort zone

– by lecturing -- but you will provide the jurors what they need to really understand what you're saying and give them a chance to agree with you.

Jurors who understand you are more likely to agree with you, because they feel that their emotionally based opinions are founded in logic and reason.

Although I've strenuously urged you to put a lot of effort into the **persuasion track of trial preparation**, I'm not suggesting that the other, the law track, should be abandoned or even diminished. You must dot all your "i"s and cross all your "t"s and address every important fact that may become essential to a favorable appellate decision in your case. But, you should split your litigation prep into these two tracks early in the case and rigorously develop both for a winning litigation strategy.

The Very Best Use of Coaches in Trial Preparation

by: Kenneth J. Lopez, J.D., Founder/CEO.

Some time ago, I wrote about my intensive preparation for a conference speech that I was asked to give and about the 21 steps I took that made it successful. We've also written about how even the greatest athletes practice with their coaches and how great actors prepare with the assistance of others.

It seems to me, however, that most lawyers preparing for trial are hesitant to take advantage of coaching as a means of practice. So I thought I would share my experience, in close to real time, about how I am preparing for an upcoming commencement speech.

This coming May, I'm giving a speech at the graduate campus of the University of Mary Washington, where I serve on the Board of Visitors. It will only be 10 to 15 minutes long, but it is an important speech for me -- and that much more so for my audience. So I'm taking preparation for this event quite seriously.

One of the first steps I took after being asked to deliver this speech was to engage a coach. Now, I'm an experienced speaker. Part of my business is to train others on how to best present themselves. My firm publishes books on the topic of presenting well and making great visual presentations. So why would I need a coach?

I need a coach because my responsibility is to do as good a job as I possibly can in this speech, and a coach can help me do that. This responsibility is quite similar to the duty that a litigator owes to his or her client.

Perhaps it's helpful to remember that every professional athlete works with a coach, no matter how far along in their craft they are. I've always wondered why most lawyers don't do the same during their trial preparations.



So over the coming two months I'll be meeting with my coach several times and delivering practice commencement speeches. The coach's job will be to give me feedback on my style, my content, and my message. I have no question that my talk will be better with his help than if I had done it alone.

So if you have a trial coming up, I invite you to [talk to me](#). I can recommend a coach of almost any variety who can assist with your trial preparation. Some work at A2L on the litigation consulting and jury consulting teams. However, I know people ranging from acting trainers to body language experts. There are good people working in the industry. Take advantage of them, be courageous and improve your trial presentation. You and your client deserve it.

The Magic of a 30:1 Presentation Preparation Ratio

by: **Kenneth J. Lopez**, J.D., Founder/CEO.



I find that by knowing how long something typically takes to do well, one can actually become better at doing that task. It makes sense, right? Once you know how long great work takes, you stop second-guessing your schedule as you do the work. I remember noticing this when I was doing computer animation in the 1990s.

Back then, I had recently finished law school, I was launching A2L, and I could do a bit of **3D animation work** myself. However, with the company taking off, I had a chance to work with trained professional animators for the first time. I was shocked to learn that they could spend months working on a single minute of 3D animation to get everything looking just right.

Rendering, the computational process of allowing a computer to create the frames of an animation, could take hours for just a single frame (there are often 30 frames for every second). A minute of animation might have 1,800 or even 3,600 frames of animation. That time scale surprised me and took some getting used to. Once I did get used to it, however, I became a much better animator and designer.

Of course, understanding how long it takes to create great work is not limited to art.

I find the same is true for giving speeches, planning an opening statement, prepping for a mock trial or making a sales presentation. To do them well, it takes time, but how much?

I believe the right answer lies in a 30:1 preparation to speaking-time ratio. That is, if you have prepared a one-hour opening statement, you should take 30 hours to write, prepare and practice that opening statement. I think the same is true for a speech or a sales pitch.

Last week, I had a chance to deliver a commencement speech to the graduate-level students at the University of Mary Washington, my undergraduate alma mater. As I wrote about in [*21 Steps I Took For Great Public Speaking Results*](#), I practiced a lot, I used a coach and I exceeded a 30:1 preparation ratio by a wide margin for my 18-minute speech. I'm happy to say it was very well received.

"They call it the practice of law, but nobody is practicing."

My colleague [**Ryan Flax**](#) said this not long after he joined A2L and after 13 years of litigating cases. I think it is an insightful statement.

Perhaps driven by client cost pressure, very few litigators are practicing like they should be. The ones who do are mostly those at the top of the profession. Perhaps it is because they have less cost pressure and can afford to conduct multiple rounds of [**mock trials**](#) and other preparation events.

We have written about the importance of practice before. In [*3 Ways to Force Yourself to Practice Your Trial Presentation*](#), we discussed some specific strategies for encouraging more practice. Hollywood chimed in on its approach to getting ready for a performance in [*Practice, Say Jury Consultants, is Why Movie Lawyers Perform So Well*](#). In [*Accepting Litigation Consulting is the New Hurdle for Litigators*](#), I related the value of using a litigation consultant to help prepare for trial to the role of a coach helping a professional athlete.

3 Articles Discussing What Jurors Really Think About You

by: Kenneth J. Lopez, J.D., Founder/CEO.



I enjoy reading any article about juror feedback. However, finding such articles is pretty tough. Few authors have the time, budget or access to jurors to ask them what they think about the experience of trial and the lawyers involved.

As a **litigation consultant**, I have had the privilege of seeing many trials and **mock trials** over the past 20 years. In that time,

I've observed certain characteristics that all mock juries possess. My colleague, Dr. Laurie Kuslansky, wrote a great article

about **commonalities among mock juries** that is one of the best I have seen on the subject. Still, while we litigation consultants spend quite a bit of time with juries and mock juries, there is real value in hearing what others, such as judges and law professors have observed through study.

Below are three articles that offer meaningful insight into the minds of jurors. I think by reviewing these articles, any litigator will be better prepared for trial.

1. What Jurors Think About Attorneys: What if a judge collected data over a ten-year period from more than 500 jurors and compiled it in a meaningful way? Well, that is exactly

what one Minnesota state court judge did, and the recently published results are fascinating.

Eighty-nine percent of this judge's jury trials were criminal. His goal in surveying his juries was to collect data about many aspects of the trial from the court building to the evidence displayed to the performance of counsel. The jurors were mostly from a rural part of the state.

You should read Judge Hoolihan's article. I found some of the interesting takeaways to be these:

- Jurors tended to rate attorneys highest when they represented the prevailing party. From the data, I can't tell whether jurors tended to side with the attorneys that they liked best, or whether the high ratings were the result of a form of the **Ben Franklin effect** where jurors tended to like the people they sided with more, simply because they sided with them.
- Jurors rated defense lawyers lower than plaintiff-side lawyers who were mostly prosecutors. Judge Hoolihan wonders whether this results from an anti-defense lawyer bias generated by Hollywood, but I would ask whether this is because the government generally has an advantage. I suspect it is mostly the latter.
- Jurors tended to rate defense attorneys much lower when they lost a case compared to the ratings of plaintiff side attorneys when they lost.
- Jurors wanted to see and hear more evidence.

2. Trial Presentation Too Slick? Here's Why You Can Stop Worrying: I wrote this article in 2011, and the real focus of the article is on a trial consultant who smartly took the time to interview a jury post-trial and record it. The results are fascinating, especially when you consider that this was a rural Arkansas jury. The jurors shared that:

- Jurors expect the use of technology.
- Jurors expect the use of PowerPoint.
- Video depositions synced with the transcript were very helpful.

3. What Jurors Think About Trials [PDF]: In this book chapter from a law professor at Northwestern University Law School, the surprisingly limited scientific study of jury trials is well-summarized. Here are some interesting findings:

- About 40 percent of all jurors initially want to get out of jury duty. When they were done with jury service though, more than 60 percent thought highly of jury service.

- 40 percent of jurors thought **jury selection** lasted too long.
- Jurors "are active information processors who bring expectations and preconceptions with them to the jury box, filling in missing blanks and using their prior knowledge about the world to draw inferences from the evidence they receive at trial."
- 51 percent of jurors wonder why certain people mentioned at trial did not testify. 27 percent of jurors held that very lack of testimony against the side that did not call the witness.
- 83 percent of jurors in civil trials said that an exhibit helped them reach a decision.
- 30 percent of civil trial jurors say that the verdict ultimately reached was not the majority viewpoint when deliberations started.

I find many of these statistics fascinating and helpful, and I hope you do too. If you are aware of similar articles that discuss the scientific study of jurors, I would encourage you to post them in the comments section below.

Why Reading Your Litigation PowerPoint Slides Hurts Jurors

by: Kenneth J. Lopez, J.D., Founder/CEO.



EXCEPTIONS—CONTRACTS
§ 2.2-3110(A)(4)

Conditions for previous exception:

- Neither you nor a member of your immediate family participates or has any authority to participate in the procurement or contract letting on behalf of the contracting firm; and
- You either (i) do not have authority to participate in the procurement or contract letting on behalf of your govt. agency; or (ii) you disqualify yourself as a matter of public record and do not participate on behalf of your govt. agency in negotiating or in approving the contract.

I was just painfully reminded of how bad a juror's experience can be when we fail to put them first. Yesterday morning, like many of you recently, I had to complete a continuing education course. It was your typical recorded one-hour one-credit online course. That's one of the slides pictured here.

While listening to the instructor, it struck me that the experience I was having was eerily similar to most opening statements. It lasted about an hour, 119 PowerPoint slides were presented, there were **lots of bullet points**, almost no actual graphics were used, and the content of the slides was dutifully read to me by a well-spoken middle-aged gentleman.

And it nearly killed me.

You see, even though I have a law degree, I am much more like a typical juror than a typical lawyer. When someone presents to me with the intent of persuading and/or teaching me something, I expect a lot, and boy did this presentation fail to deliver.

I expect compelling visuals, I expect videos, I expect to be entertained, and I expect to hear scenarios and examples that I can imagine experiencing. I am a lot like most jurors,

impatient and spoiled by twenty years of information being delivered efficiently online or on television. In learning style terms, I am a somewhat **rare dominant-kinesthetic learner** with a secondary preference for visual learning. In other words, I prefer to experience something when I am learning it, but if I have to, I am almost equally comfortable seeing it.

Most jurors are visual learners. Most lawyers are not. Most lawyers prefer to speak when they teach or persuade. Most jurors are wondering why we are not showing them more. The same is true for online training attendees like me, and that experience provides a valuable reminder for litigators, one that most of us can relate to.

Why does reading your litigation PowerPoint slides really cause a problem for people?

When you read a slide, you are actually worse off than if you had *either* only shown a slide and said nothing *or* if you had only spoken and shown no slide. This is true for at least two reasons, one is commonsense and the other rooting in neuropsychology.

The commonsense reason is that people read faster than you can speak. On average, people speak at 150 words per minute while people can read 275 words per minute. Unless you want to race against your listeners or properly combine oral and visual methods, it is best to choose one approach or the other.

The other reason one should not read litigation PowerPoint slides is not as obvious. It involves something called **the split-attention effect** and cognitive load. In plain language, our brains get overloaded when someone tries to show us something and tell us the same thing at the same time. The result is that our brains bounce back and forth between communication mediums and end up retaining and understanding less than they otherwise would have had we used only one method.

To be clear, the opposite is true too. If we supplement good visual aids, like **well-prepared demonstrative evidence**, with spoken words, a jury will remember more and understand more than if you had just done either. A [recent study \[pdf\]](#) confirmed this fact.

So, for someone like me, I learned what I needed about conflicts of interest in this online module and earned the requisite certificate in the course, but I was miserable along the way. I was bored, I felt my time was not respected, and I felt that little effort was made to make my experience a good one. If I could have punished my lecturer, I would have, and that is precisely the opposite way you want your jurors to feel, right?

Storytelling as a Persuasion Tool - A New & Complimentary Webinar

by: **Kenneth J. Lopez**, J.D., Founder/CEO.

Storytelling as a Persuasion Tool
A Free Webinar for Litigators
Tuesday, January 14th, 2014, 1:30pm ET

CLAIM MY FREE SPOT!

One thing that all successful trial teams seem to have is the ability to tell a well-developed story. It doesn't matter whether it's a patent case, a white-collar crime case, or a commercial case — they always know how to build a narrative that appeals to a judge or jury. It's what great litigators do. They know that human beings are natural story-tellers and that story-telling is therefore the best means of persuasion.

Remember: A story is not a simple recitation of information and facts in chronological order. It is a tale of character-rich events told to evoke an emotional response in the listener.

Simplicity is power. A successful litigator can refine mountains of information into a neat and compact outline of evidence that tells a compelling narrative that provides simple and persuasive themes. That task, however, can be easier said than done.

How, then, should a litigator actually go about telling stories? We have found that telling stories effectively is part art and part science. At A2L, we know what works in practice, and we know what works based on real science, and, most importantly, we will tell you both in our next webinar.

We are running a webinar on “*Storytelling as a Persuasion Tool*,” on Tuesday, January 14, 2014, at 1:30 pm Eastern time. This will be a free 60-minute program taught by our top litigation persuasion experts, Dr. Laurie Kuslansky and Ryan Flax, Esq.

Dr. Kuslansky will reveal the science behind why storytelling works, using lessons learned from more than 400 mock trials and 1,000 litigation engagements. Litigator turned litigation consultant Ryan Flax will share what he has learned about storytelling, especially visual storytelling, while trying complex cases for a dozen years and helping to amass more than \$1 billion in jury verdicts for his clients. He is now helping hundreds of top litigators as a litigation consultant at A2L.

The webinar will begin on January 14, 2014, 1:30pm Eastern Time, and will last for one hour, with an additional 15-minute question-and-answer period.

In the webinar we will cover:

- The science behind the storytelling
- When it's appropriate to use stories

A useful plan that will help you tell your stories more effectively

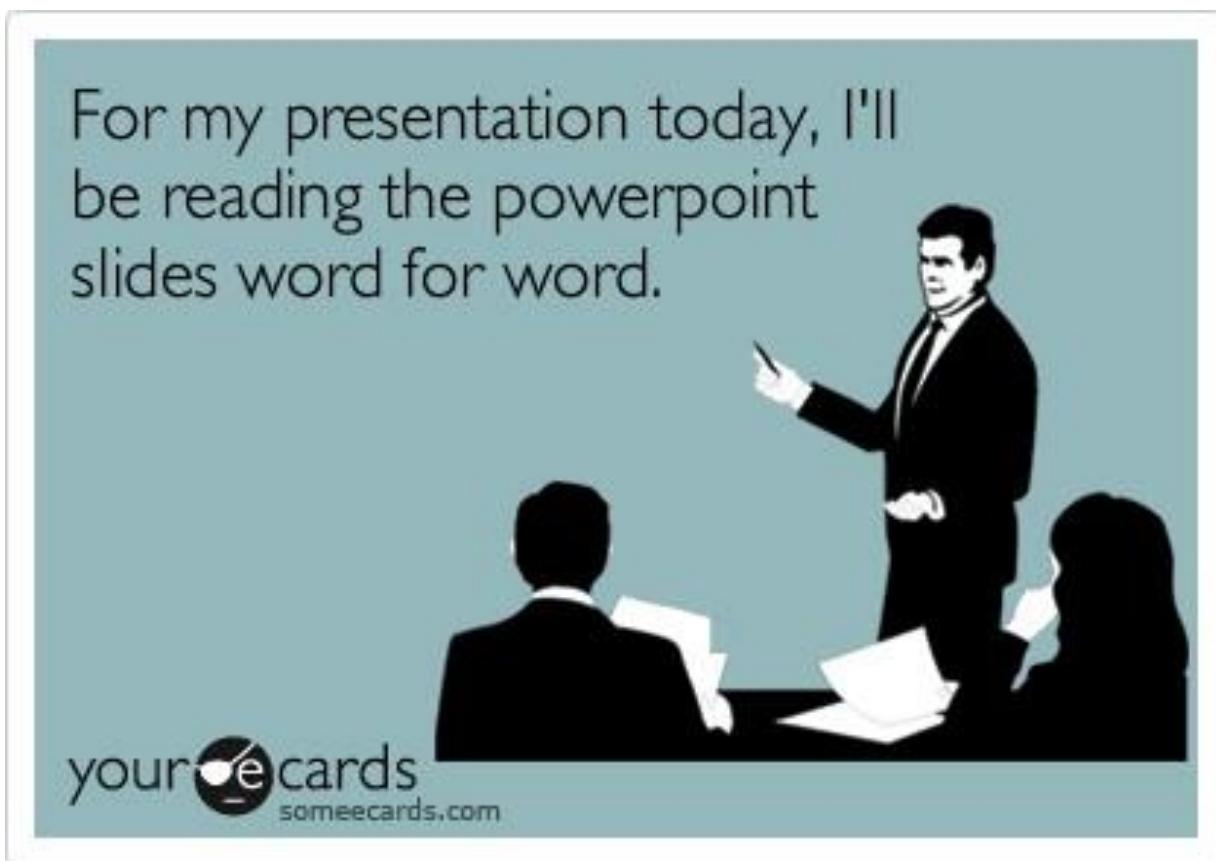
- How to use litigation graphics to enhance your storytelling

This webinar is suitable for anyone with an interest in litigation, but it is primarily designed for the courtroom lawyer.

To register for this free program, [please click here](#).

Don't Use PowerPoint as a Crutch in Trial or Anywhere

by: [Ryan H. Flax, Esq.](#), (former) Managing Director, [Litigation Consulting](#)



The goal of a presentation is always the same -- to engage the audience, to move them. This rule of thumb holds true regardless of the stage. It's so in the courtroom, on the floor of the U.S. Congress, in the boardroom, and in the classroom. Litigators engage a jury to win their case for their client; professors engage their students so that they can best teach the subject matter. Engagement leads to better understanding, which then leads to better retention and enhanced persuasiveness. Retention and understanding are the keys to success.

As a student of presentation technique, I was especially lucky over the last summer to have two terrific sources of experiential information on the subject and a good deal of insight into what works and what does not. My sources were Ms. Shawn Estrada and Ms. Jessica Dunaye, two of our summer interns at A2L, who have some pretty specific thoughts about presentation style after having sat through over 2,000 lectures from many, many professors and students throughout their college careers. After having spent a summer with A2L, learning first-hand how great litigators operate and now they are counseled themselves by

litigation and jury consultants, they strongly believe that the litigation presentation techniques espoused by the A2L team are relevant in many aspects of life.

Here are some of the interesting tidbits from these two. They had so much to offer, I've divided their points into a series of articles.

Don't use PowerPoint as a crutch.

PowerPoint is a great presentation tool and the standard foundation for most courtroom, business, and classroom presentations. It enhances a presenter's points when used correctly. However, it can also ruin a presentation and make its user a tremendous bore.

It is easy to feel prepared after pasting a few words on a slide and/or committing your entire presentation outline to a series of slides, but we all know the result: **the unprepared presenter**; and its consequence; overwhelming the audience with a wall of text. It's painful to watch such a presenter grappling with the technology, fumbling with their notes, and stuttering through their content.

It doesn't go unnoticed when a presenter seems to be hiding a lack of knowledge, a lack of mastery of the subject matter, or a failure to practice a presentation behind a PowerPoint slide filled with text, reading it word for word. During a presentation, it is important to convey your position as an authority on your subject matter, which is why it is crucial to prepare yourself thoroughly. The best ways to ensure that you are not using your PowerPoint as a crutch are to make sure that you know your presentation perfectly and to make sure that you are using graphics to supplement, not to direct your presentation. You should NOT be relying on the content of your slides to drive your presentation.

This is true for professors teaching a classroom of students and for students presenting as part of their coursework. Student presentations are a college classroom staple. Every semester it's *déjà vu*: a nervous, obviously unprepared, student slowly walks to the podium at the front of the class to take his or her turn presenting something to the class. Usually their goal is to teach the class that day, and professors expect nothing but the best. It's a reasonable expectation, too, as the subjects are straightforward and presenting is simply an exercise in corraling the facts into a neat package.

The biggest give-away that a presenter does not know what they are talking about and is uncomfortable making the presentation is reading directly from the PowerPoint slide. Not only does this almost instantly *disengage* the audience; it also shows a lack of command of the subject (this also goes for burying your head in note cards).

Also, a presenter needs to know his subject and presentation well enough to that he can dodge some curveballs. Some students will go to great lengths to "participate" in your discussion because they know it's an easy grade booster. This sometimes means asking random questions just to show the professor they are trying to engage in the topic of the day. For an unprepared presenter, these students are their worst nightmare. **Being**

prepared means researching your topic fully and practicing until you know your presentation by heart.

We can all plan to keep from using PowerPoint as a crutch. In fact, at A2L we have many tips on [how to make PowerPoint your very best friend](#). The combination of a well-prepared presenter and a carefully-designed graphic is sure to be a recipe for success for any student or litigator alike.

21 Ingenious Ways to Research Your Judge

by: [Kenneth J. Lopez](#), J.D., Founder/CEO.

For small town attorneys, it is possible to get to know a local judge quite well. Not only do you spend time in front of the local judges frequently, but you very likely see them socially as well.

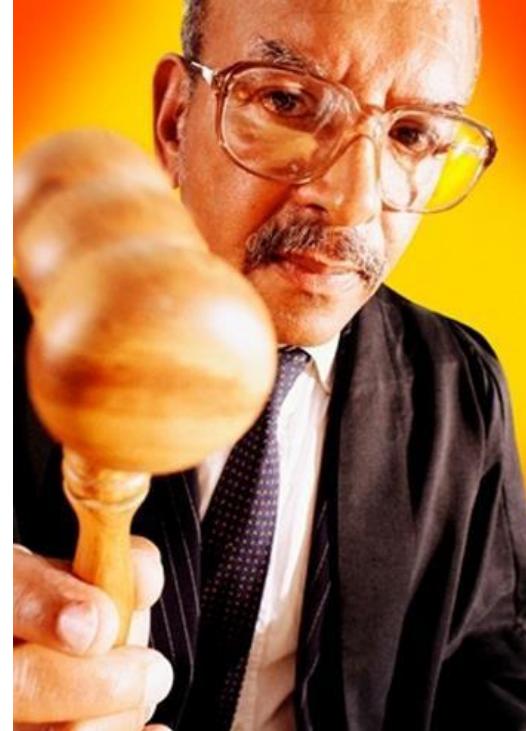
Most of our clients, though, work in large and medium sized law firms in big cities. They likely try more cases outside of their home town than they do within it. They likely appear in court more often on a *pro hac vice* (temporary) basis than they do in the jurisdiction where they are admitted to practice. So for these lawyers and the teams that support them, it can be a real challenge to understand your judge's likes and dislikes.

Local counsel's anecdotal statements can be helpful, it's true. All too often, however, they are hard to get much value from. Local counsel can usually tell you whether the judge has tried many cases like yours, something about his or her demeanor, his or her tolerance for outsiders, along with a sense of what arguments work. Like using [Yelp](#) for restaurants however, you have to judge not only the quality of the review but also the preferences of the reviewer.

In some jurisdictions, such as the Eastern District of Texas and the District of Delaware, local counsel know the judges well enough so that you can come to understand a judge's likely approach to your case. However, if you want more information, there are other techniques that make sense.

Here are 21 ways to research your judge:

- 1) **Watch the Judge:** Above all else, if your client has the budget, there is no substitute for watching your judge hear motions and preside over a similar case.
- 2) **Commission a Judge Study:** Our senior trial consultants prepare detailed judge studies that will help inform the tactics you use at trial.
- 3) **Conduct a Mock Bench Trial:** We are big believers in [mock bench trials](#). The benefits are many and include: 1) forcing yourself to [practice early](#); 2) hearing advice from



colleagues of the judge; 3) getting a sense of what works and what does not. We have previously offered some [great tips for conducting mock bench trials](#) and [getting great results](#).

- 4) **Find Past Clerks:** Here is an advanced Google search for finding former clerks of a judge. For this and other sample searches below, replace the judge's name and district as appropriate.
- 5) **Research Any Controversies:** Here is an advanced Google search for [ferreting out controversies or scandals a judge may be involved in](#).
- 6) **Research Memberships and Affiliations:** Here is an advanced Google search for [researching the memberships or affiliations of a particular judge](#).
- 7) **Consult Judgepedia:** This site is a comprehensive, up-to-date site that contains vast amounts of current information on federal and state judges. Modeled on Wikipedia, it gives useful background data on thousands of judges and on the state and federal court systems.
- 8) **Visit The Robing Room:** This judge-rating site is valuable because the feedback from lawyers is anonymous.
- 9) **Visit RobeProbe:** Here is another judge discussion site with reviews from lawyers. This site also has a number of international lawyers listed.
- 10) **Research Donations:** Here is a site to [research donations to Pennsylvania judges' campaigns](#). Donations to campaigns regulated by the FEC are [listed here](#).
- 11) **Consult Social Media:** Some judges are on [LinkedIn](#), some are on Facebook and some are even on Twitter. It's up to you to find out. [Our guide to social media for litigators](#) will be generally helpful.
- 12) **For Federal Judges, Read the Almanac of the Federal Judiciary:** Unless you find a copy on Westlaw/Lexis or in your local law library, [this tome will set you back almost \\$2,000](#). Still, it has a lot of useful information about judges including notable rulings, impressions of lawyers who have experience with the judge, as well as demeanor analysis and more.
- 13) **Use Westlaw Tricks:** Here is a guide that Westlaw offers for [researching a judge](#).
- 14) **Use Lexis Tricks:** Here is a link to a PDF from LexisNexis entitled [Researching A Judge](#). It has some useful tips if you use Lexis. [Here](#) are a variety of resources that Lexislists as well.
- 15) **Use LawProspector Tricks:** [LawProspector](#) is a service designed primarily to help litigation support business development efforts, however litigators can use it to quickly see other attorneys who have recently had a trial or hearing before a particular federal judge. It starts at \$299/month, so a one-month subscription might be useful to find out who can give

you some good advice.

- 16) **Local Websites:** Many jurisdictions, like [Pennsylvania](#), [New York](#) and [Florida](#), have detailed information about state court judges online.
- 17) **Visit the Federal Judicial Center:** Here you will find [some useful information about federal judges](#) and there is a focus on history here as well.
- 18) **Subscribe to TRAC:** This tool covers cases since 2004 in the federal judiciary and claims to "provide a unique way to examine the year-by-year work product of individual federal district judges." You'll find it [here](#).
- 19) **Visit Judicial Watch:** This site attempts to collect financial disclosure information about particular judges. The coverage does not appear to be extensive in the federal courts, but you might luckily [find your judge listed here](#).
- 20) **How Long Will That Motion Take:** Here are a variety of lists of [slow moving judges](#) in the US Courts.
- 21) **Local Counsel:** Of course you should talk to local counsel. [This blog article](#) from Texas law firm Charhon Callahan does a great job of explaining the value of local counsel and what to look for when selecting them.

Will Being Folksy and Low-Tech Help You Win a Case?

by: [Kenneth J. Lopez](#), J.D., Founder/CEO.



I had a conversation with a major law firm partner recently that sounds like a thousand I've had before. It goes something like this: "I generally delegate the preparation of [litigation graphics](#), and I tend to keep things pretty low-tech anyway."

To be fair, this is the way cases have been tried for a very long time, and the partner had had a great deal of success with this approach. So, what's wrong?

What's wrong is that jurors' expectations have changed enormously in just the last few years. Jurors expect a trial presentation to be polished and more like the nightly news than like a corporate PowerPoint. They expect a trial lawyer to be polished and well-practiced, more like Brian Williams than a dull CLE presenter. [This rural Arkansas jury said it better](#) than I ever could when they responded to a question about the use of trial technology by saying, "Today is technology. That's what it's all about."

In their "Litigation Services Handbook: The Role of the Financial Expert," authors Roman L. Weil, Michael J. Wagner, and Peter B. Frank reject the idea that trial lawyers are penalized by jurors for seeming too well practiced or knowing too much about technology:

"Some lawyers and witnesses worry about appearing too slick," they write. "They worry that nicely designed and colorful exhibits or the use of high technology will reinforce the image that the party they represent has substantial resources and thus does not need to be awarded damages or would have little difficulty in paying them. Post-trial interviews we have conducted demonstrate that this is a needless worry Jurors often see visual communication – for example, on TV or on their own computers – that is superior to anything they see in the courtroom."

So if you're trying cases the way your father did, you may not be meeting a jury's expectations. Just the other day, one of our litigation consultants shared with me a conversation he had had with a California litigator. This lawyer came to us after falling so far behind in his technology in a recent trial that the judge insisted that his opponent's **trial technician** help him pull up documents electronically to speed up the case. Ouch.

Some consultants think a lower-tech approach is better in order to avoid looking like the 500-pound gorilla in a case. I think **that is usually misguided**. If you're a large company, you don't look good for looking low-tech. You look as if you didn't prepare.

The purpose of using technology and modern presentation techniques is not to dazzle with gadgetry. Rather, it is to clearly and efficiently present your case using technology to emphasize key points better than one can do through traditional means. By embracing technology you're not only meeting jurors' expectations. You're also saying to them, "I worked hard at this in order to make it understandable, to save you time, and to show you we are an open book." I think modern juries reward this approach.

Portray Your Client As a Hero in 17 Easy Storytelling Steps

by: [Kenneth J. Lopez](#), J.D., Founder/CEO.

Much has been written about the hero's journey as Joseph Campbell described it in his seminal work, *The Hero with a Thousand Faces*. In this 1949 book, Campbell asserts that storytellers worldwide, in their best stories, have for centuries used a story structure that he calls the monomyth. From Beowulf to Ulysses to Luke Skywalker, the pattern is seen over the ages.

Leadership speakers, filmmakers, theologians and literary authorities use the 17 steps described by Campbell to tell stories that have multi-generational staying power. I had the pleasure of attending a [TEDx event last month whose theme was the hero's journey](#).

As we have written about before and described in A2L's free [Storytelling for Litigators book](#), humans are moved by stories at a primal level. Tapping into this human need for drama by using storytelling in the courtroom is an easy (but not simple) method of persuading your judge or jury. As is largely true in sales, I believe that juries (and probably most judges) [decide on emotion and justify their decisions with facts](#).

Since we know that using story is a valuable courtroom strategy and since we know that painting our clients as heroes is also inherently valuable, I thought I might try to use some of the existing hero's journey charts and guides to build a narrative for a typical case. The problem that I found is that most writing (or charting) on this topic is weighed down by so much jargon (e.g. Apostasis, Belly of the Whale, Rescue from Without) that it is hard to quickly make sense of. To that end, below is a [litigation-ready infographic free of literary jargon that lays out the key 17 steps of the hero's journey](#).



[Click on image to pop-out a larger version and to share]

As the chart above shows, the hero's journey follows a pattern of 17 steps. Campbell's cryptically described 17 steps are well discussed [here](#). To make this useful pattern more accessible, I've attempted to use plain language to describe the steps. My plain language stage is followed in parentheses by the name that Campbell gave to it. Also, to help bring the process alive, I have matched each step with an example from a hypothetical legal and technical fact pattern, typical of the cases we most often see at [A2L](#).

Here, our heroine is a lower level employee at a stagnant remote control manufacturing company, and she has an idea for a breakthrough product - a remote control operated not with a handheld device but by wireless physical hand gestures.

1. **Something Interrupts the Ordinary** (Campbell's Call to Adventure): Describe the status quo as it was at the time. Then describe that moment when someone sees an opportunity for change or a new threat emerges.

In the hypothetical example, remote controls are functional uninspiring devices that get lost, wear out and have undergone little change for 25 years, in the same era that saw the mass deployment of handheld phones and personal computers. Inspired by watching her nieces play a TV-displayed game that uses hand gestures instead of controllers, our heroine imagines a world where hand gestures alone can manipulate her television and replace standard remote controls. At work the next day, she here's a speech by the firm's CEO whois looking for new ideas.



2. **Obstacles Arise** (Campbell's Refusal of the Call): Share how obstacles arose from the very beginning that prevented your client from taking the leap of faith required to pursue the opportunity.

Example: After hearing the speech, our heroin brings the idea to the attention of management at the remote control factory and was laughed out of the executive suite. She figured they were in management for a reason and went back to manufacturing remote controls as before.

3. **A Mentor or Helper Appears** (Campbell's Supernatural Aid): Explain how your client gets some unexpected assistance that is a sensible next step in bringing the opportunity to reality.

Example: Our heroine attends a consumer electronics conference that shows off some new gaming technology that reminds her of her idea. She talks with the reps at the tradeshow booth about applications they've considered for their wireless controllers. They suggest she show them what she has in mind.

4. **A Big Step Forward** (Campbell's Crossing of the First Threshold): Recount how your client made the decision to move forward toward the opportunity with a large clear step.

Example: Our heroine makes the brave decision to leave her employer and set off on her own.

5. **Out with the Old, In with the New** (Campbell's Belly of the Whale): Tell how your client demonstrated a willingness to embrace the opportunity in spite of the great odds.

Example: Our heroine's savings has run out and she stays up night after night trying to perfect a prototype with the dream of returning to that gaming company to show off her work.

6. **Many Attempts with Mixed Results** (Campbell's Road of Trials): Chronicle how your client tried to reach the opportunity time and time again. Usually, there are some successes and some failures.

Example: She created prototype after prototype and each had some success and some failure.

7. **Finding a Partner** (Campbell's Meeting With the Goddess): Describe how your client came to find that right person or right organization that helped them achieve success.

Example: Our heroine goes to the gaming company, shows off her prototype, agrees to sell the technology and joins the new firm to help them commercialize it.

8. **Temptation to Stray** (Campbell's Woman as Temptress): Detail how your client was met with an opportunity to stray from the chosen path but chose the higher road.

Example: Our heroine is contacted by her former employer, who offers to bring her back to the old firm for more money and an executive position at the company if she will share the new technology they are hearing rumors about. She declines the offer.

9. **Meeting with a Mentor** (Campbell's Atonement with the Father): Discuss how your client one day had a meeting with the person or organization at the center of the opportunity.

Example: The Chairman of the Board stops by our heroine's prototype lab to check out the new product in development and take stock of her. He says that they are going to bet big on her idea for the holiday season.

10. **A Period of Reflection** (Campbell's Apotheosis): Explain how your client took some time to reflect on how far things progressed to date.

Example: While on vacation, our heroine watches as her young nieces again use a wireless gaming device to entertain themselves on a rainy beach day and she increasingly sees her product as the future.

11. **Success** (Campbell's Ultimate Boon): Share how your client achieved the goal set out in the opportunity.

Example: The product is launching into stores, and the early reviews are positive from the technology press. Our heroine begins to realize that her idea was not only a good one but one with vast commercial potential.

12. **Don't Forget Where You Came From** (Campbell's Refusal of the Return): Report how your client began to enjoy her success.

Example: All of the press swoon over our heroine, and she becomes a fixture on panels at technology conferences worldwide, often traveling for weeks at a time. Her nieces miss seeing her.

13. **Remember Where You Came From** (Campbell's Magic Flight): Discuss your client's return to their roots and journey home.

Example: Our heroine, now fed up with long periods of time away from loved ones, puts an end to the fame treadmill and makes a surprise journey home to be with her family.

14. **Back to Reality** (Campbell's Rescue from Without): Relate how your client had to return back to everyday life having achieved so much, only the world is now quite different for them.

Example: Our heroine is picked up from the airport by her sister who describes what was like to return from a military deployment and reminds her of the challenge of coming home from her own time away.

15. **What Did You Learn** (Campbell's Crossing of the Return Threshold): Describe what your client learned from this entire experience.

Example: Our heroine comes back to her family and shares her experiences with them. Now she watches as her nieces easily use her invention to operate the television without a physical remote control. She is also reminded that the example of the children playing is how she arrived at her idea in the first place.

16. **Mastery Is Revealed** (Campbell's Master of Two Worlds): Position your client as someone who now understands what it takes to be successful and is likely capable of replicating that success.

Example: Our hero notices that the children playing with her new remote control interface

ask sensible questions about why other things like cars, bikes and computers can't work this way. We know that she is just beginning to see the possibilities.

17. **Loss of Fear** (Campbell's Freedom to Live): With success under their belt, your client now has the confidence to look for new success and trust their instincts. At this point, one might begin the story again to show how your opponent enters the story and the hero's journey begins anew with new challenges to their heroism.

Example: While watching the kids at home and at complete peace, our heroine hears a knock at the door. It's a process server. Her former company is suing, claiming that the IP was developed on their dime. And so, the hero's journey begins again, back to step one, only this time, it will be the jury who defines the ending.

Finally, I enjoy this short YouTube video on the hero's journey as it relates to Star Wars, The Matrix and Harry Potter. It will give you another perspective on the hero's journey related to films you're likely familiar with.



The 14 Most Preventable Trial Preparation Mistakes

by: **Kenneth J. Lopez**, J.D., Founder/CEO.

Compared with even the largest law firms, we go to trial a lot. After all, even the busiest litigators in major firms try at most 30 cases in their lifetimes. We consult on many more cases than that in a year. Indeed, we have spent 20 years going to trial, and our clients are mostly major law firms that are working on very high-stakes cases.

This unique perspective on how litigators conduct trial preparation for cases has given us enough best practices to fill this blog for a lifetime. No two litigators are quite alike. From the trial attorney who knows his case perfectly months in advance to the one who only learns the case a couple of days before trial, there is no one right way to do things.

However, it is easy to make fundamental mistakes when preparing for trial. After all, unless you have worked in a prosecutors' office or have cut your teeth at a smaller firm, the chances are that trial is a rare event for you.

Here are 14 mistakes we have seen in trial prep that are completely and easily preventable.

1. **Where's the story?** As more and more science emerges about the proven value of **storytelling as a persuasion device**, it is critical that your case have a story. Many teams arrive at our doorstep with no story in place at all, so we craft one for them through **mock jury work** and other exercises like a **Micro-Mock**.
2. **Where's the meaning?** In addition to telling a story, you have to be prepared to tell jurors why they should care about your client and the case. If you can't do that, don't expect a good result.
3. **Being penny-wise and pound-foolish:** This old phrase means, of course, that one is



focused on small costs, not on the ultimate result. Let's say you or the client chooses hotel accommodations that are five miles away from the courthouse to save money, or that you adopt a software solution that isn't tailored to your needs because it's cheaper. These choices don't help in the long run.

4. Using paralegals or associates as trial technicians: It's not fair to these good people who support litigation partners to ask them to run software at trial that they have not had adequate training and experience with. We had a recent case where a law firm attempted to use an under-experienced person to handle trial presentation and lived to regret it. They, the judge and their jury waited in silence for ten minutes during opening statements for the technology to work. As our happy (and winning) client said, "you don't get a second chance to make a first impression." I couldn't agree more.

5. Going with the low estimate on graphics: As one client said to me recently after a competitor of ours was brought into a case on a low estimate and then dismissed for performance issues, "it was a false economy." If a consultant makes your trial preparation more difficult, or even just less easy, that always costs your client hard dollars. Explaining this **value to in-house counsel** is critical.

6. There's last minute, and then there's really last minute: Often people think a case will settle and they put off trial preparation, only to find that the settlement didn't occur. Unfortunately, trial preparation is just one of those things that takes time, and there really is no fast-forward button. Put off trial prep to keep the client bill down in the near time, and you will likely be the one getting blamed for a bad trial result in the end.

7. Insufficient practice: We have published some very popular articles on the subject of practice. From **how actors prepare** to **how professional athletes practice**, there are countless examples of the benefits of good practice. One estimate for great presentations suggests that to be really effective, you must devote an amount of time to practicing equal to at least thirty times the length of your presentation.

"Similarly, almost anyone can prepare a slide in PowerPoint, but making the right choices to win over your jury is much more difficult."

8. Using PowerPoint amateurishly: I used to race cars a bit, and I noticed on the track that there is a surprisingly wide gap between adequate and great drivers. It shows up on a stopwatch of course, but I would see it more in the mistakes people made. **Preparing litigation graphics on your own** is quite similar. Almost all of us know how to drive a car and even drive fast, but very few people can consistently make the right choices on the track. Similarly, almost anyone can prepare a slide in PowerPoint, but making the right choices to

win over your jury is much more difficult.

9. **Failing to survey the courtroom in advance:** Just as a professional athlete will visit a new stadium or arena in advance, you should visit the courtroom well before the trial begins. Often litigators learn too late that a courtroom is too small for a standard projector or that a timeline they want to use has no place in a particular courtroom layout.
10. **Failure to role play:** Like an actor who tries to practice alone, an attorney must work with experts, assist in **witness preparation** and conduct drills of their opening and closing statements.
11. **Failure to test graphics in advance:** I remain astounded that mock trials are conducted **without litigation graphics being tested**. You don't want to find out during the trial that your graphics or your equipment are incompatible with the courtroom setup or are ineffective. As any qualified jury expert will tell you **juries rely on more on what they see than what they hear**, roughly by a factor of 2:1.
12. **Failure to understand your judge:** There are many good ways to research a judge, some of which we have detailed in **a popular article**. You simply must understand how he or she decides things. In the court nearest me, there are judges who will not tolerate trial technology of any sort, and there are judges who get annoyed when you don't use it.
13. **Losing it during trial preparation:** Sometimes even great **trial teams go bad**, but the single worst thing that can go wrong is when the leader loses his or her cool close to trial when anxiety is at its highest.
14. **Failing to brainstorm what could go wrong:** Plan for the worst and expect the best. This should be just as true for pre-trial motions as it is for **trial technology**.

Demonstrative Evidence & Storytelling: Lessons from Apple v. Samsung

by: [Ryan H. Flax, Esq.](#), (former) Managing Director, [Litigation Consulting](#)



In the *Apple v. Samsung* trial, the outcome will be the result of [good storytelling](#) and [demonstrative evidence](#), not necessarily the best legal case.

Over the last few weeks, [Apple Inc.](#) and [Samsung Electronics Co. Ltd.](#) have viciously fought over patent infringement and other claims (see [Apple's complaint](#) and [Samsung's answer](#) [pdfs]), both in the courtroom and in the forum of public opinion. The case is steeped in

patent law and relates to the alleged infringement and invalidity of utility and design patents. But, it won't likely be the legal details or attorneys' satisfaction of the various prongs of proving direct infringement or obviousness invalidity that will change the future of smartphone and tablet computer technology purchasing options for the foreseeable future.

Yesterday, after closing arguments, the jurors were given their instructions by U.S. District Court Judge Lucy Koh on the legal nuances of patent infringement and validity, trade dress, contracts, and antitrust law — this took over *two hours* and covered [109 \(yes, that's one hundred nine\) pages of text jury instructions](#) — and then sent them away to the jury room

to decide the fate of Apple, Samsung, and the American technology consumer. I'm sure that the jurors listened attentively to those instructions, but it took me most of a semester of law school to fully understand just some of those legal issues, and I respectfully doubt that those jurors are competently ready to decide the case based on the law.

What they *will do* is base their ultimate decision on their sense of justice and upon their emotions. Those jurors brought their sense of justice with them to the court on the first day of jury selection, and their emotions have been played by plaintiff and defense counsel over the course of the trial. Remember, Lady Justice wields a sword for a reason — if you've done something wrong, you should pay and that's what either Apple or Samsung will be held to do based on which side's story was more moving and convincing during the trial.

Experts agree. According to Alexander Poltorak (CEO of the patent licensing and enforcement firm General Patent Corp.), “Juries tend to simplify the case. That's a natural tendency,” and “They want to figure out who is the bad guy here and let's punish them.” *See also* our article on [demonstrative evidence and the opening statement](#).

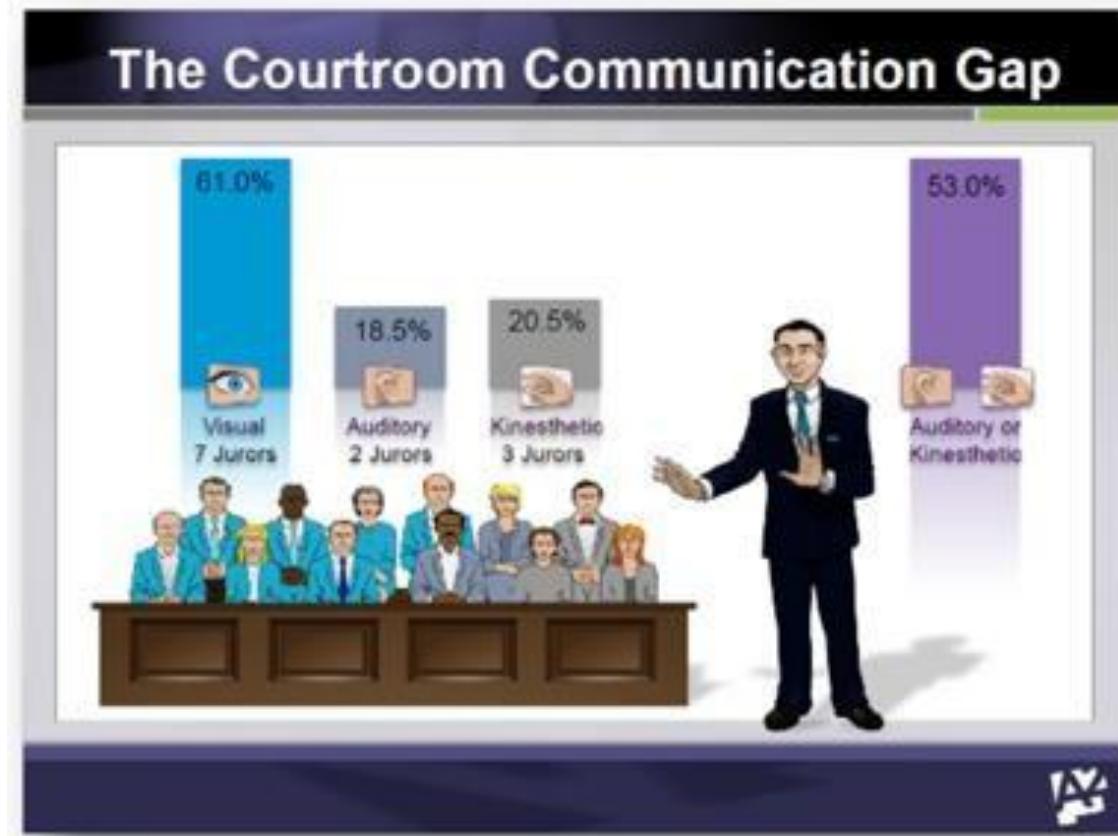
Complicated Cases Call for Great Demonstrative Evidence

Bill Panagos (of Butzel Long) [called this case](#) “extremely difficult” and a “complicated picture of intellectual property.” He went on to explain that, “juries tend to do what they think is fair or right” and “it depends now on the story that they heard from each of the attorneys -- which one of those attorneys was able to tell the story in a way that the jury understands or believes them more than they understand and believe the other side.”

Even Judge Koh expressly and [publicly identified this case as a “coin toss”](#) and urged the parties to settle the case before a verdict. The Judge went further, “I am worried we might have a seriously confused jury here,” and “I have trouble understanding this, and I have spent a little more time with this than they have,” and finally, “It's so complex, and there are so many pieces here.”

This underscores the importance of [telling a convincing and persuasive story in court](#). Jurors want to reach the right result, so how do you help them do it?





Litigators must be as effective at storytelling as possible at trial and to do so, jurors must be reached on an emotional level. To do this, litigators should **test their story and theme with mock jurors** in preparation for trial and take time to develop effective **trial graphics**. With effective **demonstrative evidence**, also known as litigation graphics, attorneys can teach and argue from their comfort-zone — by lecturing, but the carefully crafted graphics will provide

the jurors what they need to really understand what's being argued and give them a chance to agree. **Most people (remember, jurors are people) are visual learners** and do most of their "learning" by watching television or surfing the internet. In court, litigators must play on this battlefield and with the appropriate weapons.

Using the Right Demonstrative Evidence the Right Way

In a study, attorneys dramatically improved their persuasiveness when "jurors" were **immersed in graphics**, meaning the attorneys always gave them something to see while presenting an argument. Immersed jurors were better prepared on the subject matter, felt it was more important, paid more attention, comprehended better, and retained more information. This is your goal as a litigator — to capture the jurors' attention and coax them onto your side.

Here's a sample graphic used at trial by Apple:



The obvious goal of this graphic was to tell a visual story showing how Apple's iPhone design was the pivot point for Samsung's own mobile phone design in a simple "before and after" format.

I'd say this is a fairly effective graphic. It simplifies a complex issue and makes a dramatic point.

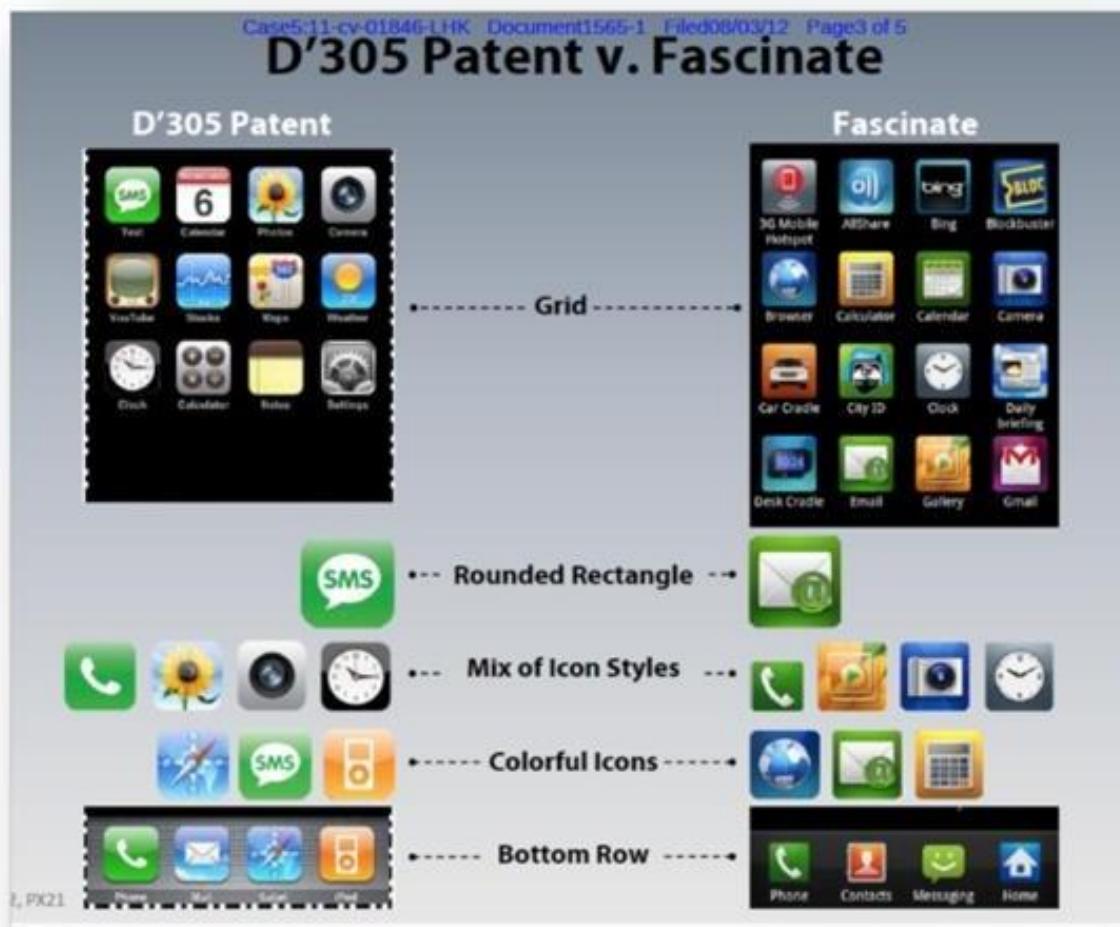
Samsung countered with its own trial graphic, as follows:



The purpose of this graphic was showcase Samsung's own innovative, but still iPhone-like designs over the years, both preceding Apple's product release and following it.

This graphic certainly has a lot of information, but it's not quite as clear and understandable as Apple's demonstrative evidence above. The jurors' understanding of this graphic will have depended more on the attorney's accompanying argument, which is not really the goal of trial graphics.

Here are some more interesting graphics used by Apple's counsel. This first trial graphic accompanied Apple's argument as to how Samsung's user interface infringed Apple's design patent on icons.



It is another effective graphic. It's clear and fairly convincing on its own, without any explanation.

Apple also used this demonstrative evidence trial graphic below to explain that, while Samsung designed an infringing user interface, there are a variety of other ways of making an icon-based mobile device interface. Apple showed examples of "non-infringing" alternatives that Samsung did not use.



I'm not so sure about this one. Sure, there may be differences between these designs and those used in the iPhone or Galaxy devices, but I'm not sure this makes a very convincing argument that Apple's design is so special.

If the parties hold out for a jury verdict, it will be interesting to see which side told a better story here. If the jury believes influence over an industry is illegal infringement, Apple will win. If the jury believes Apple's designs are just the basic building blocks or "grammar and language" (so to speak) of mobile device design, Samsung will win.

10 Reasons The Litigation Graphics You DO NOT Use Are Important

by: [Kenneth J. Lopez](#), J.D., Founder/CEO.



Like creating a new logo or a new ad campaign or hiring a speech writer - or perhaps the best comparison of all, like a trial attorney preparing for trial - we normally find that a lot of work goes into creating draft [litigation graphics](#) that are not ultimately used at trial, in a hearing or for some other originally intended purpose.

Michelangelo, sculptor, artist and architect, said, "Every block of stone has a statue inside it and it is the task of the sculptor to discover it."

Creating litigation graphics is a lot like that. When we come into a case, more often than not the trial team has not considered how to present the case, and we are just months or weeks from trial. Our job is to quickly understand the case, assess the trial team's style, whether creative or plain, whether wordy or more modern, whether multimedia or single-channel, and then begin generating litigation graphics, sometimes hundreds of them, in short order.

What may seem like chaos is actually a well-rehearsed act of creativity. Like Michelangelo's block of stone, we begin to visualize the finished piece by chipping away the unnecessary portions of stone. In practical terms, that means running a lot of litigation graphics by the trial team and then paring down. So, in a sense, we have to both build the

stone and sculpt it. From chaos comes order.

Just as a branding firm will usually give you three to nine designs to pick from, or as a speech is refined over time, or as a trial team will abandon themes, arguments, or claims at trial, when creating litigation graphics **the final product is properly a product of a whittling down process**. Thus it is in a trial team's best interest and the client's best interest to accept a large number of litigation graphics early on that won't be used in the final product.

You see, without a set of boundaries or a map to navigate by, the trial team has to work harder under increasingly stressful conditions to express their desires clearly to the litigation graphics consultants. Thus, it is best to be frugal closer to trial rather than earlier in the development of litigation graphic designs. Otherwise, one is being penny-wise and pound-foolish.

Here are 10 reasons that those bits of creative stone you chipped away when creating litigation graphics were more important than the finished product.

1. **You may not know what you like until you know what you don't like.** Whether you are picking out new furniture, a new car or deciding on the right approach for litigation graphics, it is normally easier to rule things out than conjure the perfect endresult.
2. **You know it when you see it.** Many people have a good artistic eye but lack the experience and training to execute the vision. This is typical and a good quality among most litigators.
3. **Choosing from a menu of options is easier than designing from scratch.** You don't often go to a restaurant and say I'd like you to combine these 10 ingredients into something I like. The same is true of litigation graphics. You order from a menu, because it is easier for you.
4. **Choosing from a menu of options is faster** than designing or describing in precise detail what your end product should look like (and your hourly rate is higher than ours).
5. **It's easier to pick and choose elements.** If you have ever been involved in a logo design project or redecorated a house, you'll surely have experienced this phenomenon. You'll often like one thing from here and another from there. It's normal.
6. **You can avoid the problem of "a horse designed by committee."** (**It results in a camel**, in case you were wondering.) A graphic in draft form has some amount of stickiness; it is less likely to be radically changed than an idea in someone's head.
7. **This process helps the litigation graphics firm match your style earlier, not later.** Different trial teams have wildly different approaches. One of the best ways to assess a

team's approach is to put work in front of them and assess their reaction. This is why we insist that the first review of any first draft presentations is done in person or by video call. Our **litigation graphics consultants** must work from the team's reactions.

8. **You find an opportunity to assess admissibility.** Sometimes a graphic that someone on the team wanted to create is just not going to be admitted, but it needs to be created anyway - just to get ruled out. At the insistence of counsel, we've put devil horns on alleged thieves, we've made people look like they had a mug shot, and we've illustrated the opposing party's image to look like a robber baron. We know they won't be used and won't be **admitted**, but it was an exercise that had to be seen through.

9. **Time to reflect produces better results.** Whether it be a new way of looking at analogy or a way we open the door to evidence we don't want in - putting more exhibits out there helps us deliver a high level of creativity.

10. Most importantly, without having gone through the process of many drafts becoming one final graphic, you would not have arrived at what is your David or Sistine Chapel - **whether that be your opening presentation, your Markman hearing, your patent tutorial, your ITC hearing or your arbitration**, without all the efforts to get there.

16 Trial Presentation Tips You Can Learn from Hollywood



Why do so many TV shows and movies include courtroom dramas? Because people love drama, they love to try to figure out who committed the crime, and because they love the clash of right and wrong.

With all that focus on the creation of drama for fiction, we only need to turn on the television or start a DVD to see a lot of good acting by actors who are behaving like lawyers. Surely, there is something we can learn from their work.

After all, top-notch screenwriters have written their words, costume and set designers have made them look the part, and the actors have studied the best trial lawyers in the world and have had dozens of "takes" to get it right. So we are seeing the world's best story tellers tell a story that they think everyday people want to hear, in an intensely dramatic way.

In the first place, TV and movie viewers are ordinary people, the same ones who will become jurors some day. They are used to hearing and seeing the best in their entertainment and they will want it in the actual courtroom.

Second, we can learn from the way in which movie and TV directors distill the best and most exciting aspects of a trial to make it compelling. We can make our **trial presentations** just as compelling.

Here are sixteen lessons from the movies or television (**note that each movie/TV title has a link to purchase a copy from Amazon.com**):

1. **Practice.** Matthew McConaughey may not have what it takes to actually be a lawyer, but with great practice he delivers an amazing **closing argument**. If he can do it, you can too. Listen to this closing from *A Time to Kill*.



2. **Use jury consultants.** This clip from *Runaway Jury* doesn't illustrate the work of **jury consultants** any more than *CSI* illustrates police work accurately. However, a good jury consultant can tip a close case by either helping to pick the right jury, testing the case and the lawyers, or both.



3. **Use plain, simple language.** The best screenwriters know how to make a few words go far, and you can do that as well. Here, Keanu Reaves, playing Kevin Lomax in *The Devil's Advocate*, uses simple language and lays out a straight-forward and emotional theme in his **opening statement**.



4. **Be Believable.** Screen and TV actors know how to project credibility, and lawyers can do the same. Glenn Close masters believability in this scene from the show *Damages*. Do you have any question about whether she is going to take the settlement offer made in this deposition?



5. **Manage your hands.** Like many distracting mannerisms, how a litigator uses his or her hands can be a good thing or a bad thing. Look at Tom Cruise in *A Few Good Men*. In this classic scene (and we all know it NEVER ends with the witness famously breaking down on the stand) Tom Cruise never distracts. When he is at the podium, he stands strong. When he is before the jury, he gestures well. When he is before the witness, he stands with hands behind his back.



6. **Make Sure Your Audio Video Setup is Flawless.** Courtrooms rarely have *high quality trial technology equipment* that make your presentation look and sound great. It is up to you and *your trial technician* to make sure your setup works well. In this scene with Matt Damon from *The Rainmaker*, can you imagine how much less effective this deposition clip would be if it had scrolling text on screen to make up for a poor audio recording or poor courtroom audio setup.



7. **Relate to your jury.** We've successfully used Giant's Stadium, the Statue of Liberty and many other local landmarks to *convey scale to juries*. In the "magic grits" scene from *My Cousin Vinny*, Joe Pesci connects with a local Alabama jury over the cooking time of grits. Like in this scene, it is important to create a memorable dramatic moment, ideally touching on the most important part of the case. It is important to speak the local language, and it is critical to relate your knowledge of a local custom or landmark to something meaningful in the case. (Exact clip unavailable).





Don't go after the sympathetic witness. One witness can flip a case for or against you. Always ask yourself if the potential benefit is greater than the potential risk and act accordingly. This scene in *Philadelphia* is one of many examples from the movie industry.

8. **Let silence do the heavy lifting.** This has long been the advice of my mentor for having difficult conversations, and I think it applies just as well for the courtroom. In this movie classic, *To Kill a Mockingbird*, Gregory Peck delivers a now famous closing. Note how he uses pauses and silence as effectively as he uses words.



9. **Tell a Story.** You don't need Hollywood to remind you of the importance of storytelling, you need only refer back to our article on the topic:

10. [http://www.a2lc.com/blog/bid/53536/10- Videos-to-Help-Litigators-Become-Better-at-Storytelling](http://www.a2lc.com/blog/bid/53536/10-Videos-to-Help-Litigators-Become-Better-at-Storytelling)

11. **Ask open ended and provocative deposition questions.** You never know what the witness might say. In this scene from *Malice*, Alec Baldwin's character famously lets his ego fly in this med-mal deposition.



Control your emotions. In this R-rated clip from *Primal Fear*, Laura Linney delivers her questions and her message with forceful emotion, yet you never get the sense she's lost control. It is good to show emotion, it just must always make sense to the jury why you would feel this way. If the gap between the story the judge or jurors are building in their heads, and the emotion you are showing is too great you can lose credibility.



Think about the courtroom like a director. To some degree, you have to deliver on the jury's expectations of drama. Fail to build a compelling story and you'll likely lose the case. Such was the case in the recent [Apple v. Samsung dispute we wrote about here](#). Noted director of courtroom dramas, [Sidney Lumet](#), comments on what makes the courtroom drama dramatic.



Memorize. Can you imagine if the lawyers were reading their closing statements here in this [Law & Order](#) clip? They would not work nearly as well. Still, we regularly see attorneys reading their openings or closings. Notes work great and are important to make sure nothing is missed. One Hollywood director friend of mine poignantly said, "you can memorize, but I prefer mastery. Master your subject matter. That way, memorization is not an issue." Good advice for actors and lawyers alike.



Project your voice. Follow the tips of this voice coach to learn how to project your voice better. Some of the best litigators I know use acting coaches, voice coaches, style coaches and more. As we inevitably move toward an era of more televised trials, these considerations will become more and more important.



How To Project Your Voice by [VideojugCreativeCulture](#)

Connect with the jury authentically. Paul Newman's closing argument in *The Verdict* is moving, memorized and authentic.



So, the question I often wonder about related to our courtrooms is whether Gene Hackman, Robert Duvall or Meryl Streep would deliver a better opening/closing than we professionals would? I think our job is to make sure the answer is no, and to make sure the answer is no, we're going to have to adopt some of their best techniques.

7 Things You Never Want to Say in Court

by: **Kenneth J. Lopez**, J.D., Founder/CEO.

Lawyers say a lot of things in court – but here's a list of seven things that, for various reasons, you never want to hear yourself saying in court.

Number 1: "Your Honor, could I please have a moment to sort out this technical issue."

The middle of trial is not the place to fix your technical glitches — yet one hears lawyers utter this sentence all the time. With few exceptions, technical problems are almost entirely preventable. And in any case, you always have a backup plan, right? Take a look at these related articles for more background on this:

- [12 Ways to Avoid a Trial Technology Superbowl-style Courtroom Blackout](#)
- [Free Download: Which Courtroom Trial Technician Should I Use?](#)



Number 2: "My client." I believe the phrase "my client" should be banished from the lexicon of all litigators. Can you imagine anything more distancing? When you think about it, isn't "my client" just shorthand for "this person or organization who is paying me to say this"? Instead, humanize your clients and even [turn them into heroes](#).

Number 3: "You might not be able to see this, but." Well, make sure they can see it! All too often we see one of the simplest mistakes being made -- failing to create a presentation with text that everyone can read. A good presentation environment includes high-quality projectors, high-quality equipment and the use of font sizes on slides that are always larger than 20 and usually larger than 30. One can easily avoid this problem, and no apologies or explanations will be needed. See these related articles for more:

- [The 12 Worst PowerPoint Mistakes Litigators Make](#)
- [The 14 Most Preventable Trial Preparation Mistakes](#)

Number 4: "Take my word for it." Just as above, if you find yourself saying something like

"take my word for it" or anything that attempts to excuse the inadequate quality of a visual, you're just trying to explain away your error. This could be colors that are too light, too similar or even issues with a projector. With all the testing tools that are available to a litigator today, there's simply no excuse for this. These related articles provide additional guidance:

- [Trial Graphics Dilemma: Why Can't I Make My Own Slides? \(Says Lawyer\)](#)
- [24 Mistakes That Make For a DeMONSTERative Evidence Nightmare](#)

Number 5: "Put yourself in his shoes." Long known as the "Golden Rule" in jury trials, we still see lawyers from reputable firms make this mistake. The Golden Rule is said to be violated when a lawyer asks a jury to put themselves into the shoes of their client. I don't think it's an entirely intuitive rule, so it is understandable how mistakes are made. After all one is really just trying to help the jury understand? However this is a bright line, and you should avoid statements like: "reward my client as you would want to be rewarded" or "imagine how this suffering would feel and then pick the right damages figure." Learn more [here](#).

Number 6: "Looking at my next bullet point." In general, the use of bullet points on your slides must be avoided. Judges and jurors alike will read them and not listen. Plus, people remember and understand less of what you both speak and show at the same time. We have written about this many times before, but my favorite article on the topic offers [twelve reasons why bullet points are bad](#).

Number 7: "Notwithstanding," "But for," "Whereas," "Assuming arguendo," "Aforementioned," or "Heretofore" Alright, maybe sometimes you have to say "but for" when it is part of the law in question, but for (that one doesn't count) the most part you can strike (add that word to the list too) all of these from your courtroom vocabulary. Remember, you want people to relate to you. You want them to see you as approachable and trustworthy. You can achieve this by speaking to them as their family would speak to them and nothing more.

12 Ways to Avoid a Trial Technology Superbowl-style Courtroom Blackout

by: **Kenneth J. Lopez**, J.D., Founder/CEO.



If you saw the Super Bowl this past Sunday, you saw some interesting things.

- 1) The Baltimore Ravens beat the San Francisco 49ers.
- 2) Neither Beyonce nor Alicia Keys lip synched her performance.
- 3) The game was delayed 34 minutes because of a power failure.

That's right. The most watched event in human history was delayed because **the lights in the stadium went out**. How is this possible?

It's hard to calculate the cost of such a mistake, but since the average 30-second ad cost \$4 million, you could make the case that this was at least a quarter billion dollar snafu.

How could this happen and what caused it? It's hard to say at this point, but it does seem inconceivable.

Well, inconceivable trial technology failures are precisely the kind of thing you need to plan for in the courtroom. At some point in everyone's career, something is bound to go wrong during trial, and you need to minimize the chance of something going wrong with your trial technology.

Here are 12 possible problems that could lead you to fumble the ball during your trial presentations, and here are ways of preventing them.

- 1) **Inadequate planning.** If you are going to be at a trial site for some time, whether you are working at a firm office or out of a hotel, you must plan a month or more in advance. If you do not, you will stay in the wrong hotels, end up with the wrong equipment, eat bad food, and inject stress into an already stressful situation.
- 2) **Too many points of contact.** Assign a single trial technology coordinator for the entire trial team rather than allow multiple orders to be placed by multiple partners.
- 3) **Slow Internet speed.** If you are planning a war room, you'll probably want to use a dedicated Internet connection rather than use a hotel's Internet. This takes time to set up.
- 4) **Computer failure.** It could be a hard drive, a screen, or something more serious. It's very rare, but you have to have a backup. You have to have at least one level of complete redundancy for everything that you will use in the courtroom, and a plan for replacement of war room technology at any time 24/7.
- 5) **Dim projectors.** Generally speaking, most courts will not have adequate projectors. At a minimum, you'll need 3000 lumens, but that is usually not enough. Instead, rent a 5000+ lumens projector and you will not have to dim the lights at all to see the image.
- 6) **Inadequate backup of your trial database.** You should bring backup copies of all trial software that you rely on and have a complete copy of your entire trial exhibit database.
- 7) **The unexpectedly quirky judge.** Some judges will not allow you to bring in technology without a motion. Some will not allow the use of graphics or technology at all. **Know your judge.**
- 8) **Trying to admit the inadmissible.** Play the wrong deposition clip and you could easily cause a mistrial.
- 9) **No courtroom survey.** Some courtrooms are long and narrow with juries just feet from the opposite wall. Plan with that in mind. We keep a database of courtrooms we visit often.
- 10) **Software failures.** Failing software is much more likely than failing hardware. You must have backups onsite for even basic software.

- 11) **Not using a courtroom trial technician.** Going to trial without a **trial technician** is a bit like doing your own surgery. It can be done, but why would you do it? The trial technician is there to make you look good.
- 12) **The unprepared presenter.** This is the most common source of technology failure at trial. If you have not practiced and worked out an unspoken language with your trial technician and tested your technology thoroughly, you are asking for something to go wrong.

Sample One-Year Trial Prep Calendar for High Stakes Cases

by: **Kenneth J. Lopez, J.D.**, Founder/CEO.

A high percentage of the work that we do at A2L Consulting is on cases with billions at stake. Over the last 18 years, we've seen trial teams prepare well and we've seen trial teams caught underprepared, often because they believed that settlement was imminent and that there was little or no need for trial preparation.

So that no one gets caught without being prepared, here's a sample calendar that lays out a trial preparation plan for **mock trials**, the creation of **litigation graphics**, the planning and deployment of **trial technology**, witness preparation and informal run-throughs on the eve of trial.

Not every case warrants this level of preparation. However if your client is in a bet-the-company situation, if there is \$20 million or more at stake or if there is a threat of pattern litigation, then this level of preparation is entirely appropriate - if not required.

Gone are the days when a trial lawyer wings his or her way through a trial and tries to use charm to win a case. Juries and judges expect a lot more these days from attorneys than they did 10 years ago. They want to see a well-rehearsed show with evidence nicely teed up for decision-making, witnesses who are well prepared, and a lawyer who has planned everything out, including the technology. Anything less, and they'll likely punish your client



Trial Preparation Schedule

	Presentation-related Events	Mock Trial-Related Events	Holidays	Key Dates
JANUARY				
5				
6				
13				
20				
27				
FEBRUARY				
1				
3				
10				
17				
MARCH				
1				
3				
10				
17				
APRIL				
1				
7				
14				
21				
MAY				
6-9				
JUNE				
7				
14				
21				
JULY				
22-25	Initial Meetings, Document Exchange			
11	Micro-Mock™			
18-Mar. 15	Development of Litigation Graphics			
18	Micro-Mock™ with Litigation Graphics			
AUGUST				
1-30	Refinement of Litigation Graphics (prep graphics for both sides for mock trial)			
1-30	Prep for Mock #1			
SEPTEMBER				
1				
8				
15				
22				
OCTOBER				
23-26	Witness Prep			
NOVEMBER				
1				
8				
15				
22				
DECEMBER				
1				
8				
15				
22				

This is a sample trial preparation schedule for a large case that would warrant extensive preparation. This sample schedule has been prepared by the litigation consultants at A2L Consulting - contact 800.337.7697 x121 or visit A2L.com for more information.

An article discussing this schedule and trial preparation strategies can be found at <http://A2L.com/trial-prep>

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for it on some level.

The best litigators that I see prepare a lot with the support of a client. Often this involves several rounds of full-scale mock trials. However, the most important thing a client can do is create an environment where the trial attorney feels that he or she can make mistakes. As they say in show biz, bad rehearsal, great performance.

In the sample calendar below, we show a year's worth of preparation for a hypothetical 2-week December trial. We use our **Micro-Mock™** service for an early case assessment and to help clarify the likely trial themes and story. Preparation of litigation graphics starts early to allow for several rounds of testing, refinement and approval over the course of the year. Two mock-trial exercises are planned with three or four panels of jurors per exercise. Witnesses are thoroughly prepped and trial technology for both the war room and the courtroom are planned and set up. Finally, a series of run-throughs are scheduled just prior to trial to make sure that trial counsel, the trial technician, witnesses and the trial technology are operating like a well-oiled machine.

What we are describing below is a general sense of how this should work, using a sample calendar. There is considerable variability in the investment required, both in terms of time and money, depending on how many witnesses there will be, how long a mock trial, how many graphics there are, how long the trial is, and other variables.

[Click here](#) or on the image below to download a larger PDF version of the sample trial preparation one-year calendar for a two-week trial in a high-stakes case:

3 Ways to Force Yourself to Practice Your Trial Presentation

by: **Kenneth J. Lopez, J.D., Founder/CEO.**
& **Ryan H. Flax, Esq., (former) Managing Director, Litigation Consulting**



The old adages roll off the tongue when someone says the word “practice,” don’t they?

“Practice makes perfect” “Practice makes the master” “Practice is everything”

“Perfect practice makes perfect”

- or one of my favorites -

“In theory there is no difference between theory and practice. In practice there is.”

Whether you hear these in the voice of a parent, the *Karate Kid* mentor, Mr. Miyagi’s voice, Yoda’s, or Morgan Freeman’s, these words resonate. Yet many highly regarded litigators resist practicing their **trial presentations**.

Take a look at what a proven winner, Coach Pete Carroll, has to say about practice theory:



Jeff Stott, an expert consultant to business and sales professionals, confirms the importance Carroll puts on carefully planned practice and confirms how reluctant most non-athlete professionals are to engage in the activity:



We don't know why they resist it exactly, but it may have something to do with not wanting to be seen as less than perfect. While this is a valid emotion, succumbing to it does an injustice to your case, your client, and yourself.

For the real best of the best professionals, including trial lawyers, practice is not only common, it is usually public. These people create a culture in which presentations are not expected to be perfect at the outset, and everyone is better for the experience.

Accustoming yourself to this mindset, much less creating such a culture, is not easy. But you can make it happen.

Take some tips from Victoria Labalme, a communications consultant to Fortune 100 executives:



Victoria makes some terrific points in her six-minute video:

1. First, you must practice to be any good
2. Practice on the clock
3. Practice with an audience
4. Watch yourself practice
5. Video (and audio) record your practice

Practice as you'll play – wear the clothes you'll wear, rehearse as you'll do the presentation, imagine yourself in the “arena” you'll be playing in

Finally, Marsha Hunter advises attorneys in NITA on the best ways to practice presentations, speeches, and opening statements. Here's an excerpt of a 2012 NITA talk she gave to a group of litigators:



We strongly believe in continuous self-improvement. It's best for us and the people around us, and it is certainly best for our clients. With that in mind, here are three ways in which you can build practice into your trial preparation routine:

- 1) Use a **mock jury (trial)**. We offer a variety of mock jury formats that range from the full multiday event involving 50 to hundreds of mock jurors to single-panel focus groups or mock jurors. Either way, you get access to a Ph.D. jury consultant, a formal report, and a review session. If you can afford it and have the time, this is the way to both practice your case and get the maximum feedback.
- 2) If a full mock jury session is not in your budget, you don't have the time, or it's too early in your case to do it, use a **Micro-Mock™** session. The Micro-Mock™ is A2L's proprietary service. There are a variety of options, but at a minimum you get access to our expert litigation consulting team and tremendous feedback on your case. This is the ultimate in balancing budget and results. No other service is as effective at forcing you to practice your case and get the formal feedback you need to improve.
- 3) On your own, **practice, practice, practice** your **opening statement** or oral argument. Do it yourself at home, in the car, in your firm's conference room, in your partner's office, and do it over and over again. Enlist your peers as well as non-attorneys as your audience. Get their feedback. Listen to yourself talk out loud and try different ways of getting your points across.

It's best to use all three of these suggestions. Progress from very informal practice to very formal practice and back again. Put these things on your calendar now and be a better litigator for it when it counts.

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The 5 Biggest Issues in Patent Law Right Now

12 Insider Tips for Choosing a Jury Consultant

7 Things Expert Witnesses Should Never Say

10 Things Litigators Can Learn From Newscasters

11 Traits of Great Courtroom Trial Technicians

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